

MAXTOR Support Package
for the
IBM Personal Computer

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ABSTRACT

This document describes a software package which supports the use of one or two MAXTOR XT-1140 Fixed Disk drive(s) attached to a Zobex 4HDC-62W Hard Disk Controller board with the IBM Personal Computer or Personal Computer/XT. The MAXTORS may be used in conjunction with standard IBM Fixed Disk drives or as a replacement for the IBM drives. Each MAXTOR has a formatted capacity of 116.9 Megabytes.

The MAXTOR Support software described here provides variable partitioning, selective or full initialization, transparent alternate sector retry, emulation of the standard BIOS fixed disk interface, a DOS device driver that also works with SRITEK coprocessor boards, and support for booting from a MAXTOR partition.

The MAXTOR Support Package has been carefully layered so that the functions provided are potentially available to multiple operating systems. Although all of the utility programs run only under PC-DOS (version 2.0 or later), additional drivers have been developed to allow the MAXTOR to be used with PC/IX, and XENIX or GENIX running in a SRITEK coprocessor board.

ACKNOWLEDGEMENTS

Dave Hildebrandt of the IBM San Jose Research Laboratory graciously supplied the source for earlier MAXTOR support code he had developed that proved the feasibility of MAXTOR PC attachment and served as an example for this work.

Bryan Striemer's work in designing and developing a versatile PROM Programmer card for the IBM PC made it possible for us to burn a variety of ROMs to hold the MAXTOR boot support code.

John Howard has also implemented a PC/IX device driver for the MAXTOR which utilizes the same partitioning and alternate sector architecture and works in conjunction with the MAXTOR utilities described here.

Mike West, Jr was responsible for the coding and testing of the MAXFMT utility.

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1.0 INVENTORY LIST

The MANTOR Support Package contains the following program files:

- MAXDD.SYS** The MANTOR device driver. It must be installed in order to use any of the MANTOR utilities.
- MAXPART.EXE** The MANTOR partitioning utility. This program is used to define, change, or delete MANTOR partitions. MANTOR partitions may or may not be accessible to PC-DOS. Any partition accessible to DOS will appear as a distinct device, requiring further initialization using the DOS FDISK program.
- MAXINIT.EXE** The MANTOR initialization utility. This program prepares a MANTOR drive for subsequent use by formatting tracks, performing a surface analysis, assigning alternate sectors, etc.
- MAXFMT.EXE** A utility program for formatting DOS partitions. This program creates the structures needed by PC-DOS to manage files in a DOS partition (boot record, FAT, root directory, etc). It has the same syntax as (and functions similar to) the native DOS FORMAT command.
- MAXBOOT.SYS** This is the code which can be placed in an EPROM and used to boot from a MANTOR.
- CHECKSUM.EXE** A program used to compute and add in the checksum for the MAXBOOT.SYS module.

Source code for the MANTOR support is also available in the following files:

- MAXBIOS.ASM** Device support nucleus (read, write, verify, format)
- MAXDD.ASM** DOS device driver
- MAXUTILS.ASM** Common subroutines
- MAXVEC.ASM** High performance interface for SRITEK coprocessor cards
- MAXASR.ASM** Alternate Sector Retry
- MAXBOOT.ASM** Boot support
- MAXDOS2.DCL** Declarations relating to DOS device drivers
- MAXZFC.DCL** Declarations relating to the ZOBEX file controller

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MAXDATA.DCL	Global MANTOR declarations
MAXPART.C	MANTOR Partitioning Utility
MAXINIT.C	MANTOR Initialization Utility
MAXSUBS.C	Common subroutines for MANTOR utilities
MAXHDR.H	Common declarations for MANTOR utilities
MAXFMT.C	MANTOR DOS Formatter.
MAKEDD.BAT	BAT file to generate MAXDD.SYS
MAKEBOOT.BAT	BAT file to generate MAXBOOT.SYS
MAKEINIT.BAT	BAT file to generate MAXINIT.EXE
MAKEPART.BAT	BAT file to generate MAXPART.EXE
MAXDD.ARF	Automatic response file for MAKEDD.BAT
MAXBOOT.ARF	Automatic response file for MAKEBOOT.BAT
MAXINIT.ARF	Automatic response file for MAKEINIT.BAT
MAXPART.ARF	Automatic response file for MAKEPART.BAT
CHECKSUM.C	Checksum program for ROMable code.

2.0 CONFIGURING THE ZOBEX HARD DISK CONTROLLER BOARD.

Follow the instructions in the ZOBEX User's Manual for the attachment of a large capacity drive with more than 8 heads. Briefly, this consists of moving the P1 jumper to the HS3 position above the small 6 inscribed on the board. This change is needed to permit the use of all 15 heads on the MAXTOR.

Set the eight DIP switches at U51 to reflect a base I/O address of hex 250. This setting was found to have fewer conflicts with add-on PC boards than the ZOBEX factory default setting of 300. The following switch settings result in an I/O address of 250:

Switch	Setting
1	off
2	on
3	on
4	off
5	on
6	off
7	on
8	on

If you find it necessary to move to an I/O address other than 250, you will need to change one declaration in the file MAXZFC.DCL and reassemble MAXBIOS.ASM. The new MAXBIOS.OBJ file must be relinked with MAXASR.OBJ, MAXDD.OBJ, and MAXUTILS.OBJ to produce a new MAXDD.SYS module.

3.0 INSTALLING THE MAXTOR DEVICE DRIVER.

Before you can use any of the MAXTOR utility programs, the MAXTOR device driver must be installed. MAXDD.SYS is a standard PC-DOS device driver, and requires an entry in a CONFIG.SYS file in the root directory of your boot device. If you plan to (eventually) boot from your MAXTOR drive, prepare a bootable diskette with a CONFIG.SYS file and a copy of MAXDD.SYS.

Add the following line anywhere in your CONFIG.SYS file:

```
device=maxdd.sys
```

If the MAXDD.SYS file is kept in another directory, you may specify the full path name following "device=".

After completing this step reboot your system to load the MAXTOR device driver.

4.0 PREPARING THE MAXTOR DRIVE FOR USE.

4.1 BACKGROUND

Before you can store data on the MAXTOR you must "initialize" it. Initialization consists of:

- Creating a "system area" which will hold partitioning information, alternate sector tables, and a pool of alternate sectors, in a reserved area of the drive (absolute cylinder number 918).
- Formatting some or all of the remaining usable space (your choice) with empty sectors and performing a surface analysis to determine which, if any, sectors are unusable and should be fetched from the alternate sector pool.
- Preparing partitions for use by the appropriate operating system. If you intend to use one or more MAXTOR partitions with PC-DOS you need to run the DOS FDISK program and either the DOS FORMAT command or the MAXFMT program (which of these is needed will be discussed later).

The DOS FDISK utility must be used because each MAXTOR partition that you designate for use with DOS will appear as a separate drive to DOS, with a unique device address. For partitions which you will use with UNIX, run the UNIX utility `mkfs`.

The second (formatting) phase of this operation is time consuming. To format an entire MAXTOR and perform a complete surface analysis will probably take about 14 hours. You can shorten this time if you want (although this is not recommended) in one of two ways:

1. If you are not planning on using all of the space available on the MAXTOR immediately, you can initialize the portion you need for now, and do the remaining initialization later. The initialization can be done on a partition by partition basis, without affecting the contents of other partitions.

To do this you will need to run the MAXPART utility to create the partitions you want prior to running the MAXINIT program.

2. You can deactivate the surface analysis, which will result in a formatting operation which is much faster, and can probably be done in a couple of hours. If you elect to do this, no alternate sectors will be assigned and no defective areas will be discovered. Undiscovered defective areas may result in loss of data at a later time.

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Naturally, if you're interested in saving time, you could also combine these two approaches by doing only a partial initialization and also deactivating the surface scan. However the recommended procedure is to perform the full initialization and let it complete by running it overnight.

Each MAXTOR is shipped from the manufacturer with a defect map. You can use the defect map in conjunction with the initialization program to explicitly assign alternate sectors to the defective areas. This is recommended regardless of whether or not a complete surface analysis has been performed, because some defects cannot be discovered using the digital techniques incorporated in the initialization program. If you have suppressed the surface analysis to save time during initialization, this step is essential!

4.2 INITIALIZATION SEQUENCE

The following 4 steps apply to all operating systems (PC-DOS, PC/IX, XENIX, or GENIX), although you must execute the MAXINIT and MAXPART utilities with PC-DOS.

1. Run the MAXINIT program first. If your MAXTOR has never been used before, it will initialize the system area (where the Partition Table and Alternate Sector information is kept) and then prompt for further instructions. If you wish to completely initialize the entire drive, you can indicate that here, otherwise, terminate the program.
2. Run the MAXPART program to create one or more partitions.
3. If you initialized the entire MAXTOR drive in step 1 above, drop to step 4, otherwise run MAXINIT again and initialize the partitions you created in step 2.
4. Reboot your machine.

The following instructions apply only to PC-DOS partitions:

5. For each partition you defined in step 2 as accessible to PC-DOS (and initialized in steps 1 or 2), you will need to run the DOS FDISK program to specify how much of the space will actually be available to DOS. Use FDISK option 5 to select each MAXTOR DOS partition. These will appear as separate drives to FDISK. For each MAXTOR "drive," select option 1 (Create DOS partition). When FDISK asks, "Do you wish to use the entire fixed disk for DOS (Y/N)," always answer "N", whether you do or not. This way you can avoid having to reboot your machine after each execution of FDISK. You can then proceed to allocate some or all of the space to DOS, as you choose.
6. Reboot your machine.

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7. For each DOS partition, run either the MAXFMT utility or the DOS FORMAT command. See "MAXFMT versus FORMAT" on page 17 and "Booting from a MAXTOR" on page 19 for a discussion of which utility is appropriate in each case.

5.0 THE MAXINIT PROGRAM

5.1 SYNTAX

Command	Operands
maxinit	[physical drive number]

Where "physical drive number" (1 or 2) specifies the MAXTOR drive to be used by the MAXINIT program. This argument is optional. Drive 1 is assumed if only one MAXTOR is attached to your system. If two drives are attached and you omit the argument, MAXINIT will ask you which drive to use.

5.2 OVERVIEW

The MAXINIT program offers a variety of initialization functions, which are listed following the display of the partition table when the program starts.

If you have not yet run the MAXPART utility to create a partition table, MAXINIT will initialize the MAXTOR system area and then ask you whether or not you wish to initialize the entire drive. If you reply **Y** (for yes) it will ask whether or not a complete surface analysis should be done. A yes reply will keep MAXINIT busy for about 14 hours, whereas a no will initialize the drive, but bypass the defect detection phase, resulting in a much faster initialization.

If you only wish to perform a partial initialization, you should answer no to the first question and run the MAXPART utility to define one or more partitions. The next time you run MAXINIT the existence of a partition table (of any form) will trigger it to offer a number of selective initialization options. A brief discussion of each follows.

5.3 FUNCTIONS

5.3.1 INITIALIZE A SINGLE PARTITION

This is the main function of MAXINIT. You may select one or more individual partitions for initialization by entering the partition designator listed to the left of the partition. For example, to initialize partitions b and d, type

bd

and press the Enter key.

5.3.2 INITIALIZE SYSTEM AREA

This function formats and performs a surface analysis on the portion of the MAXTOR reserved for the Partition Table, the Alternate Sector Table, and the Alternate Sector Pool. If a Partition Table or Alternate Sector Table already exists, their contents are preserved, but all of the data areas in the Alternate Sector Pool are destroyed.

This function is performed automatically when MAXINIT starts if no Partition Table can be found. It should be performed at least one for each MAXTOR drive. If you used MAXPART to create a partition table, prior to running MAXINIT, you should select this function before doing any other initialization. (You may perform this function at any time, but all data already present in alternate sectors will be lost).

5.3.3 DISPLAY ALTERNATE SECTOR TABLE

If any alternate sector assignments are in effect, you may use this function to generate a list of all sectors for which alternates have been assigned. Alternate sectors are automatically assigned for any sectors discovered to have defects during a surface scan. In addition, sectors may have been included in the Alternate Sector Table as a result of an explicit action on your part (See **Declare Bad Block** below).

5.3.4 CLEAR ALTERNATE SECTOR TABLE

This function removes all entries from the Alternate Sector Table. Any sectors which have already been flagged as defective will no longer be eligible for automatic alternate sector retry by the MAXTOR device driver, and will result in an uncorrectable disk read or write error when referenced.

You will not ordinarily need to use this function. It is intended for situations where you might like to completely re-initialize your MAXTOR from scratch.

5.3.5 DEACTIVATE SURFACE ANALYSIS

If you wish to format the MAXTOR without any implicit defect analysis or alternate sector assignments, you may use this function to deactivate the normal surface analysis. This will dramatically decrease the time required for the initialization process. Once deactivated the surface scan function will remain deactivated until either you explicitly reactivate it or quit the MAXINIT program.

5.3.6 ACTIVATE SURFACE ANALYSIS

This function only is only available if you have explicitly deactivated the surface analysis. By default the MAXINIT program starts with the surface analysis function active.

5.3.7 DECLARE BAD BLOCK

This function is used to add an entry to the Alternate Sector Table and assign an alternate sector. Whenever a reference to the original sector occurs, the assigned alternate is automatically used in its place.

There are two main reasons why you might wish to declare a bad block.

1. Not all defective areas can be discovered using the digital techniques incorporated in the surface analysis. Consequently each MAXTOR drive is accompanied with a defect map prepared by the manufacturer. After you have otherwise completed the initialization of the MAXTOR, you may use this function to specify any additional defective areas. Defects may be specified by entering the cylinder number, track (or head) number, and byte offset of the defective areas, just as they are listed on the defect map. If you are not sure which items on the defect map are already represented in the Alternate Sector Table, add all of them. MAXINIT will filter out any duplicate entries.
2. If read or write errors develop after you have been using your MAXTOR you can use this function to add suspected bad sectors to the Alternate Sector Table and assign alternate sectors as replacements. Any

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data already present in the sectors you designate is read out (if possible) and used to initialize the replacement sectors, so, in general, no further data loss will occur.

5.3.8 INITIALIZE ENTIRE USABLE AREA

This function will initialize all cylinders from 0 through 917. The Alternate Sector Table is automatically cleared prior to the initialization.

5.3.9 QUIT

This causes the MAXINIT program to exit normally. You may also exit the MAXINIT program prematurely by using the Control-Break keys. Any pending updates to the Alternate Sector Table are applied prior to exiting the program.

6.0 THE MAXPART PROGRAM

6.1 SYNTAX

Command	Operands
maxpart	[physical drive number]

Where "physical drive number" (1 or 2) specifies the MAXTOR drive to be used by the MAXPART program. This argument is optional. Drive 1 is assumed if only one MAXTOR is attached to your system. If two drives are attached and you omit the argument, MAXPART will ask you which drive to use.

6.2 A WORD ABOUT PARTITIONS

The MAXPART utility allows you to create, change, or destroy partitions on a MAXTOR drive. A partition is a somewhat arbitrary subdivision of the drive by cylinders. You can use partitions for the following purposes:

- To carve the space available on the MAXTOR into more manageable units, each of which has most of the properties of a distinct drive to the host operating system, and consequently may hold independent file systems. This is necessary for use with PC-DOS, since its File Allocation Table cannot address all of the space on the MAXTOR.
- To designate a region of the drive, when running the MAXINIT utility in order to perform a partial initialization.
- To compartmentalize the use of the MAXTOR between different operating systems. Device drivers for XENIX, GENIX, PC/IX and PC-DOS are available which understand the common partitioning scheme.

6.3 USING THE MAXPART PROGRAM

To define (or redefine) a partition simply move the reverse video cursor to the appropriate column and specify the cylinder number of the parti-

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tion's origin and its length in cylinders. Up to 8 partitions may be specified for each MAXTOR drive. The "Partition Id" shown at the left is merely a reference tag and bears no particular relationship to the drive designators used by PC-DOS.

Within a particular field the **backspace** key may be used to undo your keystrokes. Pressing the **Escape** key will allow you to exit from the program without applying any of the changes you've made to the Partition Table.

You may change the size, origin or number of partitions at any time, but, in general, each time you do so, you will lose access to the data formerly stored there. Also, each time you update the Partition Table will necessitate a re-boot in order for the changes to take effect. Follow this by running the appropriate formatting utility for your host operating system (**mkfs** for UNIX systems, **FDISK** and **MAXFMT** or **FORMAT** for PC-DOS).

6.4 MAXTOR PARTITIONS AND PC-DOS

Each MAXTOR partition that you designate to be accessible to PC-DOS appears as a separate drive. You must use the DOS **FDISK** utility to create a "DOS Partition" on each of these logical drives. DOS's partitioning scheme operates within the space available in the logical drive, and is a subordinate level of partitioning. Stated another way: the standard PC-DOS Fixed Disk Architecture is supported within each MAXTOR PC-DOS partition.

To conform with the limitations of DOS, **MAXPART** restricts each PC-DOS partition to a maximum of 128 cylinders (approximately 16 megabytes) and does not allow DOS partitions to overlap each other.

7.0 THE MAXFMT PROGRAM

7.1 SYNTAX

Command	Operands
maxfmt	d: [/s] [/v]

Where "d:" is the drive identifier assigned by DOS to the MAXTOR partition you wish to format. See "Device Address Considerations" on page 23 for instructions on how to determine this value.

The /s and /v options are the same as those provided by the DOS FORMAT command. Refer to the DOS manual for further explanation.

7.2 MAXFMT VERSUS FORMAT

The MAXFMT program is ostensibly identical to the DOS FORMAT utility, except that it will only format MAXTOR DOS partitions. You cannot use it to format your diskettes or IBM fixed disk drives. In fact, if you are using the MAXTOR Boot ROM to boot DOS from your MAXTOR, you cannot use it to format the first two MAXTOR DOS partitions either. In all of these cases you must use the standard DOS FORMAT command instead.

The reason for the MAXFMT utility is that the DOS FORMAT program will not properly format partitions accessible only via an installed block device driver. If you are booting from a MAXTOR, then the device driver provides access to MAXTOR partitions 3 through 16 (potentially); if you are booting from an IBM fixed disk, the MAXTOR driver provides access to all of the MAXTOR partitions (potentially 1 through 16). The difference is that if you use the boot ROM to boot from the MAXTOR drive, the built-in DOS device driver (and NOT the MAXTOR device driver) supports access to the first two MAXTOR DOS partitions.

The MAXFMT utility (like the DOS FORMAT command) creates the underlying structures needed for the DOS file system. In particular it creates a boot record, two File Allocation Tables (FATs), and the root directory. It also performs a verify operation on each track to determine whether unusable areas exist, and if it finds any these are flagged as inaccessible in the File Allocation Tables. If requested, MAXFMT will also transfer DOS system files to the MAXTOR and/or write a volume label.

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Note that the surface analysis and bad block reassignment functions of MAXINIT should guarantee that all tracks will successfully pass the verify operation of MAXFMT. To state this another way, the MAXFMT program should never discover unusable areas unless you have bypassed the surface analysis functions of MAXINIT or unless your MAXTOR has developed a problem. This latter case may be indicative of imminent hardware failures, so be suspicious if you notice this. (You can run the DOS CHKDSK program after MAXFMT to determine if any unusable areas were found).

One point to be aware of is that you cannot run the MAXFMT utility without first running the DOS FDISK program to define how much of the space available on the device can be used by DOS. This step is required because each MAXTOR "partition" appears as a complete fixed disk drive to DOS, and as such it may hold up to 4 "subpartitions". The operation of the DOS FDISK program is documented in the DOS manual.

8.0 BOOTING FROM A MAXTOR

The MAXBOOT.SYS program is an extension to the PC BIOS power-on initialization which was designed to reside in a ROM chip on a PC motherboard or adapter card and provide the functions necessary to boot a DOS partition on MAXTOR drive 1. The MAXBOOT ROM occupies 2K and may reside anywhere between addresses C8000 and F0000 when using an XT, or between addresses C8000 and F6000 when using an IBM PC. The PC Expansion Unit ROM upgrade is also required for PC systems.

If you plan to use the MAXTOR and one or more IBM fixed disks you cannot use the MAXBOOT ROM. With this configuration you must continue to boot from the IBM Fixed Disk, rather than the MAXTOR. The reason for this is that IBM does not provide an installable block device driver for the IBM Fixed Disk. This device is only supported via the built-in DOS fixed disk driver. If you boot from a MAXTOR, the MAXBOOT program causes the built-in DOS fixed disk driver to access the MAXTOR, which would leave the IBM Fixed Disk inaccessible. Consequently, you should use the MAXBOOT support only if your system does not also have an IBM Fixed Disk.

The MAXBOOT program always boots the first MAXTOR partition on drive 1 designated as accessible to PC-DOS. Once DOS is booted, up to one additional MAXTOR partition (on drive 1 only) can be supported by the DOS built-in fixed disk driver. Additional MAXTOR DOS partitions must be supported via the MAXTOR device driver (MAXDD.SYS).

In order to initialize a bootable DOS partition on the MAXTOR you should first prepare a bootable DOS diskette with a CONFIG.SYS file with an entry for MAXDD.SYS. Boot from this diskette in order to run the MAXINIT and MAXPART utilities. Use the standard DOS FDISK and FORMAT commands to complete the initialization of the boot partition and the next DOS partition on the same drive (if any). Subsequent DOS partitions must be initialized using FDISK and MAXFMT.



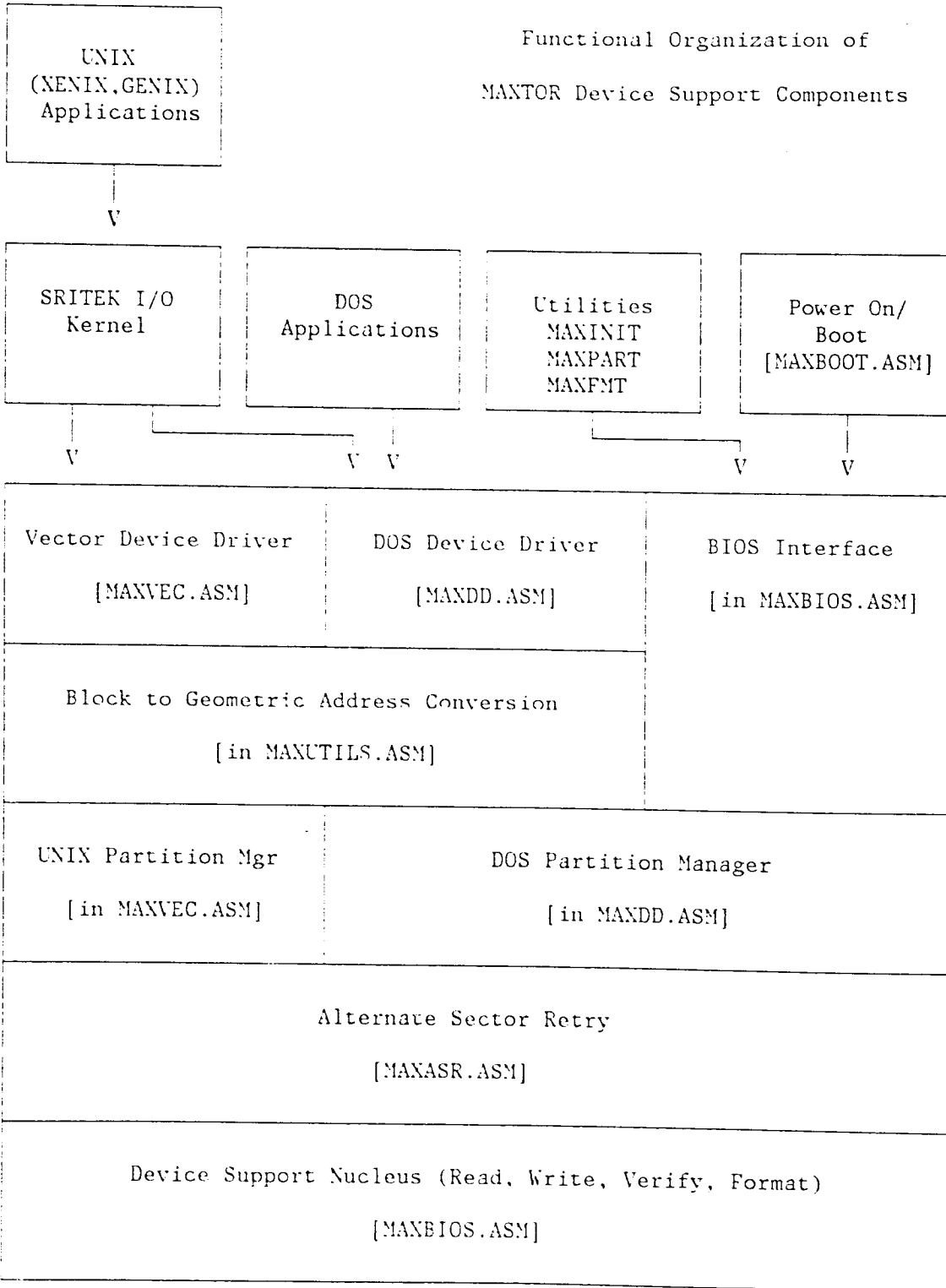
A.0 PROGRAM ORGANIZATION

The diagram which follows should serve as a roadmap to anyone needing to modify the MANTOR source code. The support functions have been carefully layered to maximize the applicability and transparency of the code in multiple operating system contexts. Furthermore each layer isolates those above it from the complexities and implementation specifics of the underlying layers. For example, none of the code above the lowest layer in the diagram is aware of the specifics of the Zobex File Controller. Similarly the alternate sector retry support is completely transparent to all of the code above it.

As a matter of packaging convenience, the source files do not correspond on a one-for-one basis to the depicted layers. Consequently the diagram indicates which source module contains each of the boxed components.

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Functional Organization of
MAXTOR Device Support Components



B.0 DEVICE ADDRESS CONSIDERATIONS

PC-DOS partitions on your MAXTOR are assigned a drive designator when DOS is booted. The designators are assigned sequentially, first to diskette drives, then any fixed disks known to the built-in DOS fixed disk driver, and then to installed block device drivers, according to the number of units each one supports. On a single diskette drive system, both A: and B: are reserved for the diskette driver, so the first fixed disk would have the designator C:.

Here's how to determine the drive designator of the first MAXTOR DOS partition:

- If your system has 1 or 2 diskette drives start with the letter C; if you have 3 diskette drives start with D, and for 4 start with E.
- Now, for each IBM fixed disk advance one letter.
- Advance one letter for each unit supported by block device drivers which are installed prior to the MAXTOR device driver.
- Whichever letter you have attained is the drive designator of the first MAXTOR DOS partition. Subsequent MAXTOR DOS partitions are assigned consecutive letters.

The standard BIOS programming interface (int 13h) is also available for access to the MAXTOR. This interface requires a device address rather than a drive designator. Device addresses are assigned as follows:

- 0-3 are used for diskette drives (up to 4 possible).
- 80 (hex) is the first fixed disk device.

If you have no IBM fixed disk, this will be the first DOS partition listed in the MAXTOR partition table. If you have one or two IBM fixed disks, then 82 (hex) will be the device address of the first MAXTOR DOS partition.

Notice that even if you only have a single IBM fixed disk device address 81 is skipped (reserved). This skipping of device 81 will be apparent if you run the DOS FDISK program. FDISK refers to fixed disks as drive 1, drive 2, drive 3, etc. These correspond directly to device addresses 80, 81, 82, etc. If your system has a MAXTOR and only a single IBM fixed disk, you will need to "skip" over drive 2, since this device will not exist.

Since you may have up to 2 MAXTOR drives attached, and up to 8 DOS partitions on each MAXTOR, their device addresses may range from 82 through 91, or 80 through 8F (if you have no IBM fixed disks).

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MANTOR partitions which are not designated as accessible to PC-DOS are unaddressable using this device addressing scheme, except as follows. Two special device address are reserved for unpartitioned access to the MANTOR. A0 refers to physical MANTOR drive 1 and A1 refers to physical MANTOR drive 2. Using these device addresses, and the BIOS programming interface, will permit unrestricted read or write access to any sector on either MANTOR drive. These addresses are used by the MAXPART and MAXINIT utility programs for maintaining the partition table and the alternate sector table.

C.0 PROGRAMMING INTERFACES

C.1 IOCTL FUNCTIONS FOR THE DOS DEVICE DRIVER

These functions are available using int 21h, subfunction 44h (IOCTL).

C.1.1 GET DRIVE PARAMETERS

This function will return device specific information for the designated MAXTOR drive, including its BIOS device address, the number of cylinders in its DOS FDISK partition, the cylinder number of the origin for the DOS FDISK partition, and the number of blocks accessible using the DOS absolute read and write functions (int 25h and int 26h).

The calling registers should be set as follows:

AX	4404h	(Read bytes from control channel)
BL	Drive number	(0 = default, 1 = A, etc.)
CX	7	(number of bytes to return)
DX	Offset address of 7-byte return buffer	
DS	Segment address of 7-byte return buffer	

If the carry flag is on after the int 21h, it indicates that the requested drive is not supported by the MAXTOR device driver and no information is placed in the buffer area. Notice that when booting from a MAXTOR, the boot partition and the next DOS partition on the same MAXTOR drive (if any), are supported directly by the built-in DOS fixed disk driver and not the MAXTOR device driver.

The layout of the information returned in the buffer when the carry flag is off, is as follows:

offset	type	contents
0	byte	BIOS device address
1	word	number of cylinders in FDISK DOS partition
3	word	starting cylinder of FDISK DOS partition
5	word	number of blocks in FDISK DOS partition

C.1.2 SET ALTERNATE SECTOR RETRY ON OR OFF

This function will deactivate or reactivate the alternate sector retry logic. It is used primarily by the MAXINIT program.

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The calling registers should be set as follows:

AX	4405h	(Write bytes to control channel)
BL	MAXTOR drive	(0 = default, 1 = A, etc.)
CX	1	(number of bytes passed)
DX	Offset	address of 1-byte buffer area
DS	Segment	address of 1-byte return area

If the carry flag is on after the int 21h, it indicates that the requested drive is not supported by the MAXTOR device driver and no action has occurred.

The layout of the information passed in the buffer is as follows:

offset	type	contents
0	byte	1 = Set Alternate Sector Retry Off 0 = Set Alternate Sector Retry On

C.2 EXTENSIONS TO THE BIOS INTERFACE

The MAXTOR device driver emulates the existing fixed disk BIOS interface for MAXTOR PC-DOS partitions (which each have a unique device address), and supplies some new functions as well. The new functions are described here.

C.2.1 FORMAT A MAXTOR TRACK

Input parameters should be assigned to registers as follows:

CH	Cylinder number (low order 8 bits)
CL	Cylinder number (2 high bits as XX000000)
DH	Head (track) number
DL	Device address
BX	Offset address of Bad Block Array
ES	Segment address of Bad Block Array

The Bad Block Array is a sequence of 17 bytes, each one corresponding to a sector (number from 1 through 17). A non-zero value in a byte indicates that the corresponding sector is defective.

The following calling sequence is used:

```
mov    AH,16h
int    13h
```


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Following the operation the carry flag on to indicate a failure, or off for success. Status information is returned in the AX register.

C.2.2 QUERY IF MAXTOR SUPPORT INSTALLED

This function may be used to determine whether the MAXTOR support software is installed (either as MAXBOOT.SYS or MAXDD.SYS), and if so, how many physical MAXTOR drives are attached.

The calling sequence is as follows:

```
mov    AH,17h
int    13h
```

If the carry flag is off the MAXTOR support is installed and the number of physical drives is returned in register AX.

C

C

W

Formatted by SCRIPT from file 'MAXDATA PRSHELL A1'.

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.xlist

```

;
; Common Data Declarations for the MAXTOR Support Routines
; Program Property of IBM
;

```

```

; Author:          L K Raper   8-363-6775   CMULKR at PGHVM1
; Version:         1.6 05/23/84
; DOS Required:    2.0 or later
; Classification:  IBM Internal Use Only
;

```

```

; (C) Copyright IBM Corporation, 1984
; Developed for the Information Technology Center at
; Carnegie-Mellon University
;

```

.list

```

; MAXTOR Device Constants
;

```

```

MAXDRIVES      equ      2           ;Total physical drives
MAXCYLS        equ     918         ;Total cylinders per drive
MAXHEADS       equ     15         ;Total heads per cylinder
MAXSECS        equ     17         ;Total sectors per head
MANGAPSIZE     equ     16         ;Gap1 and Gap3 size for format
SECSIZE        equ     512        ;Sector size in bytes

```

```

; Location of Partition Record
;

```

```

PARTRECCYL     equ     917         ;Partition record is kept
PARTRECHD      equ     0           ; at Cyl 917 Hd 0 Sec 0
PARTRECSEC     equ     0

```

```

; Location of Alternate Sector Table
;

```

```

ASTCYL         equ     917         ;Alternate Sector Table is kept
ASTHD          equ     0           ; at Cyl 917 Hd 0 Sec 1
ASTSEC         equ     1
ASTSECCNT      equ     2

```

```

; Alternate Sector Table
;

```

```

AST            segment at 0
ASTSignature   db         4 dup(?) ;Signature ['AST',0]
ASTDatacyl    dw         ?        ;Cylinder with alternate sectors
ASTBBCount    dw         ?        ;Number of entries in ASTBBArray
ASTBBArray     equ         $       ;Bad Block Array starts here
    ASTbadcyl  dw         ?        ; Cylinder of bad block
    ASTbadhd   db         ?        ; Head of bad block
    ASTbadsec  db         ?        ; Sector of bad block
AST            ends

```

```

;       BIOS Data Areas
;
BiosData      segment at 40h
               org       74h
StatusByte    db         ?                ;Status from last operation
  BIOS_TIMEOUT      equ     80h
  BIOS_CTLRFAILED   equ     20h
  BIOS_BADECC       equ     10h
  BIOS_BADTRACK     equ     0Bh
  BIOS_INITFAILED   equ     07h
  BIOS_RECNOTFOUND  equ     04h
  BIOS_NOADDRMARK   equ     02h
  BIOS_BADCOMMAND   equ     01h

               org       0A0h
OrigDiskReqOff  dw         ?                ;Entry point to original
OrigDiskReqSeg  dw         ?                ; BIOS Disk Request Handler
TerminateExit   dd         ?                ;User exit for forced abort
LogicalDisks    db         ?                ;Total MAXTOR logical disks
PhysicalDrives  db         ?                ;Number of MAXTORs attached
Count          db         ?                ;Sectors to read/write/verify
Drive          db         ?                ;Current Drive
Head          db         ?                ;Current Head
Sector        db         ?                ;Current Sector
Cyl          dw         ?                ;Current Cylinder
Partitioner    dd         ?                ;Exit for Partitioning Routine
MaxBase       db         ?                ;Address of 1st MAXTOR drive
  MAXBOOT      equ     80h                ;Value of MaxBase when booting
; from the MAXTOR [else 82h]

BiosData      ends

```

.xlist

```

;-----;
;
;   PC-DOS Request Header Declarations for Device Drivers
;   Program Property of IBM
;
;   Author:      L K Raper   8-363-6775   CMULKR at PGHVM1
;   Version:     2.0 05/24/84
;   DOS Required: 2.0 or later
;   Classification: IBM Internal Use Only
;
;   (C) Copyright IBM Corporation, 1984
;   Developed for the Information Technology Center at
;   Carnegie-Mellon University
;-----;

```

.list

```

;   Common Request Header
;
RH_length      equ      byte ptr DS:[SI+0]      ;Length of req header in bytes
RH_drive       equ      byte ptr DS:[SI+1]      ;Unit number
RH_command     equ      byte ptr DS:[SI+2]      ;Command code
RH_status      equ      word ptr DS:[SI+3]      ;Status word
RH_reserved    equ      byte ptr DS:[SI+5]      ;8 reserved bytes
RH_data        equ      byte ptr DS:[SI+13]     ;Start of data area

;   Request Header Fields for Read/Write Commands
;
RH_mediadesc   equ      byte ptr DS:[SI+13]     ;Media descriptor byte
RH_dtaoff      equ      word ptr DS:[SI+14]     ;Offset of disk transfer area
RH_dtaseg      equ      word ptr DS:[SI+16]     ;Segment of disk transfer area
RH_blockcount  equ      word ptr DS:[SI+18]     ;Block count
RH_startblock  equ      word ptr DS:[SI+20]     ;Starting block number

;   Request Header Fields for Media Check Command
;
RH_medchkstatus equ      byte ptr DS:[SI+14]     ;Return value from Media Check

;   Request Header Fields for Build BPB Command
;
RH_bpboffptr   equ      word ptr DS:[SI+18]     ;Offset pointer to BPB
RH_bpbsegptr   equ      word ptr DS:[SI+20]     ;Segment pointer to BPB

;   Request Header Fields for Initialize Command
;
RH_unitcount   equ      byte ptr DS:[SI+13]     ;Number of drives
RH_endoffptr   equ      word ptr DS:[SI+14]     ;Offset addr of end of driver
RH_endsegptr   equ      word ptr DS:[SI+16]     ;Segment addr of end of driver
RH_bpbarrayoff equ      word ptr DS:[SI+18]     ;Offset addr of BPB array
RH_bpbarrayseg equ      word ptr DS:[SI+20]     ;Segment addr of BPB array

```

```

;      Status Flags and Error Codes
;
RH_DONE      equ      0100h      ;Operation is complete
RH_IOERROR   equ      8000h      ;I/O error occurred
RH_NOTREADY  equ      02h       ;Device not ready
RH_BADCOMMAND equ     03h       ;Unsupported command
RH_SEEKERROR equ     06h       ;Sector address out of range
```


.xlist

```

;-----;
;
;   Definitions for ZOBEX File Controller
;   Program Property of IBM
;
;   Author:      L K Raper   8-363-6775   CMULKR at PGHVM1
;   Version:     1.6 05/23/84
;   DOS Required: 2.0 or later
;   Classification: IBM Internal Use Only
;
;   (C) Copyright IBM Corporation, 1984
;   Developed for the Information Technology Center at
;   Carnegie-Mellon University
;-----;

```

.list

```

;   Register definitions
;
ZFC_BASE      equ      0250h          ;Base of I/O ports           In Out
ZFC_DATAREG   equ      ZFC_BASE+0     ;Data register              Y Y
ZFC_ERRORREG  equ      ZFC_BASE+1     ;Error register             Y N
ZFC_WPRECOMPREG equ     ZFC_BASE+1     ;Write precompensation register N Y
ZFC_SECCNTREG equ     ZFC_BASE+2     ;Sector count register      Y Y
ZFC_SECTORREG equ     ZFC_BASE+3     ;Sector address register    Y Y
ZFC_LOWCYLREG equ     ZFC_BASE+4     ;Cylinder address - low byte Y Y
ZFC_HIGHCYLREG equ    ZFC_BASE+5     ;Cylinder address - high byte Y Y
ZFC_SDHREG    equ     ZFC_BASE+6     ;Size/drive/head register   Y Y
ZFC_CMDSTATREG equ    ZFC_BASE+7     ;Command/status register    Y Y
ZFC_EXTREG    equ     ZFC_BASE+8     ;External control/status register Y Y

;   1 - Error register mask definitions:
;
ERR_NOADDRMARK equ     01h          ;Data address mark not found
ERR_TRACKZERO  equ     02h          ;Track 0 error
ERR_CMDABORTED equ     04h          ;Aborted command
ERR_IDNOTFOUND equ     10h          ;ID not found
ERR_DATAARC    equ     40h          ;CRC error - data field
ERR_BADBLOCK   equ     80h          ;Bad block detected
ERR_UNUSED     equ     28h          ;Unused error bits
ERR_TIMEOUT    equ     28h          ;Used by BIOS to mean timeout occurred

;   6 - SDH register mask definitions:
;
SDH_ECCENABLE  equ     80h          ;Enable ECC

        ife SECSIZE-512             ;SECSIZE is defined in maxdata.dcl
SDH_SECSIZE    equ     20h          ;512 byte sectors
        else
        ife SECSIZE-1024
SDH_SECSIZE    equ     40h          ;1024 byte sectors

```

```

        else
            ife SECSIZE-256
SDH_SECSIZE    equ    60h                ;256 byte sectors
            else
                ife SECSIZE-128
SDH_SECSIZE    equ    00h                ;128 byte sectors
                endif
            endif
        endif
    endif

;       7 - Command definitions:
;
CMD_RESTORE    equ    10h                ;Restore drive to track 0 command
;                                     ; [low order 4 bits is step rate]
CMD_READSEC    equ    20h                ;Read sector command
;                                     ; [01 bit on = retry disabled]
;                                     ; [04 bit on = transfer multiple secs]
;                                     ; [08 bit on = interrupt at end of cmd]
CMD_WRITESEC   equ    30h                ;Write sector command
;                                     ; [01 bit on = retry disabled]
;                                     ; [04 bit on = transfer multiple secs]
CMD_SCANID     equ    40h                ;Scan for next valid ID command
CMD_FORMAT     equ    50h                ;Format track command
CMD_SEEK       equ    70h                ;Seek command
;                                     ; [low order 4 bits is step rate]

;       7 - Status register mask definitions:
;
STA_BUSY       equ    80h                ;Busy
STA_DRIVEREADY equ    40h                ;Drive ready
STA_WRITEFAULT equ    20h                ;Write fault
STA_SEEKDONE   equ    10h                ;Seek complete
STA_DATAREQ    equ    08h                ;Data request
STA_CORRECTED  equ    04h                ;Corrected error
STA_WRITPROT   equ    02h                ;Drive write protected
STA_ERROR      equ    01h                ;Hard error

;       8 - External command/status register mask definitions:
;
EXT_SELENABLE  equ    04h                ;Drive select enable on
EXT_SELDISABLE equ    00h                ;Drive select enable off
EXT_HIGHHEAD   equ    01h                ;High order head address bit

;       Miscellaneous Zobex Constants
;
BADBLOCKFLAG   equ    80h                ;Identifies bad blocks to CMD_FORMAT

```

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```

page      56,132
title     'Alternate Sector Retry for MANTOR 1140 Hard Disk'

```

```

-----
;
;   Alternate Sector Retry for MANTOR 1140 Hard Disk Support
;   Program Property of IBM
;
;   Author:          L K Raper    8-363-6775    CMULKR at PGHVM1
;   Version:         2.2 06/11/84
;   DOS Required:    None
;   Classification:  IBM Internal Use Only
;
;   (C) Copyright IBM Corporation, 1984
;   Developed for the Information Technology Center at
;   Carnegie-Mellon University
;
-----

```

```

include maxdata.dcl      ;Data seg for MANTOR BIOS

public ObtainAST
public RecoveryViaAST

Cseg      segment public 'code'
          assume CS:Cseg,SS:nothing

IBMCopyright segment byte common 'IBMCopyright'
          db      '(C) Copyright IBM Corporation, 1984 '
IBMCopyright ends

extrn    ReadSectors:near

AST1seg   dw      0          ;Segment address of AST for drive 0
AST1loff  dw      0          ;Offset address of AST for drive 0
AST2seg   dw      0          ;Segment address of AST for drive 1
AST2loff  dw      0          ;Offset address of AST for drive 1
ASTHeader db      'AST',0    ;AST Signature value

```

```

-----
;
;   ObtainAST      Place AST at Specified Memory Address
;
;   Input  AL      Physical drive number for AST
;          DI      Offset address for AST
;          ES      Segment address for AST
;          DS      BIOS data segment
;
;   Output none    AST read from drive, or null copy created
;
-----

```

```

ObtainAST      assume DS:nothing,ES:nothing
                proc      near
                push     AX                ;Save registers
                push     BX
                push     CX
                push     DX

                push     AX                ;Save drive number
                push     DI                ;Save AST offset pointer
                mov     AH,ASTSECCNT
                mov     BH,ASTHD
                mov     BL,ASTSEC
                mov     CX,ASTCYL
                call    ReadSectors        ;Try to read AST
                pop     DI                ;Restore AST offset pointer
                pop     BX                ;Drive number to BL

                mov     AX,word ptr ASTHeader
                cmp     ES:[DI],AX        ;Check AST signature
                jne     oa1                ;No good
                mov     AX,word ptr ASTHeader+2
                cmp     ES:[DI+2],AX
                je      oa2                ;AST is alright as is

oa1:           cld                          ;Initialize a new AST
                mov     AX,word ptr ASTHeader
                stosw
                mov     AX,word ptr ASTHeader+2
                stosw
                mov     ES:ASTBBCount[DI],0
                mov     ES:ASTDatacyl[DI],ASTCYL
                mov     CX,SECSIZE-4
                xor     AX,AX
                lea     DI,byte ptr ES:ASTBBArray[DI]
                rep     stosw

oa2:           cmp     BL,0                ;Drive 0?
                jne     oa3
                mov     AST1seg,ES
                mov     AST1off,DI
                jmp     short oa9

oa3:           cmp     BL,1                ;Drive 1?
                jne     oa9                ;No, should not occur
                mov     AST2seg,ES
                mov     AST2off,DI

oa9:           pop     DX                ;Restore regs
                pop     CX
                pop     BX
                pop     AX

```

```

ObtainAST      ret
               endp

```

```

-----
;
; RecoveryViaAST Recovery using Alternate Sector Table
;
; The primary rationale for the design of this routine was to
; minimize stack usage, allowing it to be invoked from within
; low level MAXBIOS routines.
;
; Input   BX      Offset address for retry operation
;         CX      Segment address for retry operation
;         DS      BIOS Data Segment
;
; Output  Carry   OFF if recovery successful
;         Carry   ON  if recovery failed
;
-----

```

```

; Local Constants for RecoveryViaAST
;

```

```

SecsPerHd      db      MAXSECS

```

```

; Local Storage for RecoveryViaAST
;

```

```

rvarecursion   db      0
rvasavcnt      db      0
rvasavhd       db      0
rvasavsec      db      0
rvasavcyl      dw      0
rvasaves       dw      0
rvasavdi       dw      0
rvasavsi       dw      0
rvasavax       dw      0
rvasavdx       dw      0
rvaretry       dd      0

```

```

RecoveryViaAST assume DS:BiosData,ES:nothing
proc          near
cmp          rvarecursion,0 ;Recursive entry?
je          rva0             ;No, continue
jmp         rva8             ;Yes, exit with error

rva0:        mov          rvarecursion,1 ;Lockout subsequent entry
mov         rvasavax,AX     ;Save AX
mov         rvasavdx,DX     ; and DX
mov         word ptr rvaretry,BX ;Save retry entry point
mov         word ptr rvaretry+2,CX

mov         AL,Count        ;Save current I/O parameters
mov         rvasavcnt,AL

```

```

mov     AL,Head
mov     rvasavhd,AL
mov     AL,Sector
mov     rvasavsec,AL
mov     AX,Cyl
mov     rvasavcyl,AX
mov     rvasaves,ES
mov     rvasavdi,DI
mov     rvasavsi,SI

      cmp     Drive,0           ;Drive 0?
      jne     rval             ;No, check drive 1
      mov     AX,AST1seg       ;Yes, get pointers for first AST
      mov     DI,AST1off
      jmp     short rva2

rval:   cmp     Drive,1           ;Any other drive but 1?
      je      rva7a            ;No, continue
      jmp     rva7             ;Yes, should not occur

rva7a:  mov     AX,AST2seg       ;Get pointers to second AST
      mov     DI,AST2off

rva2:   cmp     AX,0             ;Does appropriate AST exist?
      je      rva7             ;No, cannot recover
      mov     ES,AX            ;Yes, establish addressability

      assume  ES:AST
      mov     DX,ASTSEC+ASTSECCNT ;1st possible alt. sec (0-relative)
      mov     CX,ASTBBCount[DI]
      jcxz    rva7             ;Error, null AST
      mov     SI,ASTDataCyl[DI]
      mov     AX,rvasavcyl      ;Load search arguments
      mov     BL,rvasavhd
      mov     BH,rvasavsec
      inc     BH                ;Table has 1st sector as 1

rva3:   cmp     AX,ASTbadcyl[DI];Look for a match in AST
      jne     rva4
      cmp     BX,word ptr ASTbadhd[DI]
      je      rvahit           ;Found one!

rva4:   add     DI,4             ;Advance to next entry in ASTBBArray
      inc     DX                ;Bump alternate sector number
      loop   rva3              ;Check each possible alternate sector
      jmp     short rva7        ;No alternate sector assigned

rvahit: mov     AX,DX            ;Convert sector number to hd & sector
      div     SecsPerHd         ;AH = sector number, AL = head number

      mov     BH,AL             ;Set head number
      mov     BL,AH            ;Set Sector number

```



```

        mov     CX,SI           ;Set cylinder number
        mov     AL,Drive       ;Set drive number
        mov     AH,1           ;Indicate 1 sector only
        mov     DI,rvasavdi    ;Restore buffer offset address
        mov     ES,rvasaves    ;Restore buffer segment address

        call    rvaretry       ;Far call to alternate sector retry
        jmp     short rvaret

rva7:   mov     AX,rvasavax    ;Restore AX
        mov     DX,rvasavdx    ; and DX, which have correct error codes
        mov     SI,rvasavsi    ;Restore SI
        mov     DI,rvasavdi    ;Restore buffer offset address
        mov     ES,rvasaves    ;Restore buffer segment address
        mov     rvarecursion,0 ;Allow reentry
        jmp     short rva8

rvaret: mov     AL,rvasavcnt    ;Restore saved I/O parameters
        mov     Count,AL
        mov     AL,rvasavhd
        mov     Head,AL
        mov     AL,rvasavsec
        mov     Sector,AL
        mov     AX,rvasavcyl
        mov     Cyl,AX

        mov     SI,rvasavsi    ;Restore SI
        mov     DX,rvasavdx    ;Restore DX
        mov     rvarecursion,0 ;Allow reentry to this routine
        jmp     short rva9     ;Return with carry from retry operation

rva8:   stc                     ;Indicate recovery failed

rva9:   ret                     ;Return to caller
RecoveryViaAST endp

Cseg    ends
        end

```


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```

page      56,132
title     'ITC BIOS Driver for MANTOR 1140 Hard Disk'

```

```

;-----;
;
;   BIOS Support Routines for the MANTOR 1140 Hard Disk
;   Program Property of IBM
;
;   Author:      L K Raper   8-363-6775   CMULKR at PGHVM1
;   Version:     2.2 05/24/84
;   DOS Required:  None
;   Classification: IBM Internal Use Only
;
;   (C) Copyright IBM Corporation, 1984
;   Developed for the Information Technology Center at
;   Carnegie-Mellon University
;-----;

```

```

;
;   include maxdata.dcl           ;BIOS data areas and constants
;   include maxzfc.dcl           ;Zobex file controller info
;
;   public DeselectDrive
;   public ReadSectors
;   public RequestRouter
;   public ResetDisk
;   public SelectDrive
;   public SpecialRead
;   public VerifySectors
;   public WriteSectors
;   public EndOfMAXTORBIOS
;
Cseg      segment public 'code'
          assume  CS:Cseg,SS:nothing
;
IBMCopyright segment byte common 'IBMCopyright'
          db      '(C) Copyright IBM Corporation, 1984 '
IBMCopyright ends
;
;   Local constants
;
WPRECOMPVAL equ 230           ;1st cyl requiring write precompensation
STEPRATE    equ 0             ;Fastest possible step rate
SLOWRATE    equ 0Fh          ;Longest possible step rate
;
;   Operation Vector Table
;
LASTOP      equ 17h
OperationTable label word
          dw      ResetDisk    ;00h   Reset
          dw      GetStatus    ;01h   Status
          dw      ReadSectors  ;02h   Read Sectors

```

dw	WriteSectors	:03h	Write Sectors
dw	VerifySectors	:04h	Verify Sectors
dw	UnimplementedOp	:05h	Format Track
dw	UnimplementedOp	:06h	Format with Bad Sector Flags
dw	UnimplementedOp	:07h	Format Drive from Track x
dw	GetParameters	:08h	Get Parameters
dw	UnimplementedOp	:09h	Initialize Drive Characteristics
dw	UnimplementedOp	:0Ah	Read Long [Data + ECC]
dw	UnimplementedOp	:0Bh	Write Long [Data + ECC]
dw	UnimplementedOp	:0Ch	Seek
dw	ResetDisk	:0Dh	Alternate Reset
dw	UnimplementedOp	:0Eh	Read Sector Buffer
dw	UnimplementedOp	:0Fh	Write Sector Buffer
dw	UnimplementedOp	:10h	Test Drive Ready
dw	UnimplementedOp	:11h	Recalibrate
dw	UnimplementedOp	:12h	Controller RAM Diagnostic
dw	UnimplementedOp	:13h	Drive Diagnostic
dw	UnimplementedOp	:14h	Controller Internal Diagnostic
dw	UnimplementedOp	:15h	DASD Type

; Following are operations unique to the MAXTOR
;

dw	NativeFormat	:16h	Format with interleave table
dw	MaxInstalled	:17h	Indicates this BIOS installed

BiosDataSeg dw seg BiosData

savebp	equ	word ptr [BP-0]
saveax	equ	word ptr [BP-2]
saveah	equ	byte ptr [BP-1]
savebx	equ	word ptr [BP-4]
savecx	equ	word ptr [BP-6]
savedx	equ	word ptr [BP-8]
savesi	equ	word ptr [BP-10]
savedi	equ	word ptr [BP-12]
saveds	equ	word ptr [BP-14]
savees	equ	word ptr [BP-16]

```

;-----;
;
;       RequestRouter   Request Router for MAXTOR BIOS support
;
;       Input   AH       Operation code
;               AL       Sector count
;               CH       8 low bits of logical cylinder number
;               CL       2 high bits of cylinder plus 6 bit sector number
;               DH       Head number
;               DL       Drive number [80h-xxh]
;               BX       buffer offset address
;               ES       buffer segment address
;
;       Output   Carry   ON=error OFF=no error
;-----;

```

```

;          AH      Error code if carry on
;          AL      Destroyed
;
;-----;
RequestRouter  assume DS:BiosData,ES:nothing
proc          far
push         DS          ;Save DS temporarily
mov         DS,BiosDataSeg
cmp         AH,8         ;Get Parm's?
je          r1           ;Yes, always intercept
cmp         AH,0         ;Reset?
je          r2           ;Yes, always intercept
cmp         AH,17h      ;Query if MANTOR Support Installed?
je          r2           ;Yes, always intercept

cmp         DL,MaxBase  ;One of our drives?
jae        r2           ;Yes, handle request

r0:          push      BP          ;No, just pass it thru to original BIOS
mov         BP,SP
push       OrigDiskReqSeg
push       OrigDiskReqOff
mov        DS,word ptr [BP+2]
mov        BP,word ptr [BP+0]
ret        4            ;Enter original BIOS Disk Request code

r1:          cmp         DL,80h      ;In fixed disk range?
jb         r0           ;No, pass it to original BIOS
cmp         DL,MaxBase  ;One of ours?
jae        r2           ;Yes, continue

pushf       ;Fake an iret frame for original BIOS
call      dword ptr OrigDiskReqOff ;Pass to original BIOS
jc         rla
mov        DL,LogicalDisks
add        DL,2         ;Adjust number of drives value

r1a:        pop         DS          ;Restore DS register
ret        2            ;Return to caller with flags changed

r2:         pop         DS          ;Restore original DS
sti        ;Enable interrupts
push       BP
mov        BP,SP       ;Establish frame pointer
push       AX          ;Save AX for reference
push       BX          ;Save registers during operation
push       CX
push       DX
push       SI
push       DI
push       DS
push       ES

```

```

        mov     DS,BiosDataSeg ;Establish addressability to our data

        cmp     DL,MaxBase      ;Specific for MAXTOR?
        jae     r3              ;Yes, keep going
        mov     DL,0           ;No, use drive 0 while here
        jmp     short r4

r3:     sub     DL,MaxBase      ;Make drive number zero relative

r4:     label   near
        mov     AH,AL          ;AH = count
        mov     AL,DL          ;AL = drive
        mov     DI,BX          ;DI = transfer offset
        mov     BH,DH          ;BH = head
        mov     BL,CL          ;BL = sector
        and     BL,03Fh        ;Remove high order 2 bits
        dec     BL             ;Make sector number zero relative

        xchg    CH,CL
        rept   6
        shr    CH,1           ;Align cylinder number
        endm

        cmp     saveah,17h     ;Installed query?
        je      r6             ;Yes, no partitioning
        cmp     saveah,8       ;Get Parm's?
        jne     r5             ;No, continue
        xor     CX,CX          ;Yes, clear garbage in CX

r5:     clc
        mov     DX,MANCYLS     ;In case Partitioner is an IRET,
        pushf                    ; preset carry and DX
        call    Partitioner     ;Apply partitioning if needed
        jc      re2            ;Partitioning error

        cmp     AL,PhysicalDrives
        jb     r6
        mov     AH,BIOS_TIMEOUT ;No such drive
        stc
        jmp     short re2      ;Return to caller

r6:     push    DX             ;Save output from Partitioner
        mov     DL,saveah      ;Use Operation as index
        cmp     DL,LASTOP      ;Is it in range?
        ja     re1            ;No, error
        xor     DH,DH
        shl     DL,1
        mov     SI,DX
        pop     DX             ;Restore DX from Partitioner
        call    SelectDrive     ;Enable drive select
        call    OperationTable[SI]
        call    DeselectDrive   ;Disable drive select

```



```

        jmp     short re2

re1:    stc
        mov     AH, BIOS_BADCOMMAND      ;Indicate bad command

re2:    pop     ES                        ;Restore caller's registers
        pop     DS
        pop     DI
        pop     SI
        pop     DX
        pop     CX
        pop     BX
        pushf                               ;Save flags for a moment
        cmp     saveah, 0                  ;Reset?
        je     re3
        cmp     saveah, 13                ;Alternate Reset?
        je     re3
        popf                               ;Restore flags
        pop     BP                        ;Throw away caller's AX
        pop     BP                        ;Restore caller's BP
        ret     2                          ;Throw away saved flags and return

re3:    popf                               ;Restore flags
        pop     AX                        ;Restore caller's AX
        pop     BP                        ;Restore caller's BP
        push    DS                        ;Save caller's DS again
        mov     DS, BiosDataSeg          ;Restore addressability to BiosData
        jmp     r0                          ;Now let original BIOS handle also
RequestRouter endp

UnimplementedOp proc near
        stc
        mov     AH, BIOS_BADCOMMAND      ;Indicate bad command
        ret
UnimplementedOp endp

```

```

;-----;
;
;   GetParameters  Get configuration parameters and drive geometry info
;
;   Input  AL      Drive number [0 thru PhysicalDrives-1]
;          DX      Maximum accessible cylinders [from Partitioner]
;          DS      BIOS Data Segment
;
;   Output carry  ON=no such device, OFF=device exists
;               [if carry then CX and DX = 0 and AH has error code]
;          AX      Destroyed
;          CH      Maximum useable cylinder number (8 low bits)
;          CL      2 high bits of cylinder plus maximum sector number
;          DH      Maximum head number
;
;-----;

```

```

;           DL           Maximum drive number
;
;-----;
GetParameters  assume DS:BiosData,ES:nothing
               proc      near
               cmp      AL,PhysicalDrives
               jb       gp1
               xor      CX,CX
               xor      DX,DX
               xor      AL,AL
               mov      AH,BIOS_INITFAILED
               mov      StatusByte,BIOS_INITFAILED
               stc      ;Set carry [error]
               jmp      short gp3

               gp1:     mov      CX,DX           ;Return size based on output from
                       jcxz    gp2           ; partitioning exit
                       dec     CX

               gp2:     xchg    CH,CL           ;Get 2 high order bits of cyl to CL
                       mov     CL,MAXSECS     ;Insert number of sectors
                       mov     DH,MAXHEADS-1 ;Insert number of heads
                       mov     DL,LogicalDisks
                       cmp     MaxBase,MAXBOOT ;Did we boot from MAXTOR?
                       je      gp2a          ;Yes, skip next line
                       add     DL,2           ;Include drives on IBM adapter

               gp2a:    label   near

                       xor     AX,AX
                       clc      ;No errors

               gp3:     mov     savecx,CX      ;Return info in CX
                       mov     savedx,DX     ; and DX
                       ret      ;Return with carry as appropriate
GetParameters  endp

```

```

;-----;
;
;           GetStatus    Get status byte from previous operation
;
;           Input   DS    BIOS Data Segment
;
;           Output  AL    status byte
;-----;

```

```

GetStatus      assume DS:BiosData,ES:nothing
               proc      near
               mov      AL,StatusByte      ;Get last status byte
               mov      StatusByte,0      ;Reset status info
               clc      ;Clear carry flag
               ret
GetStatus      endp

```

```

;-----;
;
;   MaxInstalled   Indicate to Caller that this BIOS is Installed
;
;   Input   DS     BIOS Data Segment
;
;   Output  Carry  OFF = Installed
;           AH     Zero
;           AL     Number of physical drives attached
;-----;

```

```

MaxInstalled   assume DS:BiosData,ES:nothing
proc          near
xor           AH,AH           ;Zero AH
mov          AL,PhysicalDrives
clc
ret
MaxInstalled   endp

```

```

;-----;
;
;   ResetDisk     DASD Reset
;
;   Input   DS     BIOS Data Segment
;
;   Output  Carry  ON=error OFF=no error
;           AX-DX  Destroyed
;-----;

```

```

ResetDisk     assume DS:BiosData,ES:nothing
proc          near
mov          AL,EXT_SELENABLE   ;Select, enable drive 0
mov          DX,ZFC_EXTREG
out          DX,AL
mov          AL,SDH_SECSIZE+SDH_ECCENABLE ;Set sec size
mov          DX,ZFC_SDHREG      ;Select drive 0, head 0, ECC
out          DX,AL
mov          AL,WPRECOMPVAL
mov          DX,ZFC_WPRECOMPREG
out          DX,AL              ;Init write precomp
mov          AL,CMD_RESTORE+SLOWRATE ;Use longer rate than usual case
mov          DX,ZFC_CMDSTATREG
out          DX,AL              ;Issue slow home cmd to get to cyl 0
call         WaitOnSeek         ;Wait for seek complete
jc          rd9
mov          AL,CMD_RESTORE+STEPRATE
mov          DX,ZFC_CMDSTATREG
out          DX,AL              ;Do another home to set proper rate
call         WaitOnSeek         ;Wait for seek complete
xor          AH,AH
clc

```

```

                jmp     short rd9a
rd9             label   near
                mov     AH, BIOS_INITFAILED

rd9a:          ret
ResetDisk      endp

```

```

;-----;
;
;   ReadSectors      Read one or more sectors
;
;   Input  AH        Number of sectors to read
;          AL        Drive number           [0 thru PhysicalDrives-1]
;          BH        Head number           [0 thru MAXHEADS-1]
;          BL        Sector number         [0 thru MAXSECS-1]
;          CX        Cylinder number       [0 thru MAXCYLS-1]
;          DI        Buffer offset address
;          ES        Buffer segment address
;          DS        BIOS Data Segment
;
;   Output AX-CX     Destroyed
;          DI        One beyond last byte transferred
;   if Carry = ON, error occurred & regs as follows:
;          AH        BIOS Error code (also in StatusByte)
;          DX        Zobex Error and Status registers
;-----;

```

```

ReadSectors    assume  DS:BiosData,ES:nothing
                proc   near
                mov     Count,AH
                mov     Drive,AL
                mov     Head,BH
                mov     Sector,BL
                mov     Cyl,CX

                rs0:   call    Read1Sector      ;Read a single sector
                mov     CX,CS                  ;Pass retry entry point to exit
                mov     BX,offset ReadSectorsF
                call    TerminateExit         ;Take user I/O exit
                jc      rs9                    ;Error occurred
                dec     Count                  ;Decrement sector count
                jz      rs9
                call    NextSector            ;Bump address for next time
                jmp     rs0

                rs9:   label   near
                mov     StatusByte,AH
                ret
ReadSectors    endp

```

```

;-----;
;
; WriteSectors      Write one or more sectors
;
; Input   AH        Number of sectors to write
;         AL        Drive number           [0 thru PhysicalDrives-1]
;         BH        Head number           [0 thru MAXHEADS-1]
;         BL        Sector number         [0 thru MAXSECS-1]
;         CX        Cylinder number       [0 thru MAXCYLS-1]
;         DI        Buffer offset address
;         ES        Buffer segment address
;         DS        BIOS Data Segment
;
; Output  AX-CX     Destroyed
;         DI        One beyond last byte transferred
;         if Carry = ON, error occurred & regs as follows:
;         AH        BIOS Error code (also in StatusByte)
;         DX        Zobex Error and Status registers
;-----;

```

```

;-----;
; assume DS:BiosData,ES:nothing
WriteSectors proc near
; mov     Count,AH
; mov     Drive,AL
; mov     Head,BH
; mov     Sector,BL
; mov     Cyl,CX
;
; ws0:   call    WriteSector    ;Write a single sector
;         mov     CX,CS          ;Pass retry entry point to exit
;         mov     BX,offset WriteSectorsF
;         call   TerminateExit  ;Take user I/O exit
;         jc     ws9            ;Error occurred
;         dec    Count          ;Decrement sector count
;         jz     ws9
;         call   NextSector     ;Bump address for next time
;         jmp    ws0
;
; ws9    label   near
;         mov     StatusByte,AH
;         ret
WriteSectors endp
;-----;

```

```

;-----;
;
; VerifySectors    Verify one or more sectors
;
; Input   AH        Number of sectors to verify
;         AL        Drive number           [0 thru PhysicalDrives-1]
;         BH        Head number           [0 thru MAXHEADS-1]
;         BL        Sector number         [0 thru MAXSECS-1]
;         CX        Cylinder number       [0 thru MAXCYLS-1]
;-----;

```

```

;           DS      BIOS Data Segment
;
;   Output  AX-CX   Destroyed
;           if Carry = ON, error occurred & regs as follows:
;           AH      BIOS Error code (also in StatusByte)
;           DX      ZobeX Error and Status registers
;
;-----
VerifySectors  assume DS:BiosData,ES:nothing
               proc  near
               mov   Count,AH
               mov   Drive,AL
               mov   Head,BH
               mov   Sector,BL
               mov   Cyl,CX

               vs0:  call  Verify1Sector    ;Verify a single sector
               mov   CX,CS                ;Pass retry entry point to exit
               mov   BX,offset VerifySectorsF
               call  TerminateExit        ;Take user I/O exit
               jc    vs9                  ;Error occurred
               dec   Count                ;Decrement sector count
               jz    vs9
               call  NextSector           ;Bump address for next time
               jmp   vs0

               vs9  label  near
               mov   StatusByte,AH
               ret
VerifySectors  endp

;-----
;
;   NextSector  Increment the geometric address in
;               Drive, Cyl, Head, Sector, and reload argument regs
;
;   Input  DS      BIOS Data Segment, containing:
;           Drive  Drive number          [0 thru PhysicalDrives-1]
;           Cyl   Cylinder number        [0 thru MAXCYLS-1]
;           Head  Head number            [0 thru MAXHEADS-1]
;           Sector Sector number         [0 thru MAXSECS-1]
;
;   Output  Cyl    Updated
;           Head   Updated
;           Sector Updated
;           AL     Drive number          [0 thru PhysicalDrives-1]
;           BH     Head number           [0 thru MAXHEADS-1]
;           BL     Sector number         [0 thru MAXSECS-1]
;           CX     Cylinder number       [0 thru MAXCYLS-1]
;           AH     Destroyed

```

```

;          Carry    Always set off
;
;-----;
NextSector    assume DS:BiosData,ES:nothing
proc          near
    ns1:      mov     AH,Head
              mov     AL,Sector
              inc     AL
              cmp     AL,MAXSECS
              jl     ns2          ;If Sector >= MAXSECS then
              xor     AL,AL        ;   Sector = 0
              inc     AH          ;   Head = Head + 1
              cmp     AH,MAXHEADS
              jl     ns2          ;   if Head >= MAXHEADS then
              xor     AH,AH        ;   Head = 0
              inc     Cyl         ;   Cyl = Cyl + 1

    ns2:      mov     Head,AH      ;Update Head and Sector
              mov     Sector,AL
              mov     BX,AX        ;Now reload appropriate regs
              mov     AL,Drive
              mov     CX,Cyl
              cld
              ret
NextSector    endp

;-----;
NativeFormat  Format a Track using Supplied Bad Block Array
;
; Input  AL      Drive number          [0 thru PhysicalDrives-1]
;        BH      Head number           [0 thru MAXHEADS-1]
;        CX      Cylinder number       [0 thru MAXCYLS-1]
;        DI      offset address of Bad Block Array
;        ES      segment address of Bad Block Array
;
; Bad Block Array consists of MAXSECS bytes, where any non-zero
; byte means that the corresponding sector should have the bad block
; mark set on.
;
; Output AX-DX   Destroyed
;         SI     Destroyed
;         if Carry = ON, error occurred & regs as follows:
;         AH     Zobex Error register
;         AL     Zobex Status register
;-----;
NativeFormat  assume DS:nothing,ES:nothing
InterleaveTable db 0,5,10,15,3,8,13,1,6,11,16,4,9,14,2,7,12
ITLEN          equ  S-InterleaveTable
NativeFormat  proc          near
              mov     BL,MANGAPSIZE-3 ;Use gapsize-3 in place of sector number

```

```

call    SetDiskParms    ;Set drive, cyl, head and sector values
mov     AL,MAXSECS
mov     DX,ZFC_SECCNTREG
out     DX,AL           ;Indicate number of sectors/head
mov     AL,CMD_FORMAT
mov     DX,ZFC_CMDSTATREG
out     DX,AL           ;Issue write sector cmd
call    WaitOnDRQ       ;Wait for DRQ
jc      nf7             ;Exit if timeout error
mov     CX,ITLEN
mov     DX,ZFC_DATAREG

mov     SI,offset InterleaveTable
xor     BH,BH

nf2:    mov     BL,CS:[SI]    ;Get sector number from Interleave Table
        mov     AL,ES:[DI+BX] ;Get corresponding bad block array entry
        cmp     AL,0
        je      nf3
        mov     AL,BADBLOCKFLAG ;Supply Bad Block flag for Zobex ctrl

nf3:    out     DX,AL        ;Bad block flag
        mov     AL,BL
        out     DX,AL        ;Sector number

        inc     SI          ;Next entry from Interleave Table
        loop   nf2         ;Count down 8 bytes at a time

        mov     AL,0
        mov     CX,SECSIZE-(2*ITLEN)

nf4:    out     DX,AL
        loop   nf4

        call    WaitOnNotBusy ;Wait for command to complete
        jc      nf7         ;Exit if timeout error
        test    AL,STA_ERROR ;Did an error occur?
        jz      nf8         ;No, everything ok
        mov     AH,AL       ;Keep status in AH for a while
        mov     DX,ZFC_ERRORREG
        in     AL,DX        ;Get error reg into AL
        and     AL,OFFh-ERR_UNUSED ;Zero unused error bits
        xchg   AL,AH        ;Now: Error in AH, Status in AL

nf6:    stc
        jmp     short nf9    ;Set Carry on

nf7:    mov     AH,ERR_TIMEOUT ;Means timeout occurred
        jmp     short nf6

nf8:    xor     AH,AH
        clc
        ;Indicate no error

```



```

        nf9      label  near
                ret
NativeFormat  endp

```

```

;-----;
;
;      WritelSector  Write a single sector
;
;      Input  AL      Drive number          [0 thru PhysicalDrives-1]
;            BH      Head number           [0 thru MAXHEADS-1]
;            BL      Sector number         [0 thru MAXSECS-1]
;            CX      Cylinder number       [0 thru MAXCYLS-1]
;            DI      buffer offset  address
;            ES      buffer segment address
;
;      Output  AX-CX  Destroyed
;            DI      One beyond last byte transferred
;      if Carry = ON, error occurred & regs as follows:
;            AH      BIOS Error code (also in StatusByte)
;            DX      Zobex Error and Status registers
;-----;

```

```

WritelSector  assume DS:nothing,ES:nothing
               proc  near
               call  SetDiskParms      ;Set drive, cyl, head and sector values
               mov   AL,CMD_WRITESEC
               mov   DX,ZFC_CMDSTATREG
               out   DX,AL              ;Issue write sector cmd
               call  WaitOnDRQ         ;Wait for DRQ
               jc    wls9              ;Exit if timeout error
               mov   CX,SECSIZE
               mov   DX,ZFC_DATAREG

               xchg  SI,DI              ;Write data from DS:[SI]

               push  DS                  ;Exchange DS and ES
               mov   AX,ES
               pop   ES
               mov   DS,AX

               cld                       ;Set direction flag

wls2:         lodsb                       ;This loop fits within the 8088's
               out   DX,AL                ; 4 byte instruction cache.
               loop  wls2                 ;Transfer all bytes

               push  DS                  ;Exchange DS and ES
               mov   AX,ES
               pop   ES
               mov   DS,AX

```

```

        xchg     SI,DI                ;Restore DI register

        call    WaitOnNotBusy        ;Wait for command to complete
        jnc     wls3                 ;Timeout error?
        sub     DI,SECSIZE           ;Yes, correct last byte transferred
        stc                                     ;Make sure carry still set
        jmp     short wls9           ;Exit

wls3:   test     AL,STA_ERROR        ;Did an error occur?
        jz      wls4                 ;No, everything ok
        sub     DI,SECSIZE           ;Yes, correct last byte transferred
        jmp     IOError             ;Go handle error

wls4    label   near
        xor     AH,AH
        clc                                     ;Indicate no error

wls9    label   near
        ret

Write1Sector   endp

;-----;
;
;   Read1Sector   Write a single sector
;
;   Input   AL   Drive number           [0 thru PhysicalDrives-1]
;           BH   Head number            [0 thru MAXHEADS-1]
;           BL   Sector number          [0 thru MAXSECS-1]
;           CX   Cylinder number        [0 thru MAXCYLS-1]
;           DI   buffer offset address
;           ES   buffer segment address
;
;   Output  AX-CX Destroyed
;           DI   One beyond last byte transferred
;   if Carry = ON, error occurred & regs as follows:
;           AH   BIOS Error code (also in StatusByte)
;           DX   Zobex Error and Status registers
;-----;

Read1Sector   assume DS:nothing,ES:nothing
              proc   near
              call   SetDiskParms      ;Set drive, cyl, head and sector values
              mov    AL,CMD_READSEC
              mov    DX,ZFC_CMDSTATREG
              out    DX,AL              ;Issue read sector cmd
              call   WaitOnNotBusy     ;wait for read to complete
              jc     rls9               ;Exit if timeout error
              test   AL,STA_ERROR      ;Did any error occur
              jz     rls1
              jmp    IOError           ;Yes, generate error code

              rls1   label   near

```

```

        mov     CX,SECSIZE
        mov     DX,ZFC_DATAREG
        cld
                                ;Set direction flag

    rls2:  in     AL,DX
           stosb
           loop  rls2
                                ;This loop fits within the 8088's
                                ; 4 byte instruction cache.
                                ;Transfer all bytes

        xor     AH,AH
        cld
                                ;Clear error flag

    rls9   label  near
           ret

Read1Sector  endp

;-----;
;
;   VerifylSector  Verify a single sector
;
;   Input  AL      Drive number          [0 thru PhysicalDrives-1]
;         BH      Head number           [0 thru MAXHEADS-1]
;         BL      Sector number         [0 thru MAXSECS-1]
;         CX      Cylinder number       [0 thru MAXCYLS-1]
;
;   Output AX-CX   Destroyed
;         if Carry = ON, error occurred & regs as follows:
;         AH      BIOS Error code (also in StatusByte)
;         DX      ZobeX Error and Status registers
;-----;

VerifylSector  assume  DS:nothing,ES:nothing
               proc   near
               call   SetDiskParms      ;Set drive, cyl, head and sector values
               mov    AL,CMD_READSEC
               mov    DX,ZFC_CMDSTATREG
               out    DX,AL              ;Issue read sector cmd
               call   WaitOnNotBusy     ;Wait for read to complete
               jc     vls9              ;Exit if timeout error
               test   AL,STA_ERROR      ;Did any error occur
               jnz   IOError           ;Yes, generate error code
               xor    AH,AH             ;No, everything ok
               cld
               ret

               vls9   label  near
               ret
VerifylSector  endp

;-----;
;
;   IOError      Handle I/O errors
;-----;

```

```

;      Input  AL      Status from ZFC_CMDSTATREG
;
;      Output Carry Always on [error occurred]
;      AH      BIOS Error code
;      AL      Destroyed
;      DX      Zobex Error and Status registers
;
;-----
IOError      assume DS:nothing,ES:nothing
proc          near
mov          AH,AL      ;Keep status in AH for a while
mov          DX,ZFC_ERRORREG
in           AL,DX      ;Get error reg into AL
and          AL,OFFh-ERR_UNUSED ;Zero unused error bits
push        AX          ;Return this in DX on exit

test         AH,STA_DRIVEREADY
jnz         ioe2        ;Check status reg for drive not
mov         AH,BIOS_TIMEOUT ; ready condition
jmp         short ioe99

ioe2:        test         AL,ERR_IDNOTFOUND
jz          ioea
mov         AH,BIOS_RECNOTFOUND
jmp         short ioe99

ioea        label        near
test         AL,ERR_CMDABORTED
jz          ioeb
mov         AH,BIOS_CTLRFAILED
jmp         short ioe99

ioeb        label        near
test         AL,ERR_TRACKZERO
jz          ioec
mov         AH,BIOS_NOADDRMARK+BIOS_RECNOTFOUND
jmp         short ioe99

ioec        label        near
test         AL,ERR_BADBLOCK
jz          ioed
mov         AH,BIOS_BADTRACK
jmp         short ioe99

ioed        label        near
test         AL,ERR_DATACRC
jz          ioee
mov         AH,BIOS_BADECC
jmp         short ioe99

ioee        label        near
test         AL,ERR_NOADDRMARK
jz          ioef
mov         AH,BIOS_NOADDRMARK
jmp         short ioe99

ioef        label        near

```

```

        ioe99  label  near
                pop   DX                ;Return Zobex registers also
                xchg  DH,DL            ;DH = Error reg, DL = Status reg
                stc                    ;Indicate error
                ret                     ;Exit
IOError  endp

;-----;
;
;   SpecialRead  Setup to Read n Sector (user handles I/O xfer)
;
;   Input  AH      Number of sectors to read
;          AL      Drive number          [0 thru PhysicalDrives-1]
;          BH      Head number           [0 thru MAXHEADS-1]
;          BL      Sector number         [0 thru MAXSECS-1]
;          CX      Cylinder number       [0 thru MAXCYLS-1]
;          DS      BIOS Data Segment
;
;   Output  AX-CX  Destroyed
;           if Carry = ON, error occurred & regs as follows:
;           AH      BIOS Error code (also in StatusByte)
;           DX      Zobex Error and Status registers
;-----;

        assume  DS:BiosData,ES:nothing
srret   dw      sr2                    ;Return point after error handling
SpecialRead  proc  near
        mov    Count,AH
        mov    Drive,AL
        mov    Head,BH
        mov    Sector,BL
        mov    Cyl,CX

        sr0:   call  SetDiskParms      ;Set drive, cyl, head and sector values
        mov    AL,CMD_READSEC
        mov    DX,ZFC_CMDSTATREG
        out    DX,AL                  ;Issue read sector cmd
        call   WaitOnNotBusy          ;Wait for read to complete
        jc     sr2                    ;Take exit if timeout error
        test   AL,STA_ERROR           ;Did any error occur
        jz     sr1
        push  srret
        jmp   IOError                ;Yes, generate error code

        sr1:   mov    CX,SECSIZE
        mov    DX,ZFC_DATAREG
        xor    AH,AH
        cld                                ;Clear error flag

        sr2:   mov    CX,CS            ;Pass retry entry point to exit
        mov    BX,offset SpecialReadF
        call   TerminateExit          ;Take user I/O exit

```

```

        jc      sr9          ;Error occurred
        dec     Count        ;Decrement sector count
        jz      sr9
        call   NextSector    ;Bump address for next time
        jmp    sr0

        sr9    label  near
              mov    StatusByte,AH
              ret
SpecialRead  endp

;-----;
;
;      SelectDrive      Select drive [SDH will have drive value]
;
;      Input   none
;
;      Output  none
;-----;
SelectDrive  assume DS:nothing,ES:nothing
             proc   near
             push  AX
             push  DX
             mov   AL,EXT_SELENABLE ;Enables drive select lines in SDH reg
             mov   DX,ZFC_EXTREG
             out   DX,AL
             pop   DX
             pop   AX
             ret
SelectDrive  endp

;-----;
;
;      DeselectDrive    Deselect drive
;
;      Input   none
;
;      Output  none
;-----;
DeselectDrive  assume DS:nothing,ES:nothing
              proc   near
              push  AX
              push  DX
              mov   AL,EXT_SELDISABLE ;Disable drive select lines
              mov   DX,ZFC_EXTREG
              out   DX,AL
              pop   DX
              pop   AX
              ret
DeselectDrive endp

```

```

;-----;
;
;   WaitOnXXXX      Routines to wait for various states to occur
;
;   Input   None
;
;   Output  Carry   ON=error OFF=no error
;             AH     Error code if carry on [only timeout detected here]
;             AL     Status from ZFC_CMDSTATREG
;             BX-DX  Destroyed
;-----;

WaitOnSeek      assume DS:nothing,ES:nothing
                proc      near
                call     WaitOnNotBusy ;First wait for ZFC not busy
                mov     AH,STA_SEEKDONE ;Now wait for seek to complete
                jmp     GeneralWait
WaitOnSeek      endp

WaitOnDRQ       proc      near
                mov     AH,STA_DATAREQ ;Wait for DRQ from ZFC
                jmp     short GeneralWait
WaitOnDRQ       endp

WaitOnNotBusy   proc      near
                mov     AH,STA_BUSY ;Wait for ZFC to complete a command.
WaitOnNotBusy   endp

GeneralWait     proc      near
                mov     BX,10 ;Load timeout counter
                sub     CX,CX
                mov     DX,ZFC_CMDSTATREG

                gw2:     in     AL,DX
                xor     AL,STA_BUSY ;Convert busy bit to done bit
                test    AL,AH ;[Sets carry off]
                jnz     gw4 ;Exit if non-zero
                loop   gw2
                dec     BX
                jnz     gw2
                mov     AH,BIOS_TIMEOUT ;Timeout
                mov     DH,AL
                xor     DL,DL
                stc ;Indicate error

                gw4:     ret
GeneralWait     endp

;-----;
;
;   SetDiskParms    Set Disk I/O Parameters
;-----;

```

```

;
;   Input   AL       Drive number       [0 thru PhysicalDrives-1]
;           BH       Head number        [0 thru MAXHEADS-1]
;           BL       Sector number      [0 thru MAXSECS-1]
;           CX       Cylinder number    [0 thru MAXCYLS-1]
;
;   Output  None
;           AX-DX    Destroyed
;
;-----;
SetDiskParms   assume DS:nothing,ES:nothing
               proc      near
               push     AX                ;Save original drive value

;   Set External Cmd/Status register
;
               mov     AL,EXT_SELENABLE;Set drive select enable
               cmp     BH,8
               jl      sdpl              ;If 7 or less no high order bit
               or      AL,EXT_HIGHHEAD ;Select heads 8-14
sdpl   label   near

               mov     DX,ZFC_EXTREG    ;External cmd/status register
               out     DX,AL

;   Set SDH register
;
               pop     AX                ;Restore original AX
               xor     AH,AH             ;Supply high order zeros to drive number
               and     AL,03h           ;Only values 0-3 are acceptable
               shl     AL,1              ;Shift drive number into position
               shl     AL,1              ; for SDH reg
               shl     AL,1
               or      AL,SDH_SECSIZE+SDH_ECCENABLE
               and     BH,7              ;Only use 3 low order head bits
               or      AL,BH            ;Set low order head bits
               mov     DX,ZFC_SDHREG    ;Select SDH register
               out     DX,AL            ;Indicate sector size, drive, head, ECC

;   Set cylinder number
;
               mov     DX,ZFC_HIGHCYLREG
               mov     AL,CH
               out     DX,AL            ;Output MSB of cylinder number
               mov     DX,ZFC_LOWCYLREG
               mov     AL,CL
               out     DX,AL            ;Output LSB of cylinder number

;   Set sector number
;
               mov     DX,ZFC_SECTORREG
               mov     AL,BL            ;Get sector number

```



```

                out    DX,AL
                ret
SetDiskParms   endp

```

```

;-----;
;           Entry Points for Far Alternate Sector Retry Handlers
;-----;

```

```

ReadSectorsF   assume DS:nothing,ES:nothing
                proc   far
                call   ReadSectors
                ret
ReadSectorsF   endp

WriteSectorsF  proc   far
                call   WriteSectors
                ret
WriteSectorsF  endp

VerifySectorsF proc   far
                call   VerifySectors
                ret
VerifySectorsF endp

SpecialReadF   proc   far
                call   SpecialRead
                ret
SpecialReadF   endp

```

```

;-----;
;           TerminateExit   User I/O Termination Exit
;-----;

```

```

;           Input   Carry   ON = Error occurred
;                   OFF = No errors detected
;                   BX     Offset address of retry routine
;                   CX     Segment address of retry routine
;                   DS     BIOS Data Segment
;           if Carry = ON then:
;                   AH     BIOS error code
;                   DX     Zobex error and status registers
;
;           Output  Carry   ON = Terminate I/O with error indication
;                   OFF = Continue with next sector of I/O operation
;                   AH     Must be preserved
;                   DX     Must be preserved
;                   DI     Must be preserved
;                   DS     Must be preserved
;                   ES     Must be preserved
;-----;

```

```
;          assume DS:BiosData,ES:nothing
;TerminateExit proc far
;
;   This routine may be used to:
;
;       1. Recover using alternate sector retry
;       2. Terminate multisector operations prematurely
;       3. Track progress of I/O operations
;       4. Transfer data from the controller (for SpecialRead only)
;
;   Termination exits must be installed by placing a far entry point
;   in the field TerminateExit in the BIOS Data Segment. This field
;   is assumed to be initialized with a pointer to a far return.
;
;TerminateExit endp

EndOfMAXTORBIOS equ $

Cseg          ends
              end
```

Formatted by SCRIPT from file 'MAXBOOT PRTSHELL A1'.

Genuine even without omega

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```

page      56,132
title    'Power On Boot Routine for MANTOR BIOS'

```

```

-----
;
;   Power On Boot Routine for MANTOR 1140 Hard Disk BIOS Package
;   Program Property of IBM
;
;   Author:      L K Raper   8-363-6775   CMULKR at PGHVM1
;   Version:     1.9 05/10/84
;   DOS Required: None
;   Classification: IBM Internal Use Only
;
;   (C) Copyright IBM Corporation, 1984
;   Developed for the Information Technology Center at
;   Carnegie-Mellon University
;
-----

```

```

                include maxdata.dcl      ;MANTOR BIOS error equates

BootROMData    segment at 40h            ;RAM needed for MANTOR BOOT
                org      75h
HardDiskCount  db      ?                 ;IBM HD BIOS places drive count here
                org      0B8h
PartOrigin     dw      ?                 ;DOS Boot Partition origin cylinder
PartCylCount   dw      ?                 ;DOS Boot Partition size in cyls
                org      7800h
IOBuffer       dw      512 dup(?)        ;Temporary buffer used during boot
BootROMData    ends

LowMemory      segment at 0              ;Segment 0 map
                org      4Ch
DiskRequestIV  dd      ?                 ;Int 13h Disk(ette) I/O Request
                org      64h
BootStrapIV    dd      ?                 ;Int 19h BootStrap
                org      78h
DisketteParms  dd      ?                 ;Pointer to diskette parameters
                org      104h
FixedDiskParms dd      ?                 ;Pointer to fixed disk parameters
                org      7C00h
BootLocation   label far                 ;Bootstrap code loaded here
LowMemory      ends

Cseg           segment public 'code'
                assume   CS:Cseg,SS:nothing

IBMCopyright   segment byte common 'IBMCopyright'
                db      '(C) Copyright IBM Corporation, 1984 '
                db      'Written by L K Raper, 05/10/84 '
IBMCopyright   ends

```

```

        extrn  DetPhysDrives:near

        extrn  ReadSectors:near
        extrn  RequestRouter:near
        extrn  ResetDisk:near

;      Generic BIOS Header for Adapter ROMs
;
        db      055h,0AAh      ;BIOS ROM extension signature
        db      4              ;Maximum number of 512 sections
        jmp     short InitMAX

;      Local constants
;
DDPARTITION  equ      8000h      ;DOS Partition

;      Computed constants
;
ChecksumAdjust  db      0              ;Adjust for proper checksum before
;                          ; burning into ROM
BiosDataSeg     dw      seg BiosData   ;Segment address of BIOS data
PartHeader      db      'Partition Record' ;Header in Partition Record

;-----;
;      Initialize MAXTOR BIOS Support During Boot
;
;      Input  none
;
;      Output None
;-----;

InitMAX      assume  DS:BiosData,ES:LowMemory
             proc   far
             cli
             xor   DI,DI
             mov   ES,DI
             mov   DS,BiosDataSeg

             mov   AX,word ptr DiskRequestIV
             mov   OrigDiskReqOff,AX
             mov   AX,word ptr DiskRequestIV+2
             mov   OrigDiskReqSeg,AX
             mov   word ptr DiskRequestIV,offset RequestRouter
             mov   word ptr DiskRequestIV+2,CS
             mov   word ptr BootStrapIV,offset BootStrap
             mov   word ptr BootStrapIV+2,CS

             mov   word ptr TerminateExit,offset NullDDExit
             mov   word ptr TerminateExit+2,CS
             mov   word ptr Partitioner,offset BootPartitioner

```

```

        mov     word ptr Partitioner+2,CS
        mov     MaxBase,MAXBOOT           ;Indicate boot from MAXTOR
        mov     DS:HardDiskCount,1       ;DOS requires that this be set
        sti

        call    ResetDisk                 ;Reset ZOBEX disk controller
        call    DetPhysDrives             ;Find out how many drives
        mov     PhysicalDrives,AL

        call    InitBootPart              ;Initialize Boot Partition info
        ret
InitMAX  endp

```

```

;-----;
;
;   NullDDExit      Null Device Driver Multi-block Exit
;
;   Input   none
;
;   Output  none
;-----;
        assume  DS:nothing,ES:nothing
NullDDExit  proc  far
            ret
NullDDExit  endp

```

```

;-----;
;
;   BootPartitioner Adjust Drive and Cylinder Values for Boot Partition
;   Note: Devices A0 and A1 are considered unpartitioned MAXTORS.
;
;   Input   AL      Logical drive           [Only 0 or unpartitioned]
;           CX      Cylinder logical drive
;
;   Output  AL      Physical drive address  [Always 0]
;           CX      Absolute cylinder      [0 thru partition limit]
;           DX      Number of cylinders in partition
;           Carry   ON=range error, OFF=everything OK
;           AH      Error code if carry is ON, else undisturbed
;-----;
        assume  DS:BiosData,ES:nothing
BootPartitioner  proc  near
                push  BX           ;Save working regs
                push  DS
                mov   DS,BiosDataSeg

                add   AL,MaxBase
                cmp   AL,0A0h       ;Absolute drive with no partitioning?
                jb   bp0

```

```

        sub     AL,0A0h
        mov     DX,MAXCYLS
        jmp     short bp3

bp0:    sub     AL,MaxBase
        cmp     AL,LogicalDisks ;Does partition exist?
        jae     bpl             ;No, error
        mov     BL,AL
        xor     BH,BH
        shl     BL,1
        shl     BL,1

        assume DS:BootROMData
        mov     DX,PartCylCount[BX]
        cmp     CX,DX           ;Is request within range of partition?
        jae     bpe             ;No, error
        add     CX,PartOrigin[BX] ;Yes, compute absolute cyl
        jmp     short bp3

bp1:    mov     AH,BIOS_TIMEOUT ;Drive does not exist
        stc
        jmp     short bp9

bp3:    xor     AL,AL           ;Boot partitions only on drive 0
        clc                     ;Clear carry flag

bp9:    pop     DS             ;Restore working regs
        pop     BX

farret  proc     far
        ret     2             ;Return to caller
farret  endp

bpe:    stc                     ;Indicate error resolving partition
        mov     AH,BIOS_RECNOTFOUND
        jmp     bp9
BootPartitioner endp

```

```

;-----;
;
;   InitBootPart   Initialize Boot Partition Info
;
;   Input   none
;
;   Output  none   [PartOrigin and PartCylCount set]
;-----;
InitBootPart  assume DS:BootROMData,ES:nothing
              proc     near
              mov     DS,BiosDataSeg
              mov     ES,BiosDataSeg
              mov     PartOrigin,0

```



```

        mov     PartCylCount,0
        mov     PartOrigin+4,0
        mov     PartCylCount+4,0
        mov     DS:LogicalDisks,0

        mov     AX,0100h           ;Read 1 sector Partition Record, drive 0
        mov     BH,PARTRECHD
        mov     BL,PARTRECSEC
        mov     CX,PARTRECCYL
        mov     DI,offset IOBuffer
        call    ReadSectors
        mov     AL,0               ;Initialize partition count
        jc     ibp9

        mov     SI,offset IOBuffer
        mov     CX,16
        push    CS
        pop     ES
        mov     DI,offset ParthHeader
        cld
        repe    cmpsb
        jne    ibp9

        mov     CX,8               ;At most 8 entries in partition table
        xor     DI,DI
        mov     DL,2               ;Boot supports at most 2 partitions

ibp2:   test    word ptr DS:[SI],DDPARTITION
        jz     ibp3
        mov     BX,word ptr DS:[SI+2]
        cmp     BX,0               ;Does partition really exist?
        je     ibp3               ;No, skip over it
        mov     PartCylCount[DI],BX
        mov     BX,word ptr DS:[SI]
        and     BX,OFFFh-DDPARTITION
        mov     PartOrigin[DI],BX
        inc     DS:LogicalDisks
        add     DI,4
        dec     DL
        jz     ibp4

        ibp3:   add     SI,4
        loop   ibp2
        ibp4:   label   near

        ibp9:   call    DetPhysDrives ;Seek back to Cyl 0
        ret     ;Return to caller
InitBootPart endp

```

```

;-----;
;
;   BootStrap      Boot from diskette or MAXTOR
;
;

```

```

;
;   Input   none
;
;   Output  none
;
;-----;
DisketteTable db   OCFh,2,25h,2,8,2Ah,0FFh,50h,0F6h,19h,4
MaxtorTable  db   83h,0,15,0,0,0,0,0,0,0,0B4h,28h,0,0,0,0
              assume DS:LowMemory,ES:nothing
BootStrap    proc near
              cli
              xor   AX,AX
              mov   DS,AX
              mov   SS,AX           ;Place stack where it will not
              mov   SP,offset BootLocation ; interfere with boot code

              mov   word ptr FixedDiskParms,offset MaxtorTable
              mov   word ptr FixedDiskParms+2,CS
              mov   word ptr DisketteParms,offset DisketteTable
              mov   word ptr DisketteParms+2,CS
              sti

;   First attempt to boot from diskette
;
              mov   CX,3           ;Set retry count

bs1:  push   CX           ;Save retry count
       sub   DX,DX       ;Drive zero
       sub   AX,AX       ;Reset the diskette
       int  13h
       jc   bs2          ;If error, try again
       mov  AX,0201h     ;Read in a single sector

       sub   DX,DX
       mov  ES,DX       ;Establish buffer location
       mov  BX,offset BootLocation

       mov  CX,1        ;Sector 1, track 0
       int  13h

bs2:  pop   CX           ;Recover retry count
       jnc  bs4          ;Continue if successful read
       cmp  AH,S0h      ;If time out, no retry
       jz   bs5          ;Try fixed disk
       loop bs1         ;Do it for retry times
       jmp  bs5          ;Unable to boot the diskette

bs4:  jmp   BootLocation ;Boot was successful

;   Next attempt bootstrap from MAXTOR
;
bs5:  sub   AX,AX       ;Reset diskette

```

```

    sub    DX,DX
    int    13h
    mov    CX,3                ;Set retry count

bs6:  push  CX                ;Save retry count
      mov  DX,0080h          ;Fixed disk zero
      sub  AX,AX              ;Reset the MAXTOR
      int  13h
      jc  bs7                ;If error, try again
      mov  AX,0201h          ;Read in a single sector
      sub  BX,BX
      mov  ES,BX
      mov  BX,offset BootLocation ;To the boot location
      mov  DX,80h            ;Drive number
      mov  CX,1              ;Sector 1, track 0
      int  13h

bs7:  pop   CX                ;Recover retry count
      jc  bs8
      mov  AX,word ptr BootLocation+510
      cmp  AX,0AA55h         ;Test for generic boot block
      jz  bs4

bs8:  loop  bs6              ;Do it for retry times

;    Unable to boot from the diskette or MAXTOR
;
      int  18h                ;Start resident BASIC
BootStrap  endp

Cseg      ends
end
```

C

C

E

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```

page      56,132
title    'PC DOS2 Device Driver for MANTOR 1140 Hard Disk'

```

```

;-----;
;
;   DOS2 Device Driver for the MANTOR 1140 Hard Disk
;   Program Property of IBM
;
;

```

```

;   Author:          L K Raper   8-363-6775   CMULKR at PGHVM1
;   Version:         2.E 06/20/84
;   DOS Required:    2.0 or later
;   Classification:  IBM Internal Use Only
;

```

```

;   (C) Copyright IBM Corporation, 1984
;   Developed for the Information Technology Center at
;   Carnegie-Mellon University
;
;-----;

```

```

include maxdata.dcl      ;MANTOR BIOS error equates
include maxdos2.dcl      ;PC DOS Device Driver constants

```

```

Cseg          segment public 'code'
              assume  CS:Cseg,SS:nothing

```

```

IBMcopyright segment byte common 'IBMcopyright'
db           '(C) Copyright IBM Corporation, 1984 '
IBMcopyright ends

```

```

extrn  CvtToGeometric:near
extrn  DetPhysDrives:near
extrn  PrintHexByte:near
extrn  PrintHexWord:near
extrn  PrintCRLF:near
extrn  PrintString:near

extrn  ObtainAST:near
extrn  RecoveryViaAST:near

extrn  DeselectDrive:near
extrn  EndOfMANTORBIOS:byte
extrn  ReadSectors:near
extrn  RequestRouter:near
extrn  ResetDisk:near
extrn  SelectDrive:near
extrn  VerifySectors:near
extrn  WriteSectors:near

```

```

;-----;
;
;   Device header table
;
;-----;

```

```

;      Must be located at beginning of module
;
;-----;

```

```

DeviceHeader  dd      -1          ;Pointer to next device
               dw      4000h     ;Block device, IOCTL, IBM-format
               dw      StrategyRoutine ;Offset to strategy routine
               dw      ServiceRoutine ;Offset to service routine
               db      8 dup(0)    ;Name [for character devices]

FunctionTable dw      Initialize  ;Initialization
               dw      MediaCheck ;Media check      [block only]
               dw      BuildBPB   ;Build BPB      [block only]
               dw      DeviceInfo ;IOCTL input
               dw      ReadBlocks ;Input (read)
               dw      ReqError   ;Non-dest. input no wait [char only]
               dw      ReqError   ;Input status    [char only]
               dw      ReqError   ;Input flush     [char only]
               dw      WriteBlocks ;Output (write)
               dw      WriteVerBlocks ;Output (write) with verify
               dw      ReqError   ;Output status   [char only]
               dw      ReqError   ;Output flush    [char only]
               dw      ToggleAST  ;IOCTL output

```

```

;      Local constants
;

```

```

CR            equ      13        ;Carriage return
LF            equ      10        ;Line feed
DOSIND        equ      1         ;Indicates DOS partition to FDISK
FDSIGORG      equ      1FEh     ;Offset of FDISK signature field
FDSIG         equ      0AA55h   ;Actual value of FDISK signature
FDISKTABORG   equ      1BEh     ;Origin of FDISK part table
READCOMMAND   equ      4        ;Operation code for DD ReadBlocks
MEDIADDESC    equ      0F8h     ;DOS Media Descriptor for Fixed Disks
DDPARTITION   equ      8000h    ;Partition available for Dos Driver
BiosDataSeg   dw      seg BiosData ;Segment address of BIOS data
BlocksPerCyl  dw      MAXSECS*MAXHEADS;Number of blocks per cylinder
PartHeader    db      'Partition Record' ;Header in Partition Record

```

```

;-----;
;
;      Private static variables
;
;-----;

```

```

DebugFlag     db      0         ;Non-zero means display debugging msgs
RHoff         dw      ?         ;Offset address of DOS Request Header
RHseg         dw      ?         ;Segment address of DOS Request Header
spoff         dw      ?         ;Offset address of caller's stack
spseg         dw      ?         ;Segment address of caller's stack
mcunit        db      ?         ;Unit for last media check
dddrive       db      ?         ;Current physical drive

```



```

ddhead          db      ?           ;Current head number
ddsector        db      ?           ;Current sector number
ddcyl           dw      ?           ;Current cylinder number
blockcount      dw      ?           ;Total blocks transferred
startblock      dw      ?           ;Starting block number from req hdr
EndOfDosDriver  dw      EndOfMANTORBIOS ;High water mark for DOS Driver
ZStatus         dw      ?           ;Status from Controller
IgnoreError     db      0           ;Non-zero means disregard error status
SuppressAST     db      0           ;Non-zero means AST disabled
UnitCount       db      ?           ;Number of units supported
UnitOffset      db      0           ;1st MANTOR partition supported by
                                   ; this driver (skips a booted partition)
Drv1PartLimit   db      0           ;Last Partition on Drive 1 [1-N]
Drv2PartLimit   db      0           ;Last Partition on Drive 2 [N+1 - ...]
DosPartTable    dw      32 dup(0)    ;Describes partitions 0 thru 15
DosFPTable      dw      32 dup(0)    ;Has FDISK boundaries for DOS access
DosCylOrgAndLen dw      32 dup(0)    ; [Same, but by cyls rather than blocks]
                                   ;Local stack area
LocalStack      equ     $

```

```

;      Bios parameter block
;

```

```

BPBLEN          equ     13
BPBSecsPerAlloc equ     2           ;Offset to sectors per allocation unit
BPBDiskSizeOff  equ     8           ;Offset to logical disk size in BPB
BPBSecsPerFAT   equ     11          ;Offset to sectors per FAT in BPB
BPB             label   byte
                rept    16
                dw      512          ;Sector size
                db      8           ;Sectors/allocation unit (computed)
                dw      1           ;Reserve 1 boot sector
                db      2           ;Maintain 2 FATs
                dw      512          ;Number of directory entries
                dw      0           ;Logical Disk size (computed)
                db      MEDIADESC    ;Media descriptor
                dw      12          ;Number of sectors per FAT (computed)
                endm

```

```

BPBptrarray     label   word
                dw      BPB+(BPBLEN*00) ;Bios parm block ptr array
                dw      BPB+(BPBLEN*01)
                dw      BPB+(BPBLEN*02)
                dw      BPB+(BPBLEN*03)
                dw      BPB+(BPBLEN*04)
                dw      BPB+(BPBLEN*05)
                dw      BPB+(BPBLEN*06)
                dw      BPB+(BPBLEN*07)
                dw      BPB+(BPBLEN*08)
                dw      BPB+(BPBLEN*09)
                dw      BPB+(BPBLEN*10)
                dw      BPB+(BPBLEN*11)
                dw      BPB+(BPBLEN*12)

```

```

dw      BPB+(BPBLEN*13)
dw      BPB+(BPBLEN*14)
dw      BPB+(BPBLEN*15)

```

```

;-----;
;
; StrategyRoutine Captures Request Information from DOS
;
; Input   ES:[BX] Request Header
; Output  None
;-----;
StrategyRoutine  assume DS:nothing,ES:nothing
proc            far
mov             Rhoff,BX           ;Capture address of request header
mov             RHseg,ES
ret
StrategyRoutine endp

```

```

;-----;
;
; ServiceRoutine Perform Requested Operation
;
; Input   RHseg Segment address of request header
;         Rhoff Offset address of request header
;
; Output  None [Request Header has status]
;-----;
ServiceRoutine  assume DS:nothing,ES:nothing
proc            far
cli
mov             spseg,SS           ;Save SS, SP
mov             spoff,SP
mov             SP,CS             ;Set up local stack
mov             SS,SP
mov             SP,offset LocalStack
sti
push            ES                 ;Save registers
push            DS
push            SI
push            DI
push            DX
push            CX
push            BX
push            AX
mov             DS,RHseg          ;Setup DS:[SI] to point to
mov             SI,Rhoff         ; DOS Request Header
call            PrintReqHdr

mov             RH_status,0       ;Reset Status prior to service
mov             ddcyl,0          ;Reset working variables

```

```

mov     ddhead,0
mov     ddsector,0
mov     startblock,0
mov     blockcount,0           ;No blocks transferred yet

call    SelectDrive           ;Enable disk select
mov     AL,RH_command         ;Get command code
xor     AH,AH                 ;AX = function code
add     AX,AX                 ;Form index into word table
mov     DI,AX
call    FunctionTable[DI]     ;Call processing routine
call    DeselectDrive

or     RH_status,RH_DONE     ;Indicate request finished

test    RH_status,RH_IOERROR
jz     srd1
call    PrintError

srd1:   pop     AX             ;Restore registers
        pop     BX
        pop     CX
        pop     DX
        pop     DI
        pop     SI
        pop     DS
        pop     ES
        cli
        mov     SS,spseg
        mov     SP,spoff
        sti
        ret
ServiceRoutine endp

;-----;
;
;   Initialize      Initialize device and install driver
;
;   Input   DS:[SI] Request Header
;
;   Output  None      [All registers destroyed except DS and SI]
;-----;
        assume DS:nothing,ES:nothing
ExecutionFlag db 0           ;Modified in executing copy only
Initialize   proc near
call    PrintString
db     'MANTOR 1140 Device Driver '
db     '- Version 2.E 06/20/84',CR,LF
db     '(C) Copyright IBM Corporation, 1984 '
db     CR,LF,0

```

```

        push    DS                ;Save RH addressability
        push    SI
        mov     ExecutionFlag,OFFh ;This makes us different from
                                   ; code still in DOS buffer area

        push    CS
        pop     ES
        mov     AX,0400h
        cld

i1:     inc     AX                ;Locate 1st copy of us
        mov     DS,AX
        mov     DI,offset ExecutionFlag
        mov     SI,DI
        mov     CX,100           ;Check 100 words to be sure
        repe   cmpsw
        jne    i1
        mov     CX,DS            ;CX now has first copy address
        mov     BX,CS

        xor     SI,SI            ;Point to low memory
        mov     DS,SI
        mov     ES,BiosDataSeg
        assume  DS:nothing,ES:BiosData

        cli
        cmp     CX,BX            ;Is current instance the first?
        jne    i2                ;No, don't recapture IV
        cmp     MaxBase,MAXBOOT ;Did we boot from MAXTOR?
        jne    ila                ;No, skip following portion
        mov     AL,LogicalDisks ;Yes, remember for later
        mov     UnitOffset,AL    ; and skip IBM hard disk section
        jmp    short ilb

ila    label    near

        mov     MaxBase,MAXBOOT+2 ;Allow for IBM hard disks
        mov     AX,word ptr DS:[SI+4Ch]
        mov     OrigDiskReqOff,AX
        mov     AX,word ptr DS:[SI+4Eh]
        mov     OrigDiskReqSeg,AX
        mov     AX,offset RequestRouter
        mov     DS:[SI+4Ch],AX
        mov     DS:[SI+4Eh],CS

ilb    label    near

        mov     AX,offset DivideByZero ;SPY utility program seems to
        mov     DS:[SI],AX             ; need this
        mov     DS:[SI+2],CS           ;

i2:    mov     word ptr TerminateExit,offset DevDriverExit
        mov     word ptr TerminateExit+2,CS
        mov     word ptr Partitioner,offset DosPartitioner
        mov     word ptr Partitioner+2,CS

```

```

sti

mov     DS,BiosDataSeg
assume DS:BiosData,ES:nothing

call   ResetDisk           ;Reset ZOBEX disk controller
call   DetPhysDrives       ;Find out how many drives
mov     PhysicalDrives,AL

push   CS
pop     ES
mov     DI,offset EndOfMANTORBIOS+1
mov     DX,offset DosPartTable
mov     LogicalDisks,0
cmp     PhysicalDrives,1
jb     i4
mov     AL,0
call   ObtainAST           ;Get Alternate Sector Table
add     DI,ASTSECCNT*SECSIZE
mov     EndOfDosDriver,DI
call   InitDosPart         ;Initialize DOS Partition Table
mov     Drv1PartLimit,AL
mov     LogicalDisks,AL

cmp     PhysicalDrives,2
jb     i4a
mov     AL,1               ;If 2 drives. do another one
call   ObtainAST           ;Get Alternate Sector Table
add     DI,ASTSECCNT*SECSIZE
mov     EndOfDosDriver,DI
call   InitDosPart         ;Get more partition info
add     AL,Drv1PartLimit
mov     Drv2PartLimit,AL
mov     LogicalDisks,AL
jmp     short i4a

i4:    call   PrintString
db     'No MANTOR devices attached'
db     CR,LF,0

i4a:   mov     CL,LogicalDisks
mov     UnitCount,CL

xor     CH,CH
jcxz   i4b
call   ReadFDISKParts     ;Determine FDISK partitions
jmp     short i4c

i4b:   jmp     i6

i4c:   mov     BX,offset BPBptrarray
xor     DI,DI

```

```

mov     AL,UnitOffset           ;Subtract 1 if booted from
sub     UnitCount,AL           ; MANTOR
cmp     AL,0                    ;Boot from MANTOR?
je      i5                      ;No, continue
xor     AH,AH                   ;Yes, bypass DOS partitions
shl     AX,1                    ; handled by Boot
shl     AX,1
add     DI,AX

i5:     mov     SI,CS:[BX]        ;Fill in BPBs appropriately
mov     AX,BlocksPerCyl
mul     CS:DosCylOrgAndLen[DI+2]
mov     word ptr CS:[SI+BPBDiskSizeOff],AX

push    CX
xor     CL,CL
mov     DX,1                    ;Determine number of sectors
cmp     AX,200h                 ; per allocation unit just
jb      i5a                     ; as DOS does. Basically this
inc     CL                      ; is as follows:
mov     DL,2                    ;
cmp     AX,800h                 ; Block count      SecsPerAlloc
jb      i5a                     ;   40h-01FFh        1
inc     CL                      ;   200h-07FFh        2
mov     DL,4                    ;   800h-1FFFh        4
cmp     AX,2000h                ;   2000h-7FA7h        8
jb      i5a                     ;   7FA8h or more     16
inc     CL
mov     DL,8
cmp     AX,7FA8h
jb      i5a
and     AL,0F0h
inc     CL
mov     DL,16

i5a:    mov     byte ptr CS:[SI+BFBSecsPerAlloc],DL
dec     DX                      ;Determine sectors per FAT
add     DX,AX                   ;This is a mysterious
shr     DX,CL                   ; algorithm, but it matches
inc     DX                      ; DOS!
and     DL,0FEh
mov     AX,DX
shr     DX,1
add     DX,AX
add     DX,1FFh
shr     DH,1
mov     DL,DH
xor     DH,DH
mov     word ptr CS:[SI+BPBSecsPerFAT],DX
pop     CX

add     BX,2

```

```

        add     DI,4
        loop   i5

i6:     assume  DS:nothing,ES:nothing
        pop    SI                ;Restore RH addressability
        pop    DS

        mov    AL,UnitCount      ;Tell DOS how many disks
        cmp    AL,0              ;[But never tell DOS '0'
        jne    i7                ; because it causes problems]
        inc    AL

i7:     mov    RH_unitcount,AL
        mov    RH_bpbararrayoff,offset BPBararray
        mov    RH_bpbararrayseg,CS
        push   CS:EndOfDosDriver
        pop    RH_endoffptr
        mov    RH_endsegptr,CS
        ret

DivideByZero:  iret                ;Ignore divide by zero for SPY

Initialize    endp

```

```

;-----;
;
;   InitDosPart   Initialize Dos Partition Table
;
;   Input  AL      Physical drive
;          DX      Offset from CS for Table
;          ES:[DI] Buffer area for 1 Sector
;
;   Output DX      Points to next available table slot
;          AH      Destroyed
;          AL      Number of partitions found
;-----;

```

```

;   Local storage for InitDosPart
;
IDPLOCALLEN    equ    6
idptaboff      equ    word ptr [BP-6]
idpbufoff      equ    word ptr [BP-4]
idpbufseg      equ    word ptr [BP-2]

InitDosPart    assume  DS:nothing,ES:nothing
               proc    near
               push   BP
               mov    BP,SP          ;Establish frame pointer
               sub    SP,IDPLOCALLEN ;Reserve storage for local variables

               push   BX

```

```

push    CX
push    SI
push    DI
push    DS
push    ES
mov     idpbufoff,DI    ;Save parameters
mov     idpbufseg,ES
mov     idptaboff,DX

mov     AH,1           ;Read 1 sector Partition Record
mov     BH,PARTRECHD   ; [drive is already in AL]
mov     BL,PARTRECSEC
mov     CX,PARTRECCYL
mov     DS,BiosDataSeg
call    ReadSectors
mov     AL,0           ;Initialize partition count
jc     idp9

mov     DS,idpbufseg
mov     SI,idpbufoff
mov     CX,16
push   CS
pop     ES
mov     DI,offset PartHeader
cld
repe   cmpsb
jne    idp9

mov     DI,idptaboff
mov     CX,8           ;At most 8 entries in partition table

idp2:   test   word ptr DS:[SI],DDPARTITION
        jz     idp3
        mov   BX,word ptr DS:[SI]
        and  BX,OFFFh-DDPARTITION
        mov  CS:[DI],BX
        mov  BX,word ptr DS:[SI+2]
        mov  CS:[DI+2],BX
        inc  AL
        add  DI,4

idp3:   add   SI,4
        loop idp2
        mov  idptaboff,DI

idp9:   push  AX
        call DetPhysDrives    ;Seek back to Cyl 0
        pop  AX
        mov  DX,idptaboff    ;Restore regs
        pop  ES
        pop  DS
        pop  DI

```



```

                pop     SI
                pop     CX
                pop     BX

                add     SP, IDPLOCALLEN ;Deallocate local storage
                pop     BP               ;Restore BP
                ret     ;Return to caller
InitDosPart    endp

;-----;
;
;   ReadFDISKParts  Read all FDISK partition tables
;
;   Input   none
;
;   Output  none   [DosFPTable and DosCylOrgAndLen tables constructed]
;-----;

ReadFDISKParts  assume DS:nothing,ES:nothing
                proc    near
                push   AX               ;Save some registers
                push   BX
                push   CX
                push   DS

                mov    DS, BiosDataSeg
                assume DS: BiosData
                mov    AL, MaxBase      ;Start with 1st possible device address
                assume DS:nothing

                xor    BX, BX
                mov    CX, 16          ;At most 16 partitions supported
                                        ; on two MANTOR drives
rfp1:           cmp    DosPartTable[BX+2], 0
                je     rfp2            ;If no MANTOR partition, skip
                call   ReadFDISKTable ; else read FDISK info

rfp2:           inc    AL
                add    BX, 4
                loop   rfp1

rfp3:           pop    DS               ;Restore regs
                pop    CX
                pop    BX
                pop    AX
                ret     ;Return to caller
ReadFDISKParts endp

;-----;
;
;   ReadFDISKTable  Read the FDISK Partition Table for a Single
;                   MANTOR Partition
;-----;

```

```

;
;   Input   AL       BIOS device address [80h-8Fh or 82h-91h]
;          BX       Offset into DosFPTable and DosCylOrgAndLen tables
;
;   Output  none     [DosFPTable and DosCylOrgAndLen entries constructed]
;
;-----;

```

```

;   Local storage for ReadFDISKTable
;

```

```

RFTLOCALLEN equ 2
rftPToffset equ word ptr [BP-2]

ReadFDISKTable assume DS:nothing,ES:nothing
proc near
push BP
mov BP,SP ;Establish frame pointer
sub SP,RFTLOCALLEN ;Reserve storage for local variables

push AX ;Save registers
push BX
push CX
push DX
push SI
push DI
push DS
push ES

mov rftPToffset,BX ;Use later as PT index

rft1: push CS ;Establish sector buffer
pop ES
mov BX,EndOfDosDriver
inc BX ;Buffer starts 1 beyond current end

mov AH,2 ;Read
mov CX,1 ; from cylinder 0 sector 1
xor DH,DH ; head 0
mov DL,AL ; device y
mov AL,1 ; 1 sector
int 13h ;Read using AST mechanism if necessary
jc rft9 ;Error reading FDISK table
mov DI,BX
cmp word ptr ES:[DI+FDSIGORG],FDSIG
jne rft9 ;Not initialized by FDISK

add DI,FDISKTABORG ;Start of FDISK partition table
mov CX,4

rft2: cmp byte ptr ES:[DI+4],DOSIND
je rft3 ;Found FDISK DOS partition info
add DI,16

```

```

        loop    rft2
        jmp     short rft9      ;Error, no FDISK DOS partition

rft3:   mov     BX,rftPToffset
        mov     AX,ES:[DI+8]    ;Get relative block origin of partition
        mov     DosFPTable[BX],AX
        mov     AX,ES:[DI+12]  ;Get length of partition in blocks
        mov     DosFPTable[BX+2],AX
        xor     AH,AH
        mov     AL,ES:[DI+2]
        shl     AX,1
        shl     AX,1
        mov     AL,ES:[DI+3]    ;Get cylinder origin
        mov     DosCylOrgAndLen[BX],AX
        xor     CH,CH
        mov     CL,ES:[DI+6]
        shl     CX,1
        shl     CX,1
        mov     CL,ES:[DI+7]
        sub     CX,AX           ;Compute length in cylinders
        inc     CX
        mov     DosCylOrgAndLen[BX+2],CX

rft9:   pop     ES              ;Restore registers
        pop     DS
        pop     DI
        pop     SI
        pop     DX
        pop     CX
        pop     BX
        pop     AX

        add     SP,RFTLOCALLEN ;Deallocate local storage
        pop     BP              ;Restore BP
        ret     ;Return to caller
ReadFDISKTable endp

;-----;
;
;   MediaCheck      Device Driver Media Check Function
;
;   Input   DS:[SI] Request Header
;
;   Output  RH updated to indicate media unchanged
;-----;

MediaCheck   assume DS:nothing,ES:nothing
             proc    near
             mov     AL,RH_drive      ;Keep a copy of this
             mov     mcunit,AL        ; due to a DOS 2 bug.
             mov     RH_medchkstatus,1 ;Flag media not changed

```

```

                ret
MediaCheck     endp

```

```

;-----;
;
;   BuildBPB      Device Driver Build BPB Function
;
;   Input   DS:[SI] Request Header
;
;   Output  RH updated to point to BPB array
;
;-----;

```

```

                assume DS:nothing,ES:nothing
bpbsize        db      BPBLEN
BuildBPB      proc   near
                mov     AL,RH_drive
                add     AL,UnitOffset
                mul     bpbsize
                add     AX,offset BPB
                mov     RH_bpboffptr,AX
                mov     RH_bpbsegptr,CS
                ret
BuildBPB      endp

```

```

;-----;
;
;   DeviceInfo    IOCTL Function to Return Device Information
;
;   Input   DS:[SI] Request Header
;
;   Output  Device Info placed in user's buffer as follows:
;
;           byte   Device address for use with INT 13h
;           word   Number of cylinders in FDISK partition
;           word   Starting cylinder within MAXTOR partition
;           word   Number of blocks in FDISK partition
;
;-----;

```

```

di_structure   struc                                ;Device Info returned via IOCTL
di_drivaddr    db      ?                            ;Absolute address for BIOS interface
di_drivcyls    dw      ?                            ;Number of accessible cylinders
di_drivorg     dw      ?                            ;Starting cylinder number
di_drivblocks  dw      ?                            ;Number of accessible blocks
di_structure   ends

```

```

                assume DS:nothing,ES:nothing
DeviceInfo     proc   near
                mov     ES,RH_dtaseg
                mov     BX,RH_dtaoff
                mov     AL,mcunit
                add     AL,UnitOffset
                xor     CX,CX

```

```

    pushf
    push    CS
    call   DosPartitioner
    jc     di9

    mov    AL,mcunit
    add    AL,UnitOffset
    xor    AH,AH
    mov    DI,AX                ;Save unit index for later

    push   DS
    mov    DS,BiosDataSeg
    assume DS:BiosData
    add    AL,MaxBase
    assume DS:nothing
    pop    DS

    shl    DI,1
    shl    DI,1                ;Compute offset for tables

    mov    ES:di_drivaddr[BX],AL ;Device address
    mov    DX,DosCylOrgAndLen[DI+2];Get length in cylinders
    mov    ES:di_drivcyls[BX],DX
    mov    DX,DosCylOrgAndLen[DI] ;Get starting cylinder
    mov    ES:di_drivorg[BX],DX
    mov    DX,DosFPTable[DI+2]   ;Get length in blocks
    mov    ES:di_drivblocks[BX],DX

    mov    RH_blockcount,type di_structure
    ret

di9:    mov    RH_blockcount,0
        ret
DeviceInfo    endp

;-----;
;
; ToggleAST    IOCTL Function to Enable/Disable AST Retry
;
; Input    DS:[SI] Request Header, with data in transfer area
;          as follows:
;
;          byte    0 = Allow AST, non-zero = Suppress AST retry
;
; Output    SuppressAST flag set to match passed argument.
;-----;
ta_structure    struc                ;Data passed from DOS IOCTL call
ta_suppressast    db    ?            ;0 = Allow AST, non-zero = suppress AST
ta_structure    ends

```

```

ToggleAST      assume DS:nothing,ES:nothing
                proc      near
                mov       ES,RH_dtaseg
                mov       BX,RH_dtaoff
                mov       AL,ES:[BX]
                mov       SuppressAST,AL
                mov       RH_blockcount,type ta_structure
                ret
ToggleAST      endp

```

```

;-----;
;
;   ReqError      Unimplement Device Driver Operation
;
;   Input   DS:[SI] Request Header
;
;   Output  RH_status updated to indicate unknown command
;-----;

```

```

ReqError      assume DS:nothing,ES:nothing
                proc      near
                mov       RH_status,RH_IOERROR+RH_BADCOMMAND
                ret
ReqError      endp

```

```

;-----;
;
;   WriteVerBlocks Write Verify One or More Blocks
;
;   Input   DS:[SI] Request Header
;
;   Output  carry   ON=error OFF=no error
;           [if carry on, RH_status has error code]
;           AX-DX   Destroyed
;           DI      Buffer offset address
;           ES      Buffer segment address
;-----;

```

```

WriteVerBlocks assume DS:nothing,ES:nothing
                proc      near
                push     DS
                call     WriteBlocks      ;First write the data
                jc       wvx
                call     SetupDDtoBIOS   ;Setup for BIOS
                jc       wvx
                call     VerifySectors
                wvx:     call     ErrorCheck
                pop      DS
                mov      AX,blockcount   ;Update RH block count
                mov      RH_blockcount,AX

```

```

WriteVerBlocks    ret
                  endp

```

```

;-----;
;
;   WriteBlocks    Write One Or More Blocks
;
;   Input   DS:[SI] Request Header
;
;   Output  carry   ON=error OFF=no error
;           [if carry on, RH_status has error code]
;           AX-DX   Destroyed
;           DI      Buffer offset  address
;           ES      Buffer segment address
;-----;

```

```

WriteBlocks      assume DS:nothing,ES:nothing
                  proc    near
                  push   DS
                  call   SetupDDtoBIOS    ;Setup for BIOS
                  jc     wxs               ;Parameter error
                  call   WriteSectors     ;Do the write operation

                  wxs:   call   ErrorCheck
                  pop    DS
                  mov    AX,blockcount    ;Update RH block count
                  mov    RH_blockcount,AX
                  ret
WriteBlocks      endp

```

```

;-----;
;
;   ReadBlocks     Read One Or More Blocks
;
;   Input   DS:[SI] Request Header
;
;   Output  carry   ON=error OFF=no error
;           [if carry on, RH_status has error code]
;           AX-DX   Destroyed
;           DI      Buffer offset  address
;           ES      Buffer segment address
;-----;

```

```

ReadBlocks      assume DS:nothing,ES:nothing
                  proc    near
                  push   DS
                  call   SetupDDtoBIOS    ;Setup for BIOS
                  jc     rsx               ;Parameter error
                  call   ReadSectors      ;Do the read operation

                  rsx:   call   ErrorCheck
                  pop    DS

```

```

                mov     AX,blockcount    ;Update RH block count
                mov     RH_blockcount,AX
                ret
ReadBlocks     endp

```

```

;-----;
;
;   SetupDDtoBIOS   Transform Device Driver Data to BIOS Interface
;
;   Input   DS:[SI] Request Header
;
;   Output  carry    ON=error OFF=no error
;           [if carry on, RH_status has error code]
;           AH       Number of sectors to read
;           AL       Drive number           [0 thru MAXDRIVES-1]
;           BH       Head number           [0 thru MAXHEADS-1]
;           BL       Sector number         [0 thru MAXSECS-1]
;           CX       Cylinder number       [0 thru MAXCYLS-1]
;           DI       Buffer offset address
;           ES       Buffer segment address
;           [if carry off]
;           DS       BIOS data segment address
;-----;

```

```

                assume  DS:nothing,ES:nothing
SetupDDtoBIOS  proc    near
                push    DX                ;Save DX
                mov     BL,RH_drive       ;Get unit number
                add     BL,UnitOffset     ; (skip over units handled by DOS)
                xor     BH,BH
                shl     BX,1              ;Compute offset in DosFPTable
                shl     BX,1              ; and DosCylOrgAndLen

                mov     AX,RH_startblock
                mov     startblock,AX     ;For error message use
                mov     blockcount,0     ;Number of blocks transferred so far
                mov     ES,RH_dtaseg
                mov     DI,RH_dtaoff

                cmp     DosCylOrgAndLen[BX+2],0
                je      sdbf              ;No FDISK partition defined
                cmp     AX,DosFPTable[BX+2]
                jae     sdb8
                add     AX,DosFPTable[BX] ;Adjust origin to within
                ;      FDISK defined partition

sdb1:          mov     BX,AX
                xor     CX,CX
                mov     AX,RH_blockcount
                call    CvtToGeometric

                mov     AL,RH_drive
                add     AL,UnitOffset     ;Skip over booted partition if any

```



```

        pushf
        push    CS
        call   DosPartitioner
        mov    dddrive,AL
        mov    ddcyl,CX
        mov    ddhead,BH
        mov    ddsector,BL
        jc     sdb8

        mov    DS,BiosDataSeg
        pop    DX                ;Restore DX
        clc                    ;Clear carry flag
        ret

sdb8:   mov    RH_status,RH_IOERROR+RH_SEEKERROR

sdb9:   stc                    ;Sector number out of range
        pop    DX                ;Restore DX
        ret

;
; The following exception handling is provided to permit
; IOCTL calls to reach the driver, even when no DOS partition
; exists (DOS insists on reading the FAT first).
;
sdbf:   cmp    AX,1                ;Attempt by DOS to read FAT?
        jne    sdb8                ;No, just fail request
        cmp    RH_command,READCOMMAND
        jne    sdb8
        cmp    RH_blockcount,1
        jne    sdb8
        mov    blockcount,1        ;Supply a fake FAT temporarily
        xor    AL,AL
        mov    CX,SECSIZE
        cld
        push   DI
        rep   stosb
        pop    DI
        mov    byte ptr ES:[DI],.MEDIADDESC
        mov    word ptr ES:[DI+1],.OFFFh
        mov    IgnoreError,1
        jmp    sdb9
SetupDDtoBIOS endp

```

```

;-----;
;
;   ErrorCheck      Check for errors from BIOS
;
;
;   Input   carry   ON=error, OFF=no error
;           [if carry on
;           AH      Error code from BIOS]
;
;-----;

```

```

;      Output DS:[SI] Set to point to request header
;      RH_status updated with DOS style error code
;
;-----

```

```

ErrorCheck      assume DS:nothing,ES:nothing
                proc      near
                mov      DS,RHseg      ;Restore RH addressability
                mov      SI,RHoff
                mov      ZStatus,DX    ;Set Maxtor status field
                jc       ecl           ;Did an error occur?

                ec0:      mov      ZStatus,0      ;No, zero Maxtor status field
                mov      IgnoreError,0    ;Reset IgnoreError flag
                ret                          ;Return inline

                ecl:      cmp      IgnoreError,0
                jne      ec0
                cmp      AH,BIOS_INITFAILED
                je       ecnr
                test     AH,BIOS_NOADDRMARK
                jnz     ecse
                test     AH,BIOS_RECNOTFOUND
                jnz     ecse
                test     AH,BIOS_BADCOMMAND
                jz      ecnr
                mov      RH_status,RH_BADCOMMAND+RH_IOERROR
                ret

                ecnr:     mov      RH_status,RH_NOTREADY+RH_IOERROR
                ret

                ecse:     mov      RH_status,RH_SEEKERROR+RH_IOERROR
                ret
ErrorCheck      endp

```

```

;-----
;
;      DevDriverExit  User exit from BIGS
;
;      Input   DS      Segment address of BIOS data segment
;
;      Output  carry   ON=abort operation, OFF=continue with operation
;-----

```

```

DevDriverExit   assume DS:nothing,ES:nothing
                proc      far
                jnc      ddel          ;Error so far?
                cmp      SuppressAST,0 ;Has AST function been disabled?
                je       dde0         ;No, give it a try
                stc      ;Yes, indicate error
                jmp      short ddel   ; and return via BIOS

```

```

dde0:  call    RecoveryViaAST ;Yes, try to correct
       jnc    dde1        ;Ok, all corrected now
       ret                    ;Could not correct, return failure

dde1:  pushf                    ;Don't change flags unless abort needed

       jc     dde2        ;Don't bump count if I/O error
       inc   blockcount

dde2   label   near

       popf
       ret

DevDriverExit  endp

```

```

;-----;
;
; DosPartitioner  Map Drive Number to Appropriate DOS Partition
; Note: Devices A0 and A1 are considered unpartitioned MANTORS.
;
; Input   AL      Logical drive      [0 thru LogicalDisks-1]
;         CX      Cylinder logical drive
;
; Output  AL      Physical drive address [0 thru PhysicalDrives-1]
;         CX      Absolute cylinder    [0 thru MAXCYLS-1]
;         DX      Number of cylinders in partition
;         Carry   ON=range error, OFF=everything OK
;         AH      Error code if carry is ON, else undisturbed
;-----;

```

```

DosPartitioner  assume DS:BiosData,ES:nothing
                proc    near
                push    BX          ;Save working regs
                push    SI
                push    DS
                mov     DS,BiosDataSeg

                add     AL,MaxBase
                cmp     AL,0A0h     ;Absolute drive with no partitioning?
                jb     dp0
                sub     AL,0A0h
                mov     DX,MAXCYLS
                jmp     short dp3

                dp0:   sub     AL,MaxBase
                mov     BL,AL        ;Convert logical drive to table offset
                xor     BH,BH
                shl     BX,1
                shl     BX,1

                lea     SI,DosPartTable[BX]
                mov     DX,word ptr CS:[SI+2]

```

```

        cmp     DX,0           ;Does partition exist?
        je      dpe           ;No, error
        cmp     CX,DX        ;Is request within range of partition?
        jae     dpe           ;No, error
        add     CX,word ptr CS:[SI] ;Yes, compute absolute cyl

        cmp     AL,Drv1PartLimit
        jae     dp1
        mov     AL,0
        jmp     short dp3

dp1:    cmp     AL,Drv2PartLimit
        jae     dp2
        mov     AL,1
        jmp     short dp3

dp2:    mov     AH,BIOS_TIMEOUT ;Drive does not exist
        stc
        jmp     short dp9

dp3:    clc                     ;Clear carry flag

dp9:    pop     DS             ;Restore working regs
        pop     SI
        pop     BX

farret  proc    far
        ret     2             ;Return to caller
farret  endp

dpe:    stc                     ;Indicate error resolving partition
        mov     AH,BIOS_RECNOTFOUND
        jmp     dp9
DosPartitioner endp

```

```

;-----;
;
;   PrintReqHdr    Display Request Header Info
;
;   Input   DS:[SI] Request Header
;
;   Output  None
;-----;

```

```

PrintReqHdr  assume DS:nothing,ES:nothing
             proc    near
             cmp     DebugFlag,0
             jne     prh1
             ret
             prh1:  push    AX
                   push    BX

```

```

        push    CX
        call   PrintString
        db    CR,'Maxdd RH: op=',0
        mov   AL,RH_command
        call  PrintHexByte
        call  PrintString
        db    ' unit=',0
        mov   AL,RH_drive
        call  PrintHexByte
        mov   CL,RH_length
        cmp   CL,13
        jbe   prh9
        call  PrintString
        db    ' data=',0
        lea  BX,RH_data
        xor   CH,CH
        sub   CL,13

prh2:   mov   AL,DS:[BX]
        call  PrintHexByte
        inc  BX
        loop prh2

prh9:   call  PrintCRLF
        pop  CX
        pop  BX
        pop  AX
        ret

PrintReqHdr   endp

;-----;
;               '
;   PrintError   Display a Message with Error Info
;
;   Input   DS:[SI] Request Header
;
;   Output  None
;-----;

PrintError   assume DS:nothing,ES:nothing
             proc   near
             cmp   DebugFlag,0
             jne   pel
             ret

             pel:   push   AX
                   call  PrintString
                   db    CR,'Error: cmd=',0
                   mov   AL,RH_command
                   call  PrintHexByte
                   call  PrintString
                   db    ' unit=',0

```

```
mov     AL,RH_drive
call   PrintHexByte
call   PrintString
db     ' status=',0
mov     AX,RH_status
call   PrintHexWord
call   PrintString
db     ' block=',0
mov     AX,startblock
call   PrintHexWord
call   PrintString
db     ' cyl=',0
mov     AX,ddcyl
call   PrintHexWord
call   PrintString
db     ' hd=',0
mov     AL,ddhead
call   PrintHexByte
call   PrintString
db     ' sec=',0
mov     AL,ddsector
call   PrintHexByte
call   PrintString
db     ' zfc=',0
mov     AX,ZStatus
call   PrintHexWord
call   PrintCRLF
pop     AX
ret
PrintError  endp
Cseg        ends
end
```

Formatted by SCRIPT from file 'MANUTILS PRTSHELL A1'.

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```

page      50,132
title    'Utility package for MANTOR 1140 Hard Disk Support'

```

```

-----
;
; Utility package for MANTOR 1140 Hard Disk Support
; Program Property of IBM
;
; Author:      L K Raper   8-363-6775   CMULKR at PGHVM1
; Version:    1.6 06/26/84
; DOS Required:  None
; Classification: IBM Internal Use Only
;
; (C) Copyright IBM Corporation, 1984
; Developed for the Information Technology Center at
; Carnegie-Mellon University
;
-----

```

```

include maxdata.dcl      ;Data seg for MANTOR BIOS support

public CvtToGeometric
public DetPhysDrives
public GetOrigDrives
public PrintCRLF
public PrintHexByte
public PrintHexWord
public PrintString

Cseg      segment public 'code'
          assume CS:Cseg,SS:nothing

IBMcopyright segment byte common 'IBMcopyright'
          db      '(C) Copyright IBM Corporation, 1984 '
IBMcopyright ends

          extrn  VerifySectors:near
          extrn  ReadSectors:near

CR        equ     13          ;Carriage return
LF        equ     10          ;Line feed
BiosDataSeg dw     seg BiosData

```

```

-----
;
; CvtToGeometric Convert Block Number to Geometric Address
;
; Input  AX      Block count
;        BX      Low order word of block number
;        CX      High order word of block number
;
; Output AH      Number of sectors to read
;
-----

```

```

;           AL      Destroyed
;           BH      Head number          [0 thru MAXHEADS-1]
;           BL      Sector number        [0 thru MAXSECS-1]
;           CX      Cylinder number      [0 thru MAXCYLS-1]
;
;-----

```

```

;           Constants for CvtToGeometric
;

```

```

SectorsPerHead db      MAXSECS          ;Sectors per track
SectorsPerCyl  dw      (MAXSECS*MAXHEADS) ;Sectors per cylinder

```

```

;           Local storage for CvtToGeometric
;

```

```

CTGLOCALLEN   equ      6
ctgblocklo    equ      word ptr [BP-6]
ctgblockhi    equ      word ptr [BP-4]
ctgblockcnt   equ      word ptr [BP-2]
ctgblockcnlo  equ      byte ptr [BP-2]

```

```

CvtToGeometric assume DS:nothing,ES:nothing
                proc      near
                push     BP
                mov      BP,SP          ;Establish frame pointer
                sub      SP,CTGLOCALLEN ;Reserve storage for local variables
                push     DX          ;Preserve DX also
                mov      ctgblockcnt,AX
                mov      ctgblocklo,BX
                mov      ctgblockhi,CX

                mov      AX,ctgblocklo ;Get block number
                mov      DX,ctgblockhi
                div      SectorsPerCyl
                mov      CX,AX          ;Set starting cylinder number

                mov      AX,DX          ;DX = remaining sectors
                div      SectorsPerHead ;AL = head, AH = sector
                mov      BH,AL          ;Set starting head, sector number
                mov      BL,AH

                mov      AH,ctgblockcnlo ;Set sector count

                pop      DX          ;Restore DX
                add     SP,CTGLOCALLEN ;Deallocate local storage
                pop      BP          ;Restore BP
                ret          ;Return to caller
CvtToGeometric endp

```

```

;-----
;
;           DetPhysDrives Determine Number of Physical Drives Attached
;
;

```

```

;      Input   none
;
;      Output  AL       Number of drives attached to ZOBEX controller
;
;-----;
;
;      Local storage for DetPhysDrives
;
DPDLOCALLEN    equ    1
dpddrvcnt     equ    byte ptr [BP-1]

DetPhysDrives  assume DS:nothing,ES:nothing
proc          near
push         BP
mov         BP,SP           ;Establish frame pointer
sub         SP,DPDLOCALLEN ;Reserve storage for local variables
mov         dpddrvcnt,0    ;Initialize drive count
push        AX              ;Save working regs
push        BX
push        CX
push        DX
push        DS

mov         AX,0100h        ;Try Drive 0
xor         BX,BX
xor         CX,CX
mov         DS,BiosDataSeg
call        VerifySectors
jnc        dpd1
cmp         AH,BIOS_TIMEOUT
je         dpd9

dpd1:        inc           dpddrvcnt

mov         AX,0101h        ;Try Drive 1
xor         BX,BX
xor         CX,CX
mov         DS,BiosDataSeg
call        VerifySectors
jnc        dpd2
cmp         AH,BIOS_TIMEOUT
je         dpd9

dpd2:        inc           dpddrvcnt

dpd9:        pop           DS           ;Restore working regs
pop         DX
pop         CX
pop         BX
pop         AX
mov         AL,dpddrvcnt    ;Return drive count in AL
add         SP,DPDLOCALLEN ;Deallocate local storage

```

```

                pop     BP                ;Restore BP
                ret     ;Return to caller
DetPhysDrives  endp

```

```

;-----;
;
;   GetOrigDrives  Set OrigDriveCnt field to number of drives
;                  attached to the IBM adapter
;
;   Input   none
;
;   Output  AL     Number of drives attached to IBM adapter
;-----;

```

```

GetOrigDrives  assume DS:BiosData,ES:nothing
                proc    near
                push   DS                ;Save registers
                push   DX
                push   CX
                push   AX
                pushf

                mov    DS,BiosDataSeg   ;Provide addressability to data seg
                mov    AH,8              ;Op = Get Parameters
                mov    DL,80h           ;See if drive 80 attached
                pushf
                call   dword ptr OrigDiskReqOff
                jc     god2              ;Drive 80 not attached

                god1:  popf              ;Restore registers
                pop    AX
                mov    AL,DL            ;Pass back number of IBM drives
                pop    CX
                pop    DX
                pop    DS
                ret

                god2:  mov    AH,8
                mov    DL,81h          ;Well, how about drive 81?
                pushf
                call   dword ptr OrigDiskReqOff
                jmp    god1
GetOrigDrives  endp

```

```

;-----;
;
;   PrintString   Display a string
;
;   Input   SP     Offset address in code segment of where string is.
;                  String is assumed to be terminated by hex 00.
;-----;

```

```

;      Output  none      Returns to offset following 'end-of-string' byte      ;
;
;-----;
PrintString      assume  DS:nothing,ES:nothing
                  proc   near                ;Output string to console.
                  push   AX
                  push   BP
                  push   BX
                  mov    BP,SP
                  add    BP,6
                  mov    BX,[BP]

                  pstr2: mov    AL,CS:[BX]      ;Get next char
                        inc    BX              ;Advance string ptr
                        or     AL,AL
                        jz     pstr4           ;Done if EOS
                        call   PrintChar      ;Print next char
                        jmp    pstr2         ;Repeat till EOS found

                  pstr4: mov    [BP],BX       ;Update return adr
                        pop    BX
                        pop    BP
                        pop    AX
                  ret
PrintString      endp

;-----;
;      PrintChar      Display One Character      ;
;
;      Input   AL      Character to display      ;
;
;      Output  None      ;
;-----;
PrintChar      assume  DS:nothing,ES:nothing
                  proc   near
                  push   BP
                  push   AX
                  push   BX
                  push   SI
                  push   DI
                  mov    AH,OEH
                  mov    BX,7
                  int    10h                ;Output char to display in TTY mode
                  pop    DI
                  pop    SI
                  pop    BX
                  pop    AX
                  pop    BP
                  ret
PrintChar      endp

```

```

;-----;
;
;      PrintCRLF      Output a carriage return and line feed
;
;      Input   none
;      Output  None
;-----;

```

```

PrintCRLF      assume DS:nothing,ES:nothing
               proc   near                ;Print CR, LF at console.
               call   PrintString
               db     CR,LF,0
               ret
PrintCRLF      endp

```

```

;-----;
;
;      PrintHexWord   Display a Word in Printable Hex
;
;      Input   AX     Word to display
;
;      Output  None
;-----;

```

```

PrintHexWord   assume DS:nothing,ES:nothing
               proc   near
               push   AX
               mov    AL,AH
               call   PrintHexByte      ;Print high byte
               pop    AX
               push   AX
               call   PrintHexByte      ;Print low byte
               pop    AX
               ret
PrintHexWord   endp

```

```

;-----;
;
;      PrintHexByte   Display a Byte in Printable Hex
;
;      Input   AL     Word to display
;
;      Output  None
;-----;

```

```

PrintHexByte   assume DS:nothing,ES:nothing
               proc   near
               push   AX
               shr    AL,1
               shr    AL,1
               shr    AL,1

```

```

        shr     AL,1
        call   PrintNibble    ;Print high nibble
        pop    AX
        push   AX
        call   PrintNibble    ;Print low nibble
        pop    AX
        ret
PrintHexByte  endp

```

```

;-----;
;      PrintNibble    Display a Half-Byte in Printable Hex      ;
;      Input  AL      Low order 4 bits have nibble to display   ;
;      Output None                                         ;
;-----;

```

```

PrintNibble  assume DS:nothing,ES:nothing
             proc  near
             and   AL,0fh
             add   AL,90h
             daa
             adc   AL,40h
             daa
             jmp   PrintChar    ;Output char, exit
PrintNibble  endp

Cseg        ends
            end

```

C

C

E

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```
; These are macros that convert the order of multiprecision integers from  
; the top's format to the 8088's format and back again
```

```
    extrn    ?wbyteorder:abs  
    extrn    ?lwordorder:abs  
    extrn    ?lhbyteorder:abs  
    extrn    ?llbyteorder:abs
```

```
;
```

```
; This macro will take a TOP type 2 byte integer in AX, and convert it to  
; an 8088 type 2 byte integer in AX
```

```
xlatword macro
```

```
    dw      ?wbyteorder  
endm
```

```
;
```

```
; This macro will take an 8088 type 2 byte integer in AX, and convert it to  
; a TOP order 2 byte integer in AX
```

```
revxlatword macro
```

```
    dw      ?wbyteorder  
endm
```

```
;
```

```
; This macro will take a TOP type 4 byte integer in DXAX, and convert it to  
; an 8088 type 4 byte integer in DXAX
```

```
xlatdword macro
```

```
    db      ?lwordorder  
    dw      ?lhbyteorder,?llbyteorder  
endm
```

```
;
```

```
; This macro will take an 8088 type 4 byte integer in DXAX, and convert it to  
; a TOP type 4 byte integer in DXAX
```

```
revxlatdword macro
```

```
    dw      ?lhbyteorder,?llbyteorder  
    db      ?lwordorder  
endm
```

C

C

W

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```

page      56,132
title    'Vector Device Class Driver for MANTOR 1140 Hard Disk'

```

```

-----
;
;
;   Vector Device Class Driver for MANTOR 1140 Hard Disk
;   Program Property of IBM
;
;   Author:      L K Raper   8-363-6775   CMULKR at PGHVM1
;   Version:     1.9 05/24/84
;   DOS Required:  None
;   Classification: IBM Internal Use Only
;
;   (C) Copyright IBM Corporation, 1984
;   Developed for the Information Technology Center at
;   Carnegie-Mellon University
;
-----

```

```

include maxdata.dcl      ;BIOS error constants

include order.inc        ;SRITEK macros for byte/word/dword order

IBMcopyright segment byte common 'IBMcopyright'
db      '(C) Copyright IBM Corporation, 1984 '
IBMcopyright ends

public MaxtorWrite
public MaxtorRead
public MaxtorOpen
public MaxtorClose
public MaxtorTerm
public MaxtorIoctl
public MaxtorExist
public MaxtorSelect

MSGblock segment at 0
db      3 dup(?)          ;Reserved by SRITEK                0-2
MSGsigbytes db      ?          ;Length of current request          3
MSGrqtype db      ?          ;Type of request                    4
MSGdevnum db      ?          ;Device number                      5
MSGdone db      ?          ;1 = Polled, 0 = Interrupt when done 6
MSGcharct dw      ?          ;Total bytes to transfer            7-8
MSGstatus dw      ?          ;Return status info                 9-10
db      2 dup(?)          ;Not used by MANTOR                11-12
MSGaddress db      4 dup(?)    ;DASD address                       13-16
MSGvectorlist db          ;Vector list starts here           17
MSGbytect equ      word ptr MSGvectorlist+0 ;Each entry has a byte count
MSGphysaddr equ     dword ptr MSGvectorlist+2 ; & starting coprocessor addr
MSGblock ends

Cseg segment byte public 'code'

```

```

        assume CS:cseg,SS:nothing

;       SRITEK routines
;
        extrn  addbatch:near
        extrn  gather:near
        extrn  getheap:near
        extrn  returnheap:near
        extrn  scatter:near
        extrn  vdone:near
        extrn  vwhois:near

;       MAXTOR BIOS routines
;
        extrn  CvtToGeometric:near
        extrn  DetPhysDrives:near
        extrn  PrintCRLF:near
        extrn  PrintHexByte:near
        extrn  PrintHexWord:near
        extrn  PrintString:near

        extrn  ObtainAST:near
        extrn  RecoveryViaAST:near

        extrn  DeselectDrive:near
        extrn  ReadSectors:near
        extrn  ResetDisk:near
        extrn  WriteSectors:near

;       Computed Constants
;
SectorSize      dw      SECSIZE          ;Bytes per sector
BiosDataSeg     dw      seg BiosData    ;Data area for MAXTOR BIOS support
PartHeader      db      'Partition Record' ;Header in Partition Record

;       Local constants
;
VEC_SOFTWERR    equ     2800h           ;Indicates software detected error
VEC_NOTERM      equ     VEC_SOFTWERR+1 ;Nothing to terminate
VEC_FORCEDTERM  equ     VEC_SOFTWERR+2 ;Request forcibly terminated
VEC_OUTOFRANGE equ     VEC_SOFTWERR+3 ;Sector address out of range
VEC_TIMEOUT     equ     VEC_SOFTWERR+4 ;Software timeout occurred

BUFSIZE        equ     32*1024         ;Maximum buffer size
CR              equ     13              ;Carriage return
LF              equ     10              ;Line feed
FIRSTMAXTOR     equ     8               ;1st position in SRITEK Vector Table
DDPARTITION    equ     8000h           ;Non-vector partition

;       Private variables
;
DebugFlag      db      0               ;Non-zero means produce debugging output

```



```

buflen      dw      0           ;Length of buffer
bufoff      dw      0           ;Offset of PC disk transfer area
bufseg      dw      0           ;Seg    of PC disk transfer area
dtaoff      dw      ?           ;Offset pointer used by read/write
dtaseg      dw      ?           ;Seg    pointer used by read/write
blockcount  dw      ?           ;Number of blocks actually transferred
reqstatus   dw      ?           ;Internal status field
AST1seg     dw      0           ;Storage segment for 1st AST
AST2seg     dw      0           ;Storage segment for 2nd AST
TermRequested db     0           ;1 = Forcible Termination requested
Device      db     0FFh         ;Current device
DriverBusy  db     0           ;1 = I/O request in progress
DriveCount  db     0           ;Number of MAXTOR drives attached
UnixPartTable1 dw    16 dup(0)  ;Describes drive 0 UNIX partitions a-h
UnixPartTable2 dw    16 dup(0)  ;Describes drive 1 UNIX partitions a-h
IOBuf       db     512 dup(?)    ;I/O Buffer for UNIX partition init

```

```

-----
;
;      MaxtorRead      Read From MAXTOR via Vector Interface
;
;      Input   ES:[3]  Pointer to MSG Block
;
;      Output  none    [Batch read scheduled]
;
-----

```

```

MaxtorRead      assume DS:nothing,ES:MSGblock
                proc   near
                mov    BX,offset BatchRead
                jmp    short MaxtorRW

```

```

-----
;
;      MaxtorWrite     Write to MAXTOR via Vector Interface
;
;      Input   ES:[3]  Pointer to MSG Block
;
;      Output  none    [Batch write scheduled]
;
-----

```

```

MaxtorWrite     assume DS:nothing,ES:MSGblock
                proc   near
                mov    BX,offset BatchWrite

```

```

MaxtorRW        proc   near
                call  addbatch
                ret

```

```

MaxtorRW        endp
MaxtorWrite     endp
MaxtorRead      endp

```

```

;-----;
;
;   MaxtorOpen      Open MANTOR for Vector Interface
;
;   Input   ES:[3]  Pointer to MSG Block
;
;   Output  none    [Batch open scheduled]
;-----;

```

```

MaxtorOpen      assume DS:nothing,ES:MSGblock
                proc      near
                mov      BX,offset BatchOpen
                call     addbatch
                ret
MaxtorOpen      endp

```

```

;-----;
;
;   MaxtorClose     Close MANTOR Vector Interface
;
;   Input   ES:[3]  Pointer to MSG Block
;
;   Output  none    [vdone called to return status in MSG block]
;-----;

```

```

MaxtorClose     assume DS:nothing,ES:MSGblock
                proc      near
                mov      AX,AST1seg      ;Release any AST buffers
                cmp     AX,0
                je      mc1
                call    returnheap
                mov     AST1seg,0

                mc1:    mov     AX,AST2seg
                cmp     AX,0
                je      mc2
                call    returnheap
                mov     AST2seg,0

                mc2:    mov     AX,bufseg   ;Release data buffers
                cmp     AX,0
                je      mc3
                call    returnheap
                mov     bufseg,0

                mc3:    xor     AX,AX      ;Status = 0
                xor     CX,CX      ;Chars transferred
                call    vdone
                ret
MaxtorClose     endp

```

```

;-----;
;
;   MaxtorTerm      Forcibly Terminate Current Vector Operation
;
;   Input   ES:[3]  Pointer to MSG Block
;
;   Output  none    [vdone called to return status in MSG block]
;-----;
MaxtorTerm      assume DS:nothing,ES:MSGblock
                proc      near
                cli
                cmp      DriverBusy,0      ;Is anything going on?
                je       mt1                ;No, nothing to terminate
                call    GetDevnum          ;Yes, is it for the indicated
                cmp     AL,Device          ; device?
                jne     mt1                ;No, fail term request
                mov     TermRequested,1    ;Yes, cause termination to occur
                mov     AX,blockcount
                mov     BX,SECSIZE
                mul     BX
                mov     CX,AX
                xor     AX,AX
                jmp     short mt2

                mt1:    mov     AX,VEC_NOTERM ;Nothing to terminate
                xor     CX,CX              ;No chars transferred for this req.

                mt2:    sti
                call    vdone
                ret
MaxtorTerm      endp

;-----;
;
;   MaxtorIoctl1    IOCTL for MAXTOR Vector Interface
;
;   Input   ES:[3]  Pointer to MSG Block
;
;   Output  none    [vdone called to return status in MSG block]
;-----;
MaxtorIoctl1    assume DS:nothing,ES:MSGblock
                proc      near
                xor     AX,AX              ;Status = 0
                xor     CX,CX              ;Chars transferred
                call    vdone
                ret
MaxtorIoctl1    endp

;-----;
;

```

```

; MaxtorExist Determine Whether Devnum Unit Exists ;
; ; ;
; Input ES:[3] Pointer to MSG Block ;
; ; ;
; Output none [# cylinders, heads/cyl, sectors/head, & sector ;
; size passed back in as data via the MSG Block vectors. ;
; # cylinders = 0 if Devnum does not exist] ;
; ; ;
;-----;

```

```

assume DS:nothing,ES:MSGblock
Ecylcnt dw 0
Ehdspercyl dw MAXHEADS
Esecsperhd dw MAXSECS
Esecsize dw SECSIZE
MaxtorExist proc near
xor CX,CX
call GetDevnum ;Get device number
mov BL,AL ;Convert to partition table index
xor BH,BH
shl BX,1
shl BX,1
mov BX,word ptr CS:UnixPartTable1[BX+2]
mov Ecylcnt,BX ;Zero means partition does not exist
mov SI,offset Ecylcnt
mov CX,8
call vwhois
ret
MaxtorExist endp

```

```

;-----;
; MaxtorSelect Indicates Whether Next Operation Will Block ;
; ; ;
; Input ES:[3] Pointer to MSG Block ;
; ; ;
; Output none [vdone called to return status in MSG block] ;
; ; ;
;-----;

```

```

assume DS:nothing,ES:MSGblock
IWillBlock db 1,1
IWillNotBlock db 0,0
MaxtorSelect proc near
cmp DriverBusy,0
je ms2 ;No block will occur
mov SI,offset IWillBlock

ms1: mov CX,2
call vwhois
ret

ms2: mov SI,offset IWillNotBlock

```

```

                jmp     ms1
MantorSelect   endp

```

```

-----;
;
;   BatchRead      Read Data from MANTOR
;
;   Input   ES:[3]  Pointer to MSG Block
;
;   Output  none    [vdone called to return status in MSG block]
;
-----;

```

```

BatchRead      assume DS:nothing,ES:MSGblock
                proc     near
                mov     DriverBusy,1    ;Indicate Driver now busy
                mov     blockcount,0    ;Clear blocks transferred
                call    DumpMSGBlock    ;Display MSG block for debugging
                call    GetBuffer       ;Acquire a buffer if necessary
                call    ReadBlocks

                mov     AX,MSGcharct    ;Get original byte count
                xlatword
                mov     CX,AX           ;Assume this much transferred
                cmp     reqstatus,0     ;Unless errors occurred
                je      mrl
                mov     AX,SECSIZE     ;Pass back correct count
                mul     blockcount
                mov     CX,AX

                mrl:   mov     AX,MSGcharct ;Get original byte count
                xlatword
                mov     CX,AX           ;This is the amount to scatter
                mov     DI,offset MSGvectorlist
                mov     SI,bufoff      ;This is where to scatter from
                mov     DS,bufseg
                xor     BP,BP
                call    scatter        ;Copy into coprocessor memory

                mov     AX,reqstatus
                mov     DriverBusy,0    ;Driver no longer busy
                call    vdone
                ret
BatchRead      endp

```

```

-----;
;
;   BatchWrite     Write Data to MANTOR
;
;   Input   ES:[3]  Pointer to MSG Block
;
-----;

```

```

;      Output  none      [vdone called to return status in MSG block]      ;
;
;-----;
BatchWrite      assume  DS:nothing,ES:MSGblock
                proc    near
                mov     DriverBusy,1      ;Indicate Driver now busy
                mov     blockcount,0      ;Clear blocks transferred
                call    DumpMSGBlock      ;Display MSG block for debugging
                call    GetBuffer          ;Acquire buffer if necessary
                mov     AX,MSGcharct      ;Get original byte count
                xlatword
                mov     CX,AX              ;This is the amount to gather
                mov     DI,offset MSGvectorlist
                mov     SI,bufoff         ;This is where to gather into
                mov     dtaoff,SI
                mov     DS,bufseg
                mov     dtaseg,DS
                xor     BP,BP
                call    gather             ;Copy from coprocessor memory

                call    WriteBlocks        ;Now write it to the device

                mov     AX,MSGcharct      ;Get original byte count
                xlatword
                mov     CX,AX              ;Assume this much transferred
                cmp     reqstatus,0        ;Unless errors occurred
                je      mw1
                mov     AX,SECSIZE        ;Pass back correct count
                mul     blockcount
                mov     CX,AX

                mw1:   mov     AX,reqstatus
                mov     DriverBusy,0      ;Indicate Driver no longer busy
                call    vdone
                ret
BatchWrite      endp

```

```

;-----;
;
;      BatchOpen      Determines how many drives attached [maximum of 2]
;                    In-storage partition table initialized
;
;      Input   ES:[3]  Pointer to MSG block
;
;      Output  none      [vdone called to return status in MSG block]
;
;-----;

```

```

BatchOpen      assume  DS:nothing,ES:MSGblock
                proc    near
                call    DumpMSGBlock      ;Display MSG block for debugging
                call    Initialize
                xor     AX,AX              ;Status = 0

```



```

        pop     DX
        pop     CX
        pop     BX
        pop     AX
        pop     DS
        pop     ES
        ret
Initialize endp

```

```

;-----;
;
;   BiosUserExit   Checks if Current Operation Should be Aborted
;
;   Input   none
;
;   Output  carry   ON=abort, OFF=continue
;-----;

```

```

BiosUserExit   assume DS:nothing,ES:nothing
                proc     far
                jnc     bue1
                call    RecoveryViaAST ;Try alternate sector
                jnc     bue1           ;Recovered with alternate sector
                ret      ;Could not recover, fail I/O request

                bue1:   cmp     TermRequested,0 ;Forced termination?
                        je      bue2           ;No, continue
                        mov     TermRequested,0
                        or      reqstatus,VEC_FORCEDTERM
                        stc
                        ret      ;Indicate error occurred

                bue2:   add     word ptr dtaoff,SECSIZE ;Advance DTA
                        inc     blockcount
                        clc
                        ret      ;Clear carry flag
BiosUserExit   endp

```

```

;-----;
;
;   ReadBlocks     Read Blocks using BIOS Read Sector Interface
;
;   Input   ES:[3]  Pointer to MSG block
;
;   Output  reqstatus
;-----;

```

```

ReadBlocks     assume DS:nothing,ES:MSGblock
                proc     near
                call    GetDASDAddr
                call    CharctToBlockct

```



```

    call    CvtToGeometric
    call    GetDevnum
    call    AbsDriveAndCyl ;Resolve partition info
    jc     rb9             ;Partitioning Error

    push   ES
    mov    DI,bufoff      ;Setup contiguous buffer pointers
    mov    dtaoff,DI
    mov    ES,bufseg
    mov    dtaseg,ES
    mov    DS,BiosDataSeg
    assume DS:BiosData,ES:nothing

    push   word ptr TerminateExit
    push   word ptr TerminateExit+2
    cli
    mov    word ptr TerminateExit,offset BiosUserExit
    mov    word ptr TerminateExit+2,CS
    sti
    call   ReadSectors    ;Read data from device
    pop    word ptr TerminateExit+2
    pop    word ptr TerminateExit

    pushf
    call   DeselectDrive
    popf

    pop    ES
    assume DS:nothing,ES:MSGblock
    call   ErrorCheck
rb9:   ret
ReadBlocks endp

```

```

;-----;
;
;   WriteBlocks    Write Blocks using BIOS Read Sector Interface
;
;   Input   ES:[3]  Pointer to MSG block
;
;   Output  reqstatus
;-----;

```

```

WriteBlocks   assume DS:nothing,ES:MSGblock
              proc    near
              call    GetDASDAddr
              call    CharctToBlockct
              call    CvtToGeometric
              call    GetDevnum
              call    AbsDriveAndCyl ;Resolve partition info
              jc     wb9             ;Partitioning error

              push   ES

```

```

        mov     DI,bufoff           ;Setup contiguous buffer pointers
        mov     dtaoff,DI
        mov     ES,bufseg
        mov     dtaseg,ES
        mov     DS,BiosDataSeg
        assume  DS:BiosData,ES:nothing

        push   word ptr DS:TerminateExit
        push   word ptr DS:TerminateExit+2
        cli
        mov     word ptr DS:TerminateExit,offset BiosUserExit
        mov     word ptr DS:TerminateExit+2,CS
        sti
        call   WriteSectors        ;Write data to device
        pop    word ptr DS:TerminateExit+2
        pop    word ptr DS:TerminateExit

        pushf
        call   DeselectDrive
        popf

        pop    ES
        assume  DS:nothing,ES:MSGblock
        call   ErrorCheck
wb9:    ret
WriteBlocks endp

```

```

;-----;
;      CharctToBlockct Convert Character Count to Block Count
;
;      Input   ES:[3]  Pointer to MSG block
;
;      Output  AX      Block count (rounded up if necessary)
;-----;

```

```

        assume  DS:nothing,ES:MSGblock
CharctToBlockct proc near
        push   DX
        mov    AX,MSGcharct
        xlatword
        xor    DX,DX
        div   SectorSize
        cmp   DX,0
        je    ctbl
        inc   AX

        ctbl: pop    DX
              ret
CharctToBlockct endp

```

```

;-----;
;
;   GetDASDAddr   Get DASD Block Address into BX,CX
;
;   Input   ES:[3]  Pointer to MSG block
;
;   Output  BX      Low order word of block number
;           CX      High order word of block number
;-----;

```

```

GetDASDAddr   assume DS:nothing,ES:MSGblock
               proc   near
               push   AX
               push   DX
               mov    AX,word ptr MSGaddress
               mov    DX,word ptr MSGaddress+2
               xlatdword
               mov    CX,DX
               mov    BX,AX
               pop    DX
               pop    AX
               ret
GetDASDAddr   endp

```

```

;-----;
;
;   AbsDriveAndCyl  Determine Physical Drive and Absolute Cyl Address
;
;   Input   AL      Logical Drive      [0-15]
;           CX      Cylinder logical drive [0 thru UnixPartTable entry]
;
;   Output  AL      Physical drive address [0 thru PhysicalDrives-1]
;           CX      Absolute cylinder     [0 thru MAXCYLS-1]
;           Carry   ON=range error, OFF=everything OK
;-----;

```

```

AbsDriveAndCyl  assume DS:nothing,ES:MSGblock
                proc   near
                push   DX
                mov    DX,offset UnixPartTable1
                call   UnixPartitioner ;Determine partition
                jnc   adac9           ;Check for error
                mov    reqstatus,VEC_OUTOFRANGE

                adac9: pop    DX
                ret
AbsDriveAndCyl  endp

```

```

;-----;
;
;   GetDevnum      Get Adjusted Device number into AL
;-----;

```

```

;      Input   ES:[3]  Pointer to MSG block
;
;      Output  AL      Logical device number   [0-15]
;
;-----

```

```

GetDevnum      assume DS:nothing,ES:MSGblock
                proc      near
                mov       AL,MSGdevnum
                sub       AL,FIRSTMANTOR ;1st position in SRITEK vhandler table
                ret
GetDevnum      endp

```

```

;-----
;
;      ErrorCheck      Check for errors from BIOS
;
;      Input   carry   ON=error, OFF=no error
;              [if carry on
;              AH      Error code from BIOS]
;              DX      Zobex error and status registers
;
;      Output  reqstatus updated with vector style error code
;
;-----

```

```

ErrorCheck      assume DS:nothing,ES:nothing
                proc      near
                jc        ec1          ;Did an error occur?
                mov       reqstatus,0  ;No, set good status
                ret          ;Return

                ec1:      cmp        AH,BIOS_TIMEOUT ;Did software timeout occur?
                jne       ec2
                mov       DX,VEC_TIMEOUT

                ec2:      mov       reqstatus,DX    ;Set return status
                ret
ErrorCheck      endp

```

```

;-----
;
;      GetBuffer      Acquire a Buffer from the SRITEK IOP
;
;      Input   none
;
;      Output  none
;
;-----

```

```

GetBuffer      assume DS:nothing,ES:nothing
                proc      near
                cmp       bufseg,0      ;Have we acquired buffer yet?
                jne       gb1          ;Yes, exit
                mov       AX,BUFSIZE

```

```

                call    getheap
                mov     bufseg,AX
                mov     bufoff,0
                mov     buflen,CX
    gbl:         ret
GetBuffer      endp

```

```

;-----;
;
;   InitUnixPart   Initialize Unix Partition Table
;
;   Input   AL       Physical drive
;           DX       Offset from CS for Table
;           ES:[DI]  Buffer area for 1 Sector
;
;   Output  none     [Table placed at offset in DX]
;-----;

```

```

;   Local storage for InitUnixPart
;

```

```

IUPLOCLEN     equ     6
iuptaboff     equ     word ptr [BP-6]
iupbufoff     equ     word ptr [BP-4]
iupbufseg     equ     word ptr [BP-2]

```

```

InitUnixPart  assume DS:nothing,ES:nothing
              proc   near
              push   BP
              mov    BP,SP           ;Establish frame pointer
              sub    SP,IUPLOCLEN   ;Reserve storage for local variables

              push   AX             ;Save regs
              push   BX
              push   CX
              push   DX
              push   SI
              push   DI
              push   DS
              push   ES

              mov    iupbufoff,DI   ;Save parameters
              mov    iupbufseg,ES
              mov    iuptaboff,DX

              mov    AH,1           ;Read 1 sector Partition Record
              mov    BH,PARTRECHD   ; [drive is already in AL]
              mov    BL,PARTRECSEC
              mov    CX,PARTRECCYL
              mov    DS,BiosDataSeg
              call   ReadSectors
              jc     iup9

```

```

        push    CS                ;Copy partition table
        pop     ES
        mov     DS,iupbufseg
        mov     SI,iupbufoff
        mov     CX,16
        mov     DI,offset PartHeader
        cld
        repe   cmpsb
        jne    iup9

        mov     DI,iuptaboff
        mov     CX,16
        rep    movsw

        mov     CX,8                ;Eliminate any non-vector partitions
        mov     BX,iuptaboff

iup1:   test    word ptr CS:[BX],DDPARTITION
        jz     iup2
        mov    word ptr CS:[BX],0
        mov    word ptr CS:[BX+2],0

iup2:   add     BX,4
        loop   iup1

iup9:   call   DetPhysDrives      ;Seek back to Cyl 0
        pop    ES                ;Restore regs
        pop    DS
        pop    DI
        pop    SI
        pop    DX
        pop    CX
        pop    BX
        pop    AX

        add    SP,IUPLOCALLEN    ;Deallocate local storage
        pop    BP                ;Restore BP
        ret     ;Return to caller
InitUnixPart endp

```

```

;-----;
;
;   UnixPartitioner Map Drive Number to Appropriate UNIX Partition
;
;   Input   AL       Logical drive           [0 thru 15]
;           CX       Cylinder logical drive [0 thru UnixPartTable entry]
;           DX       Offset (from CS) of Unix partition tables
;
;   Output  AL       Physical drive address  [0 thru PhysicalDrives-1]
;           CX       Absolute cylinder      [0 thru MAXCYLS-1]
;-----;

```

```

;          Carry   ON=range error, OFF=everything OK
;
-----
UnixPartitioner  assume DS:nothing,ES:nothing
proc          near
push         BX           ;Save working regs
push         DX
push         SI

mov         BL,AL         ;Convert logical drive to table offset
xor         BH,BH
shl         BX,1
shl         BX,1

add         DX,BX
mov         SI,DX
mov         DX,word ptr CS:[SI+2]
cmp         DX,0         ;Does partition exist?
je          upe           ;No, error
cmp         CX,DX        ;Is request within range of partition?
jae         upe           ;No, error
add         CX,word ptr CS:[SI] ;Yes, compute absolute cyl

and         AL,08h       ;Convert logical to physical drive
shr         AL,1
shr         AL,1
shr         AL,1

clc                               ;Clear carry flag

up9:        pop         SI           ;Restore working regs
pop         DX
pop         BX
ret                               ;Return to caller

upe:        stc                               ;Indicate error resolving partition
jmp         up9
UnixPartitioner endp

-----
;
;          GetAST          Get the Alternate Sector Table
;
;          Input   AL      Physical drive
;
;          Output  none    [AST obtained]
;
-----
GetAST      assume DS:nothing,ES:nothing
proc          near
push         AX           ;Save regs

```

```

        push    CX
        push    DX
        push    DI
        push    ES
        push    DS

        mov     DL,AL           ;Save drive number for a moment
        mov     AX,SECSIZE*ASTSECCNT
        call    getheap        ;Get storage for AST
        cmp     CX,SECSIZE*ASTSECCNT
        jne     ga9            ;Error, not enough storage available
        mov     AST1seg,AX      ;Save for MaxtorClose later
        mov     ES,AX          ;Point ES:[DI] to location
        xor     DI,DI          ; for AST
        mov     AL,DL          ;Refresh physical drive number
        mov     DS,BiosDataSeg
        call    ObtainAST

ga9:    pop     DS              ;Restore regs
        pop     ES
        pop     DI
        pop     DX
        pop     CX
        pop     AX
        ret                    ;Return to caller
GetAST  endp

```

```

;-----;
;
;   DumpMSGBlock   Format a MSG Block for Debugging Output
;
;   Input   ES:[3]  Pointer to MSG block
;
;   Output  none
;
;-----;

```

```

DumpMSGBlock  assume DS:nothing,ES:MSGblock
               proc   near
               cmp    DebugFlag,0
               jne    dmb1
               ret

```

```

dmb1:  push    AX
        call   PrintString
        db    CR,0
        mov    AX,ES
        call   PrintHexWord
        call   PrintString
        db    ' MSG: sb=',0
        mov    AL,MSGsigbytes
        call   PrintHexByte
        call   PrintString

```



```
db      ' rq=',0
mov     AL,MSGrqtype
call    PrintHexByte
call    PrintString
db      ' dn=',0
mov     AL,MSGdevnum
call    PrintHexByte
call    PrintString
db      ' ct=',0
mov     AL,byte ptr MSGcharct
call    PrintHexByte
mov     AL,byte ptr MSGcharct+1
call    PrintHexByte
call    PrintString
db      ' st=',0
mov     AL,byte ptr MSGstatus
call    PrintHexByte
mov     AL,byte ptr MSGstatus+1
call    PrintHexByte
call    PrintString
db      ' ad=',0
mov     AL,byte ptr MSGaddress
call    PrintHexByte
mov     AL,byte ptr MSGaddress+1
call    PrintHexByte
mov     AL,byte ptr MSGaddress+2
call    PrintHexByte
mov     AL,byte ptr MSGaddress+3
call    PrintHexByte
pop     AX
ret
DumpMSGBlock endp

Cseg      ends
end
```

1

2

3

Formatted by SCRIPT from file 'CHECKSUM PRSHELL A1'.
Genuine even without omega

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```

/*-----
;
;   Checksum Computation for Adapter ROMs
;   Program Property of IBM
;
;   Author:          L K Raper   S-363-6775   CMULKR at PGHVM1
;   Version:         1.0 05/10/84
;   DOS Required:    DOS 2.0 or later
;   Classification:  IBM Internal Use Only
;
;   (C) Copyright IBM Corporation, 1984
;   Developed for the Information Technology Center at
;   Carnegie-Mellon University
;
;-----*/

```

```
char    IBMcopyright[] = " (C) Copyright IBM Corporation, 1984 ";
```

```
#include "stdio.h"
```

```
main (argc,argv)
int   argc;
char *argv[];
{
    char ifname[65];
    int sum,temp;
    FILE *fi,*fo;
    \
    if (argc == 2) {
        makefnam (argv[1],".sys",ifname);
        fi = fopen (ifname,"rb");
    }
    else
        fi = 0;
    if (fi == 0) {
        printf("Usage: checksum [drive:[\\path\\]filename]\n");
        return (1);
    }
    sum = 0;
    while ((temp = getc(fi)) != EOF) {
        sum += (temp & 0xFF);
    }
    fclose (fi);
    sum &= 0xFF;
    sum = (256-sum) & 0xFF;
    printf ("Checksum is %02x\n",sum);
    if (sum == 0) return (0);
    temp = 0;
    printf ("Append to file? [Y or N]: ");
    temp = toupper(getchar());
    if (temp != 'Y' && temp != 'N') {
        printf ("[N assumed]\n");
    }
}

```

```
    return (0);
}
if (temp == 'Y') {
    fo = fopen (ifname,"ab");
    putc (sum,fo);
    if (fclose (fo) != 0) {
        printf ("Error detected while trying to append checksum.\n");
        return (-1);
    }
    else {
        printf ("Done\n");
        return (0);
    }
}
}
```

Formatted by SCRIPT from file 'MAXFMT PRTSHELL A1'.

Genuine even without omega

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```

/*-----*/
;
;   Formatting Utility for PC-DOS MANTOR Partitions
;   Program Property of IBM
;
;   Author:           Mike West, Jr
;   Version:          2.0 07/05/84
;   DOS Required:     DOS 2.0 or later
;   Classification:   IBM Internal Use Only
;
;   (C) Copyright IBM Corporation, 1984
;   Developed for the Information Technology Center at
;   Carnegie-Mellon University
;
;-----*/

```

```
char    IBMcopyright[] = " (C) Copyright IBM Corporation, 1984 ";
```

```

#include "stdio.h"
typedef unsigned char UCHAR;
#define TRUE 1
#define FALSE 0
typedef char BOOLEAN;
#define VOLCMETTYPE 11
#define NAMETYPE 8
#define EXTTYPE 3
#define BUFTYPE 0x200
#define BUFFERTYPE 0x100
#define FILETYPE 0x40
#define CHART 0x8000

struct regs { unsigned ax,bx,cx,dx,si,di,ds,es; };
struct segregs { unsigned CSseg,SSseg,DSseg,ESseg; };
struct devinfo {
    UCHAR address;
    unsigned cylinder;
    unsigned startcyl;
    unsigned blockcount;
};
struct FCBtype {
    UCHAR prefix[NAMETYPE];
    UCHAR filename[NAMETYPE];
    UCHAR fileext[EXTTYPE];
    unsigned dummy1;
    unsigned recordsize;
    UCHAR dummy2[0x11];
    unsigned recno;
    unsigned dummy3;
};
struct BPBtype {
    UCHAR start1[3];
    UCHAR start2[8];
};

```



```

    unsigned bytespersec;
    UCHAR spau;
    unsigned reservesec;
    UCHAR noFAT;
    unsigned rootdir;
    unsigned logicalimage;
    UCHAR descriptor;
    unsigned FATsec;
    unsigned secpertrack;
    unsigned headno;
    unsigned hiddensec;
    UCHAR dummy[0x1E2];
};

```

```

unsigned GetSlash()
{
    unsigned flags;
    struct regs registers;

    registers.ax = 0x3700;
    flags = sysint21(&registers,&registers);
    return(registers.dx & 0x00FF);
}

```

```

BOOLEAN CheckOption(argv,i,s,v,inc)
UCHAR *argv[];
unsigned i, inc;
BOOLEAN *s,*v;
{
    UCHAR check;
    UCHAR a, b;
    BOOLEAN error = FALSE;

    check = GetSlash();
    if (*(argv[i] + inc) == check) {
        ++inc;
        a = *(argv[i] + inc);
        if (a=='s' || a=='S' || a=='v' || a=='V') {
            while (a=='s' || a=='S' || a=='v' || a=='V' || a==check) {
                if (a=='s' || a=='S')
                    *s = TRUE;
                else if (a=='v' || a=='V')
                    *v = TRUE;
                else if (a != check)
                    error = TRUE;
                ++inc;
                a = *(argv[i] + inc);
            }
            if (a!='\0') {
                error = TRUE;
            }
        }
    }
}

```

```
        else
            error = TRUE;
    }
    if (error) {
        printf("Unknown option: %c\n",a);
    }
    return(error);
}

BOOLEAN GetOptions(drive,s,v,argc,argv)
UCHAR *drive;
BOOLEAN *s,*v;
unsigned argc;
UCHAR *argv[];
{
    unsigned i, j;
    BOOLEAN flag,error;

    *s = FALSE;
    *v = FALSE;
    flag = FALSE;
    error = FALSE;
    *drive = *argv[1];
    *drive = toupper(*drive);
    if (isupper(*drive)) {
        error = *(argv[1] + 1) != ':';
        j = 2;
        if (!error) {
            for (i = 1;(i < argc) && (!flag);++i) {
                flag = CheckOption(argv,i,s,v,j);
                j = 0;
            }
        }
    }
    else
        error = TRUE;
    if (error)
        printf("Invalid drive specification.\n");
    if (flag)
        error = flag;
    return(error);
}
```

```
BOOLEAN CheckDrive(drive,address)
UCHAR drive;
UCHAR *address;
{
    unsigned check,driveaddress;
    UCHAR limitdrive;
    struct regs registers;
    unsigned flags;
    BOOLEAN error;
```

```
    registers.ax = 0x1900;
    flags = sysint21(&registers,&registers);
    driveaddress = registers.ax & 0x00FF;
    registers.dx = driveaddress;
    registers.ax = 0x0E00;
    flags = sysint21(&registers,&registers);
    check = registers.ax & 0x00FF;
    limitdrive = check + 'A' - 1;
    error = drive > limitdrive;
    if (error)
        printf("There is no such drive on this system.\n");
    *address = (driveaddress + 'A');
    return(error);
}
```

```
BOOLEAN TranslateDrive(drive,device)
```

```
    UCHAR drive;
```

```
    struct devinfo *device;
```

```
    {
```

```
        struct regs registers;
```

```
        struct segregs segregisters;
```

```
        unsigned flags;
```

```
        BOOLEAN error;
```

```
        segread(&segregisters);
```

```
        registers.bx = drive - 'A' + 1;
```

```
        registers.ax = 0x4404;
```

```
        registers.cx = 7;
```

```
        registers.dx = device;
```

```
        registers.ds = segregisters.SSseg;
```

```
        flags = sysint21(&registers,&registers);
```

```
        error = (flags % 2);
```

```
        if (error)
```

```
            printf("Use DOS format command for drive %c:.\n",drive);
```

```
        return(error);
```

```
    }
```

```
BOOLEAN CheckError(device)
```

```
    struct devinfo *device;
```

```
    {
```

```
        BOOLEAN error;
```

```
        error = device->cylinder == 0;
```

```
        if (error) {
```

```
            printf("Use the FDISK utility to create a DOS partition ");
```

```
            printf("and reboot.\n");
```

```
        }
```

```
        return(error);
```

```
    }
```

```
intro(drive)
  UCHAR drive;
  {
    struct regs registers;
    unsigned check;

    printf("Press any key to begin formatting %c:\n",drive);
    registers.ax = 0x0000;
    check = sysint(0x16,&registers,&registers);
    printf("\n");
    printf("Formatting ... ");
  }
}
```

```
makeFAT(FAT)
  UCHAR FAT[];
  {
    unsigned x;

    FAT[0] = 0xF8;
    FAT[1] = 0xFF;
    FAT[2] = 0xFF;
    for (x=3; x<=0x7FFF; FAT[x++] = 0);
    return;
  }
}
```

```
GetValues(address,h,s)
  UCHAR address;
  UCHAR *h,*s;
  {
    struct regs registers;
    unsigned check;

    registers.ax = 0x0800;
    registers.dx = address;
    check = sysint(0x13,&registers,&registers);
    *h = registers.dx / 0x100;
    *s = (registers.cx % 0x100) & 0x3F;
    return;
  }
}
```

```
GetMax(device,h,s,secperall)
  struct devinfo *device;
  UCHAR *h,*s,*secperall;
  {
    unsigned sectors,address;

    address = device->address;
    GetValues(address,h,s);
    sectors = (*s * (*h + 1) * device->cylinder);
    if ((sectors >= 0x40) && (sectors <= 0x1FF)) {
      *secperall = 1;
    }
  }
}
```

```

    if ((sectors >= 0x200) && (sectors <= 0x7FF)) {
        *secperrall = 2;
    }
    if ((sectors >= 0x800) && (sectors <= 0x1FFF)) {
        *secperrall = 4;
    }
    if ((sectors >= 0x2000) && (sectors <= 0x7FA7)) {
        *secperrall = 8;
    }
    if (sectors >= 0x7FA8) {
        *secperrall = 16;
    }
    return;
}

unsigned FATsize(secperall,device)
UCHAR *secperrall;
struct devinfo *device;
{
    unsigned y,secperFAT,power;
    double pow();
    UCHAR h,s;

    GetMax(device,&h,&s,secperall);
    power = *secperrall;
    y = ((((*secperrall - 1) + device->blockcount) / power) + 1) & 0xFFFE);
    secperFAT = (((y / 2) + y + 0x1FF) / 0x200);
    return(secperFAT);
}

unsigned CylAssign(cyl,sector)
unsigned cyl,sector;
{
    UCHAR ch, c1;

    ch = cyl & 0x00FF;
    c1 = ((cyl & 0x0300) / 4) + sector;
    return((ch * 0x0100) + c1);
}

unsigned GetCluster(cyl,head,secperall,device,secperFAT,error)
unsigned cyl;
UCHAR head,secperall;
struct devinfo *device;
unsigned secperFAT;
BOOLEAN *error;
{
    unsigned x, y, z, cluster;
    UCHAR h, s, d;

    GetValues(device->address,&h,&s);
    x = ((cyl - device->startcyl) * (h + 1) * s);

```

```

    y = x + (head * s);
    z = y - 1 - 0x20 - (2 * secperFAT);
    *error = z == 0;
    cluster = z / secperall;
    return(cluster + 2);
}

EvenFAT(cluster,value,FAT)
unsigned cluster,value;
UCHAR FAT[];
{
    unsigned offset;

    offset = (cluster * 3) / 2;
    FAT[offset] = value % 0x100;
    FAT[offset + 1] = (FAT[offset + 1] & 0xF0) | ((value / 0x100) & 0x0F);
    return;
}

OddFAT(cluster,value,FAT)
unsigned cluster,value;
UCHAR FAT[];
{
    unsigned offset;

    offset = (cluster * 3) / 2;
    FAT[offset + 1] = value / 0x10;
    FAT[offset] = (FAT[offset] & 0x0F) | ((value & 0x0F) * 0x10);
    return;
}

BOOLEAN RecordError(device,cylinder,head,FAT,secperall,secperFAT)
struct devinfo *device;
unsigned cylinder;
UCHAR head;
UCHAR FAT[];
UCHAR secperall;
unsigned secperFAT;
{
    unsigned cluster,offset;
    UCHAR x, y;
    BOOLEAN error = FALSE;

    cluster = GetCluster(cylinder,head,secperall,device,
        secperFAT,&error);
    for (x=0; x<=(0x10/secperall); x++) {
        if (cluster % 2) {
            OddFAT(cluster,0x0FF7,FAT);
            offset = (cluster * 3) / 2;
        }
        else {
            EvenFAT(cluster,0x0FF7,FAT);

```

```

        offset = (cluster * 3) / 2;
    }
    cluster++;
}
return(error);
}

BOOLEAN VerifyDisk(device,FAT,secperall,secperFAT)
struct devinfo *device;
UCHAR FAT[];
UCHAR secperall;
unsigned secperFAT;
{
    unsigned c;
    UCHAR ah, h, maxsec, maxhead;
    struct regs registers;
    BOOLEAN error = FALSE;
    unsigned check;

    GetValues(device->address,&maxhead,&maxsec);
    for (c=device->startcyl; c<(device->startcyl+device->cylinder); c++) {
        for (h=0; h<=maxhead; h++) {
            registers.ax = 0x0B00;
            sysint21(&registers,&registers);
            registers.ax = 0x0400 + maxsec;
            registers.dx = (h * 0x0100) + device->address;
            registers.cx = CylAssign(c,1);
            check = svshint(0x13,&registers,&registers);
            ah = registers.ax / 0x0100;
            if (ah) {
                error = RecordError(device,c,h,FAT.secperall,
                    secperFAT);
            }
        }
    }
    return(error);
}

```

```

Flush()
{
    struct regs registers;
    unsigned check;

    registers.ax = 0x0D00;
    check = sysint21(&registers,&registers);
    return;
}

```

```

/*
 * Routine to perform DCS Absolute Disk Read Function (Sysint 0x25)
 * Maintains stack at proper level and returns flags from int 25.

```

```

*/
unsigned      Sysint25 (block, drive, buffer)
unsigned      block;          /* Number of block to read */
UCHAR  drive;          /* Drive ID ('A' thru 'Z') */
UCHAR  *buffer;        /* Ptr to 512 byte buffer */
{
    struct {unsigned AX,BX,CX,DX,SI,DI,DS,ES;} regs;
    struct {unsigned CSseg, SSseg, DSseg, ESseg;} segregs;
    unsigned  flags;
    unsigned  oldIP,oldCS;
    static UCHAR altint25[] = {0xCD, 0x25, /* int 25 */
                                0x07,  /* pop ES */
                                0xCF};  /* iret  */

    segread (&segregs);          /* --reg H--- --reg L--- */
    regs.AX = 0x3580;            /* Get IV      IV = 0x80 */
    sysint(0x21,&regs,&regs);
    oldIP = regs.BX;
    oldCS = regs.ES;

    regs.AX = 0x2580;           /* --reg H--- --reg L--- */
    regs.DX = (unsigned) altint25; /* Set IV      IV = 0x80 */
    regs.DS = segregs.SSseg;
    sysint(0x21,&regs,&regs);

    regs.AX = drive - 'A';     /* --reg H--- --reg L--- */
    regs.BX = buffer;          /* ----- drive id */
    regs.CX = 1;                /* offset addr of buffer */
    regs.DX = block;            /* # of blocks to read */
    regs.DS = segregs.SSseg;    /* starting block number */
    flags = sysint(0x80,&regs,&regs); /* segment addr of buffer */

    regs.AX = 0x2580;           /* --reg H--- --reg L--- */
    regs.DX = oldIP;           /* Set IV      IV = 0x80 */
    regs.DS = oldCS;
    sysint(0x21,&regs,&regs);    /* Restore original IV 80 */
    return (flags);           /* Return flags from DOS */
}

```

```

/*
 * Routine to perform DOS Absolute Disk Write Function (Sysint 0x26)
 * Maintains stack at proper level and returns flags from int 26.
 */

```

```

unsigned      Sysint26 (block, drive, buffer)
unsigned      block;          /* Number of block to write*/
UCHAR  drive;          /* Drive ID ('A' thru 'Z') */
UCHAR  *buffer;        /* Ptr to 512 byte buffer */
{
    struct {unsigned AX,BX,CX,DX,SI,DI,DS,ES;} regs;

```



```

struct {unsigned CSseg, SSseg, DSseg, ESseg;} segregs;
unsigned flags;
unsigned unsigned oldIP,oldCS;
static UCHAR altint26[] = {0xCD, 0x26, /* int 26 */
                           0x07, /* pop ES */
                           0xCF}; /* iret */

segread (&segregs); /* --reg H--- --reg L--- */
regs.AX = 0x3580; /* Get IV IV = 0x80 */
sysint(0x21,&regs,&regs);
oldIP = regs.BX;
oldCS = regs.ES;

regs.AX = 0x2580; /* --reg H--- --reg L--- */
regs.DX = (unsigned) altint26; /* Set IV IV = 0x80 */
regs.DS = segregs.SSseg;
sysint(0x21,&regs,&regs);

regs.AX = drive - 'A'; /* --reg H--- --reg L--- */
regs.BX = buffer; /* ----- drive id */
regs.CX = 1; /* offset addr of buffer */
regs.DX = block; /* # of blocks to read */
regs.DS = segregs.SSseg; /* starting block number */
flags = sysint(0x80,&regs,&regs); /* segment addr of buffer */

regs.AX = 0x2580; /* --reg H--- --reg L--- */
regs.DX = oldIP; /* Set IV IV = 0x80 */
regs.DS = oldCS;
sysint(0x21,&regs,&regs); /* Restore original IV 80 */
return (flags); /* Return flags from DOS */
}

```

```

AbsWriteDisk(block,drive,buffer)
unsigned block;
UCHAR drive;
UCHAR *buffer;
{
    Sysint26(block,drive,buffer);
    return;
}

```

```

AbsReadDisk(block,drive,buffer)
unsigned block;
UCHAR *drive;
UCHAR *buffer;
{
    unsigned rc;
    struct regs registers;

    rc = Sysint25(block,*drive,buffer);
    if (rc % 2) {
        printf("\n");
    }
}

```

```

        printf("Insert DOS diskette in drive A:\n");
        printf("Press any key to continue ... \n");
        registers.ax = 0x0000;
        rc = sysint(0x16,&registers,&registers);
        *drive = 'A';
        AbsReadDisk(block,drive,buffer);
    }
    return;
}

WriteFAT(FAT,secperFAT,drive)
    UCHAR FAT[];
    unsigned secperFAT;
    UCHAR drive;
{
    unsigned w, v, u;
    UCHAR buffer[BUFSIZE];
    struct regs registers;
    UCHAR *oldFAT;

    oldFAT = FAT;
    for (u=0; u<=1; u++) {
        FAT = oldFAT;
        for (v=0; v<secperFAT; v++) {
            AbsWriteDisk(((v + 1) + (u * secperFAT)),drive,FAT);
            FAT += 512;
        }
    }
    for (v=0; v<0x200; buffer[v++] = 0);
    for (u=0; u<0x20; u++) {
        AbsWriteDisk(((u + 1) + (2 * secperFAT)),drive,buffer);
    }
    Flush();
    return;
}

MakeBPB(address,drive,secperall,secperFAT,device)
    UCHAR *address,drive,secperall;
    unsigned secperFAT;
    struct devinfo *device;
{
    struct BPBtype BPB;

    AbsKeaddDisk(0,address,&BPB);
    BPB.bytespersec = 0x200;
    BPB.spau = secperall;
    BPB.reservesec = 1;
    BPB.noFAT = 2;
    BPB.rootdir = 0x200;
    BPB.logicalimage = device->blockcount;
    BPB.descriptor = 0xF8;
    BPB.FATsec = secperFAT;
}

```

```

    BPB.secpertrack = 0x11;
    BPB.headno = 0xF;
    BPB.hiddensec = 1;
    AbsWriteDisk(0,drive,&BPB);
    return;
}

```

```

CreateFCB(FCB,attribute,drive,filename,fileext)

```

```

struct FCBtype *FCB;
unsigned attribute;
UCHAR drive,filename[],fileext[];
{
    UCHAR *strncpy();
    struct regs registers;
    struct segregs segregisters;
    unsigned x, check;

    segread(&segregisters);
    FCB->prefix[0] = 0xFF;
    for (x=1; x<=5; FCB->prefix[x++] = 0x00);
    FCB->prefix[6] = attribute;
    FCB->prefix[7] = drive - 'A' + 1;
    strncpy(FCB->filename,filename,8);
    strncpy(FCB->fileext,fileext,3);
    FCB->dummy1 = 0;
    FCB->recordsize = 0x100;
    for (x=1; x<0x11; FCB->dummy2[x++] = 0);
    registers.ax = 0x1600;
    registers.ds = segregisters.SSseg;
    registers.dx = FCB;
    check = sysint21(&registers,&registers);
    FCB->dummy3 = 0;
    return;
}

```

```

unsigned OpenFile(filename,a1,flag)

```

```

UCHAR filename[];
unsigned a1;
BOOLEAN *flag;
{
    struct regs registers;
    struct segregs segregisters;
    unsigned check,handle,i;

    if (*flag) {
        filename[0] = 'A';
    }
    segread(&segregisters);
    registers.ax = 0x3D00 + a1;
    registers.ds = segregisters.SSseg;
    registers.dx = filename;
    check = sysint21(&registers,&registers);
}

```

```

    handle = registers.ax;
    if (check % 2) {
        printf("\n");
        printf("Insert DOS diskette in drive A:\n");
        printf("Press any key to continue ... \n");
        registers.ax = 0x0000;
        check = sysint(0x10,&registers,&registers);
        *flag = TRUE;
        handle = OpenFile(filename,al,flag);
    }
    return(handle);
}

```

```
CopyFile(handle,FCB)
```

```

unsigned handle;
struct FCBtype *FCB;
{
    UCHAR buffer[BUFFERTYPE];
    unsigned bytesread,x,check;
    struct regs registers;
    struct segregs segregisters;

    x = 0;
    segread(&segregisters);
    registers.ax = 0x1A00;
    registers.ds = segregisters.SSseg;
    registers.dx = buffer;
    check = sysint21(&registers,&registers);
    do {
        registers.bx = handle;
        registers.cx = 0x100;
        registers.ax = 0x3F00;
        registers.ds = segregisters.SSseg;
        registers.dx = buffer;
        check = sysint21(&registers,&registers);
        bytesread = registers.ax;
        if (bytesread) {
            FCB->recno = x++;
            registers.ax = 0x2800;
            FCB->recordsize = bytesread;
            registers.ds = segregisters.SSseg;
            registers.dx = FCB;
            registers.cx = 1;
            check = sysint21(&registers,&registers);
        }
    } while (bytesread);
    return;
}

```

```
CloseFile(handle)
```

```

unsigned handle;
{

```

```
    struct regs registers;
    unsigned check;

    registers.ax = 0x3E00;
    registers.bx = handle;
    check = sysint21(&registers,&registers);
    return;
}
```

CloseFCB(FCB)

```
struct FCBtype *FCB;
{
    struct regs registers;
    struct segregs segregisters;
    unsigned check;

    segread(&segregisters);
    registers.ds = segregisters.SSseg;
    registers.dx = FCB;
    registers.ax = 0x1000;
    check = sysint21(&registers,&registers);
    return;
}
```

TransferFile(inputfile,outputfile,attribute,drive,address,flag)

```
UCHAR inputfile[],outputfile[];
unsigned attribute;
UCHAR drive address;
BOOLEAN *flag;
{
    unsigned handle;
    struct FCBtype FCB;
    UCHAR fileext[EXTTYPE];
    unsigned i;

    inputfile[0] = address;
    handle = OpenFile(inputfile,0x00,flag);
    fileext[0] = 'C';
    fileext[1] = 'C';
    fileext[2] = 'M';
    CreateFCB(&FCB,attribute,drive,outputfile,fileext);
    CopyFile(handle,&FCB);
    CloseFile(handle);
    CloseFCB(&FCB);
    return;
}
```

SystemTransfer(drive,address)

```
UCHAR drive,address;
{
    BOOLEAN flag = FALSE;
```

```

    TransferFile(" :\\IBMBIO.COM", "IBMBIO ", 0x07, drive, address, &flag);
    TransferFile(" :\\IBMDOS.COM", "IBMDOS ", 0x07, drive, address, &flag);
    TransferFile(" :\\COMMAND.COM", "COMMAND ", 0x00, drive, address, &flag);
    return;
}

GetLine(s, lim)
UCHAR s[];
unsigned lim;
{
    unsigned c, i;

    for (i=0; i<lim && (c=getchar())!=EOF && c!='\n'; s[i++] = c);
    return(i);
}

AddVLabel(drive)
UCHAR drive;
{
    UCHAR VolumeLabel[VOLUMETYPE];
    unsigned x, length;
    UCHAR name[NAMETYPE];
    UCHAR ext[ENTTYPE];
    struct FCBtype FCB;

    for (x=0; x<VOLUMETYPE; VolumeLabel[x++] = ' ');
    printf("\n");
    printf("Volume label (11 characters, ENTER for none? ");
    length = GetLine(VolumeLabel, VOLUMETYPE);
    printf("\n");
    for (x=0; x<8; name[x++] = ' ');
    for (x=0; x<3; ext[x++] = ' ');
    for (x=0; x<length; x++) {
        if (x < 8) {
            name[x] = VolumeLabel[x];
            name[x] = toupper(name[x]);
        }
        else {
            ext[x - 8] = VolumeLabel[x];
            ext[x - 8] = toupper(ext[x - 8]);
        }
    }
    CreateFCB(&FCB, 0x08, drive, name, ext);
    CloseFCB(&FCB);
}

main(argc, argv)
unsigned argc;
UCHAR *argv[];
{
    UCHAR sepperall;
    struct devinfo device;

```

```

    UCHAR drive,address;
    BOOLEAN error,s_opt,v_opt;
    UCHAR FAT[CHART];
    unsigned secperFAT;

    error = FALSE;
    error = GetOptions(&drive,&s_opt,&v_opt,argc,argv);
    if (!error) {
        error = CheckDrive(drive,&address);
        if (!error) {
            error = TranslateDrive(drive,&device);
            if(!error) {
                error = CheckError(&device);
                if(!error) {
                    intro(drive);
                    makeFAT(FAT);
                    secperFAT = FATsize(&secperall,&device);
                    error = VerifyDisk(&device,FAT,secperall,
                                        secperFAT);
                    if (!error) {
                        WriteFAT(FAT,secperFAT,drive);
                        MakeBPB(&address,drive,secperall,secperFAT,
                                &device);
                        printf("Format complete.\n");
                        if (s_opt) {
                            SystemTransfer(drive,address);
                            printf("System transferred.\n");
                        }
                        if (v_opt) {
                            AddVLabel(drive);
                        }
                        Flush();
                    }
                    else {
                        printf("\n");
                        printf("Unrecoverable error in system area.\n");
                        printf("Cannot format drive %c:.\n",drive);
                    }
                }
            }
        }
    }
}

```

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```
/*-----  
;  
;  
;   Constants and Global Declarations for MAXTOR C Utilities  
;   Program Property of IBM  
;  
;  
;   Author:           L K Raper   8-363-6775   CMULKR at PGHVM1  
;   Version:          1.9 05/15/84  
;   DOS Required:     DOS 2.0 or later  
;   Classification:   IBM Internal Use Only  
;  
;  
;   (C) Copyright IBM Corporation, 1984  
;   Developed for the Information Technology Center at  
;   Carnegie-Mellon University  
;  
;-----*/
```

```
#ifdef MAINPROG  
char   IBMcopyright[] = " (C) Copyright IEM Corporation, 1984 ";  
#endif
```

```
/* Universal constants */
```

```
#define NULL      0  
#define PRIVATE  static  
#define CARRY     0x001  
#define TRUE      1  
#define FALSE     0  
#define SUCCEED   0  
#define FAIL      (-1)  
#define VALID     1  
#define INVALID   0
```

```
/* Constants for PC keyboard support */
```

```
#define BS        8  
#define TAB       9  
#define CR       13  
#define ESC      27  
#define BACKTAB  271  
#define F3       317  
#define HOME     327  
#define UP       328  
#define LEFT     331  
#define RIGHT    333  
#define DOWN     336
```

```
/* Constants for PC display support */
```

```
#define NORMAL    7  
#define INTENSE  15  
#define REVERSE   0x70  
#define BLINK    0x80  
#define BLUEBACK 0x10  
#define GREENBACK 0x20
```

```
#define REDBACK          0x40
#define REDFORE         0x04
#define BLACKFORE       0x00

/* MAXTOR related constants */
#define SECSIZE          512
#define SECSPERHD        17
#define HDSPERCYL        15
#define SIGLEN           16
#define MAXSIG           "Partition Record"
#define SYSTEMCYL        917
#define PARTCNT          8
#define PARTRECCYL       0x95C0
#define PARTRECHD        0
#define PARTRECSEC       1

struct partentry {
    unsigned int  startcyl, cylcount;
};
struct partrec {
    char          signature[16];
    struct        partentry pe[PARTCNT];
};
```

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```

/*-----
;
;   MAXTOR Initialization Utility
;   Program Property of IBM
;
;   Author:      L K Raper   8-363-6775   CMULKR at PGHVM1
;   Version:     2.3 06/26/84
;   DOS Required:  DOS 2.0 or later
;   Classification: IBM Internal Use Only
;
;   (C) Copyright IBM Corporation, 1984
;   Developed for the Information Technology Center at
;   Carnegie-Mellon University
;
;-----*/

```

```

#define MAINPROG
#include "maxhdr.h"
#include "stdio.h"

#define PROMPT 1
#define NOPROMPT 0

#define MAXPATS 8
PRIVATE char  initpart[PARTCNT];
PRIVATE char  *patbuf[MAXPATS];
PRIVATE int   pattern[MAXPATS] = {0x8888, 0x9249, 0xE656, 0xAAAA,
                                   0x5555, 0x0F0F, 0x2222, 0x0000};

PRIVATE char  goodbba[SECSPERHD];
PRIVATE char  saflag = FALSE; /* TRUE when writing System Area */
PRIVATE char  surfacescan = TRUE; /* FALSE to skip surface scan */
PRIVATE char  astupdated = FALSE; /* TRUE if ast updated */
PRIVATE int   curdrive; /* Drive to initialize */
PRIVATE int   rc = 0; /* Return code for DOS */

#define ASTCYL 917
#define ASTHD 0
#define ASTSEC 2
#define ASTSECCNT 2
#define ASTSIZE 252
#define ASTSIG "AST"
#define ASTSIGLEN 4
#define ASTOFF 1
#define ASTON 0

struct astentry { /* Alternate Sector Table entry */
    int acyl;
    unsigned char ahd,asec;
};

struct ast { /* Alternate sector table */

```

```

char  astsignature[ASTSIGLEN];      /* Identifies this as AST      */
int   astcylinder;                  /* Cyl Location of alternate secs */
int   astbbcount;                   /* Number of alt sectors assigned */
struct astentry astbb[ASTSIZE];
}   *astbuf;                         /* Pointer to working copy of AST */

```

```

/*
 * Routine to read the MANTOR Partition record if it exists
 *
 */

```

```

PRIVATE struct partrec *ReadMANPartRecord (drive)
int   drive;
{
    char *buf;
    int   i;

    buf = (char *) GetIOBuffer (SECSIZE);
    for (i=0; i<SECSIZE; i++)
        buf[i] = 0;
    if ((ReadMAXSectors (buf,drive,SYSTEMCYL,PARTRECHD,PARTRECSEC,1) == FAIL) ||
        (strncmp (buf, MAXSIG, SIGLEN) != 0)) {
        free (buf);
        return (NULL);
    }
    return (buf);
}

```

```

/*
 * Routine to obtain the working copy of the AST
 *
 */

```

```

PRIVATE ObtainAST (drive)
int   drive;
{
    int   i;
    char *p;

    astbuf = (struct ast *) GetIOBuffer (SECSIZE*ASTSECCNT);
    p = (char *) astbuf;
    for (i=0; i<(SECSIZE*ASTSECCNT); i++)
        p[i] = 0;
    if ((ReadMAXSectors (astbuf,drive,ASTCYL,ASTHD,ASTSEC,ASTSECCNT) == FAIL) ||
        (strncmp (astbuf->ast.astsignature, ASTSIG, ASTSIGLEN) != 0)) {
        strncpy (astbuf -> ast.astsignature, ASTSIG, ASTSIGLEN);
        astbuf -> ast.astcylinder = ASTCYL;
        astbuf -> ast.astbbcount = 0;
    }
}

```

```

/*
 * Routine to store the working copy of the AST on the MANTOR
 *
 */

PRIVATE StoreAST (drive)
int    drive;
{
    if (astupdated)
        if (WriteMAXSectors (astbuf,drive,ASTCYL,ASTHD,ASTSEC,ASTSECCNT) == FAIL) {
            printf ("Error storing AST.  Alternate sector assignments lost.\n");
            rc = 2;
            return (FAIL);
        }
    return (SUCCEED);
}

```

```

ClearExistingAST(drive)
int    drive;
{
    int i;
    if (astbuf->ast.astbbcount != 0) {
        printf ("Alternate sector data will be lost.  ");
        if (PromptForXorY("Continue?","Y','N') == 'N')
            return;
        astupdated = TRUE;
    }
    astbuf->ast.astbbcount = 0;
    for (i=0;i<ASTSIZE;i++) {
        if (astbuf->ast.astbb[i].asec != 0xFF)
            astbuf->ast.astbb[i].asec = 0;
        astbuf->ast.astbb[i].acyl = 0;
        astbuf->ast.astbb[i].ahd = 0;
    }
    if (StoreAST(drive) == SUCCEED)
        printf ("AST cleared.\n");
    astupdated = FALSE;
}

```

```

PRIVATE DisplayPartitions (drive,buf)
int    drive;
struct partrec *buf;
{
    int i;
    printf ("\nPartition  Origin  Size\n");
    for (i=0;i<PARTCNT;i++) {
        if (buf -> pe[i].cylcount != 0) {
            printf("    %c    %3d    %3d",i+'a',

```



```
        buf->pe[i].startcyl&0x7FFF,buf->pe[i].cylcount);
    if (initpart[i])
        printf ("          Initialized\n");
    else
        printf ("\n");
    }
}
printf("\n");
}
```

```
PRIVATE ControlBreak()
{
    printf("\n");
    EndInit (99);
}
```

```
PRIVATE EndInit(retcode)
int    retcode;
{
    ASTRetry(ASTON);
    if (astupdated && (StoreAST(curdrive) == SUCCEED)) {
        printf ("\nAST updated.  Bad block count now at %d.\n",
                astbuf->ast.astbbcount);
        printf("Reboot to read new AST.\n");
    }
    HomeMax (curdrive);
    CursorOn();
    exit(retcode);
}
```

```
PRIVATE int    GetUpperUntilNL()
{
    int    temp;
    CursorOn();
    do
        temp = toupper(getchar());
        while (temp == EOF);
    CursorOff();
    return (temp);
}
```

```
PRIVATE int    GetUpperCase()
{
    int    temp;
    CursorOn();
    do
        temp = toupper(getchar());
        while ((temp == EOF) || (temp == '\n'));
}
```

```
CursorOff();
return (temp);
}

PRIVATE int PromptForXorY(s,x,y)
char *s;
char x,y;
{
    int temp = 0;
    while (temp != toupper(x) && temp != toupper(y)) {
        printf("%s [%c or %c]: ",s,x,y);
        temp = GetUpperCase();
    }
    return (temp);
}

PRIVATE GeneratePattern (buf,pat,len)
int pat,len;
int (*buf)[];
{
    int i;
    i = len/sizeof(int);
    for (i = 0; i <= len/2; i++)
        (*buf)[i]=pat;
}

PRIVATE int ByteToSectorNumber(byte)
int byte;
{
    static char interleave[] = {1,6,11,16,4,9,14,2,7,12,17,5,10,15,3,8,13};
    static int sectoffset[] = {586,1157,1728,2299,2870,3441,4012,4583,5154,
        5725,6296,6867,7438,8009,8580,9151,9722};

    int i;
    for (i=0;i<SECSPERHD;i++) {
        if (sectoffset[i] >= byte)
            return (interleave[i]);
    }
    return (0);
}

PRIVATE CreatePatternBuffers ()
{
    int i;
    for (i=0; i<MAXPATS; i++) {
        patbuf[i] = (char *) GetIOBuffer (SECSIZE);
        GeneratePattern (patbuf[i],pattern[i],SECSIZE);
    }
}
```

```

    }

PRIVATE AskAboutWholeDrive (drive)
int    drive;
{
    int    i;
    if (PromptForXorY("Initialize entire drive?","Y','N') == 'Y') {
        if (PromptForXorY("Perform surface analysis?","Y','N') == 'Y')
            surfescan = TRUE;
        else
            surfescan = FALSE;
        InitializeEntireDrive (drive,NOPROMPT);
    }
    else {
        printf ("1. Use MAXPART utility next to create MAXTOR partition record.\n");
        printf ("2. Run MAXINIT again to initialize individual partitions.\n");
    }
}

PRIVATE CheckTrackPatterns (drive,cyl,hd)
int    drive,cyl,hd;
{
    char    *buf;
    int    i,j;
    for (j=0;j<MAXPATS;j++) {
        buf = patbuf[j];
        for (i=1;i<=SECSPERHD;i++)
            if (WriteMAXSectors (buf,drive,cyl,hd,i,1) != SUCCEED)
                return (FAIL);
        if (VerifyMAXSectors (drive,cyl,hd,1,17) != SUCCEED)
            return (FAIL);
    }
}

PRIVATE int    AddBBtoAST (cyl,hd,sec)
int    cyl,hd,sec;
{
    int i;
    if (cyl == ASTCYL) {
        if ((hd == ASTHD) && (sec >= ASTSEC) && (sec < ASTSEC+ASTSECCNT)) {
            printf("AST location defective; no alternate sectors can be assigned.\n");
            return (FAIL);
        }
        i = (hd * SECSPERHD) + sec - 1 - ASTSECCNT;
        astbuf -> ast.astbb[i].asec = 0xFF;
        if (astbuf -> ast.astbbcount < i)
            astbuf -> ast.astbbcount = i;
    }
    else {

```

```

    for (i=0;i<astbuf->ast.astbbcount;i++) {
        if ((astbuf->ast.astbb[i].acyl == cyl) &&
            (astbuf->ast.astbb[i].ahd == hd) &&
            (astbuf->ast.astbb[i].asec == sec)) {
            printf ("Cylinder %d track %d sector %d already in AST.\n",cyl,hd,sec);
            return (FAIL);
        }
    }
    for (;;) {
        i = astbuf -> ast.astbbcount;
        if (i >= ASTSIZE) {
            printf ("AST Overflow occurred.  No alternate sector assigned.\n");
            return (FAIL);
        }
        if (astbuf ->ast.astbb[i].asec == 0xFF)
            astbuf -> ast.astbbcount++;
        else
            break;
    }
    astbuf -> ast.astbb[i].asec = sec;
    astbuf -> ast.astbb[i].acyl = cyl;
    astbuf -> ast.astbb[i].ahd = hd;
    astbuf -> ast.astbbcount++;
}
astupdated = TRUE;
return (SUCCEED);
}

```

PRIVATE ASTRetry (x)

```

char    x;
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;}    regs;
    struct {int CSseg, SSseg, DSseg, ESseg;} segregs;
    int    i,flags;
    char    onoroff;

    onoroff = x;
    segread (&segregs);
    for (i=3;TRUE;i++) {
        regs.AX = 0x4405;
        regs.CX = 1;
        regs.BX = i;
        regs.DX = &onoroff;
        regs.DS = segregs.SSseg;
        flags = sysint (0x21,&regs,&regs);
        if ((flags & CARRY) && (regs.AX == 5))
            break;
    }
}
}

```

```

PRIVATE int ForceBadBlock (drive,cyl,hd,sec)
int drive,cyl,hd,sec;
{
  int i,j;
  char *buf[SECSPERHD];
  char bba[SECSPERHD];
  if ((AddBBtoAST (cyl,hd,sec)==SUCCEED) &&
      (StoreAST (drive) == SUCCEED)) {
    ASTRetry(ASTOFF);
    for (i=0;i<SECSPERHD;i++) {
      buf[i] = GetIOBuffer (SECSIZE);
      bba[i] = ReadMAXSectors (buf[i],drive,cyl,hd,i+1,1);
    }
    bba[sec-1] = 0xFF;
    FormatMAXTrack (drive,cyl,hd,bba);
    ASTRetry(ASTON);
    for (i=0;i<SECSPERHD;i++) {
      if (bba[i] == 0)
        WriteMAXSectors (buf[i],drive,cyl,hd,i+1,1);
      if (i != sec-1)
        free (buf[i]);
    }
    i = sec-1;
    j = (astbuf -> ast.astbbcount) + ASTSECCNT;
    hd = j / SECSPERHD;
    sec = (j % SECSPERHD) + 1;
    WriteMAXSectors (buf[i],drive,ASTCYL,hd,sec,1);
    free (buf[i]);
    return (SUCCEED);
  }
  return (FAIL);
}

```

```

PRIVATE InitializeSector (drive,cyl,hd,sec)
int drive,cyl,hd,sec;
{
  int i;
  char *buf;
  for (i=0; i<MAXPATS; i++) {
    buf = patbuf[i];
    if (WriteMAXSectors (buf,drive,cyl,hd,sec,1) != SUCCEED)
      return (FAIL);
    if (VerifyMAXSectors (drive,cyl,hd,sec,1) != SUCCEED)
      return (FAIL);
  }
  return (SUCCEED);
}

```

```

PRIVATE InitializeTrack (drive,cyl,hd)
int drive,cyl,hd;

```

```

{
  int  i,r,bbflag;
  char bba[SECSPERHD];

  bbflag = FALSE;
  if (saflag == FALSE) {
    r = CursorRow();
    PositionCursor (r,0);
    printf("Formatting cylinder %d track %d  ",cyl,hd);
  }
  FormatMAXTrack (drive,cyl,hd,goodbba);
  if (surfacescan) {
    if (CheckTrackPatterns (drive,cyl,hd) != SUCCEED) {
      for (i=1; i<=SECSPERHD; i++)
        if (InitializeSector (drive,cyl,hd,i) != SUCCEED) {
          bba[i-1] = FAIL;
          printf ("  Bad block at sector %d\n",i);
          AddBBtoAST (cyl,hd,i);
          bbflag = TRUE;
        }
      else
        bba[i-1] = SUCCEED;
    }
    if (bbflag)
      FormatMAXTrack (drive,cyl,hd,bba);
  }
}

PRIVATE InitializeCylinder (drive,cyl)
int  drive,cyl;
{
  int  i;
  for (i=0; i<HDSPERCYL; i++) {
    InitializeTrack (drive,cyl,i);
  }
}

PRIVATE InitializeSystemArea (drive)
int  drive;
{
  saflag = TRUE;
  InitializeCylinder (drive,SYSTEMCYL);
  saflag = FALSE;
}

PRIVATE InitializePartition (buf,part,drive)
int  part,drive;
struct partrec *buf;
{

```

```

int    i,j;
printf ("Initializing partition %c on drive %d.\n",part+'a',drive);
j = buf->pe[part].cylcount;
for (i=buf->pe[part].startcyl&0x7FFF;j>0;i++,j--) {
    InitializeCylinder (drive,i);
}
initpart[part] = TRUE;
printf("\n");
}

```

```

PRIVATE InitializeEntireDrive (drive,pflag)
int    drive;
char   pflag;
{
    int    i;
    if (pflag) {
        printf ("All existing data will be lost. ");
        if (PromptForXorY("Continue?","Y','N') == 'N')
            return;
    }
    astbuf->ast.astbbcount = 0;
    ClearExistingAST(drive);
    for (i=0; i<SYSTEMCYL; i++)
        InitializeCylinder (drive,i);
    printf ("\n");
    printf ("Initialization for Drive %d complete.\n",drive);
}

```

```

PRIVATE InitializeDrive (drive)
int    drive;
{
    int    i,temp;
    struct partrec *buf,*buf2;
    if ((buf=ReadMAXPartRecord(drive))==NULL) {
        if (FormatMAXTrack (drive,SYSTEMCYL,0,goodbba) == FAIL)
            abort ("MAXTOR Drive %d does not respond.",drive);
        printf ("Initializing System Area on drive %d ....\n",drive);
        InitializeSystemArea (drive);
        buf = (struct partrec *) GetMAXPartRecord (drive);
        PutMAXPartRecord (drive,buf);
        free (buf);
        printf("System Area initialized.\n");
        ObtainAST (drive);
        AskAboutWholeDrive (drive);
    }
    else {
        printf ("Drive %d: System Area present.\n",drive);
        ObtainAST (drive);
        temp = 0;
        for (i=0;i<PARTCNT;i++)

```



```

int i,j;
j = astbuf -> ast.astbbcount;
printf ("Bad blocks:\n");
for (i=0;i<j;i++) {
    printf ("      cylinder %3d track %2d sector %2d",
        astbuf->ast.astbb[i].acyl,
        astbuf->ast.astbb[i].ahd,
        astbuf->ast.astbb[i].asec);
    if ((i+1)%2 == 0)
        printf ("\n");
    }
if ((i%2) != 0)
    printf ("\n");
break;
}

case 'U': {
    ClearExistingAST(drive);
    break;
}

case 'X': surfacescan = !surfacescan;
if (surfacescan)
    printf ("Surface analysis activated.\n");
else
    printf ("Surface analysis deactivated.\n");
break;

case 'Y': {
    int c,h,s;
    char inp[80];
    CursorOn();
    printf ("\n");
    do {
        do {
            DosInput("Enter cylinder number",inp);
        } while (ValidNumber(inp) == FALSE);
        sscanf (inp,"%d",&c);
        } while (c >= SYSTEMCYL);
    do {
        do {
            DosInput("Enter track number",inp);
        } while (ValidNumber(inp) == FALSE);
        sscanf (inp,"%d",&h);
        } while (h >= HDSPERCYL);
    if (PromptForXorY("By byte offset or sector number?",
        'B','S') == 'B') {
        do {
            do {
                DosInput("Enter byte offset",inp);
            } while (ValidNumber(inp) == FALSE);
            sscanf (inp,"%d",&s);

```

```

        } while ((s=ByteToSectorNumber(s)) == 0);
    }
else
    do {
        do {
            DosInput("Enter sector number",inp);
        } while (ValidNumber(inp) == FALSE);
        sscanf (inp,"%d",&s);
        } while (s==0 || s > SECSPERHD);
    if (ForceBadBlock (drive,c,h,s) == SUCCEED)
        printf ("Cylinder %d track %d sector %d added to AST\n",
            c,h,s);
    else
        printf ("Bad block assignment failed.\n");
    CursorOff();
    break;
}

case 'E': InitializeEntireDrive (drive,PROMPT);
return;

default: if (temp != '\n') {
        i = temp - 'A';
        if ((i>-1) && (i<PARTCNT) && (buf->pe[i].cylcount != 0))
            InitializePartition (buf,i,drive);
        else
            printf ("Incorrect response: %c - no action taken.\n",
                temp);
        }
    } /* end switch (temp) */
} /* end while (temp != '\n') */
} /* end while (TRUE) */
} /* end else [temp != 0] */
} /* end else [system area present] */
}

main (argc,argv)
int    argc;
char   *argv[];
{
    int drive;
    char deflag = FALSE;
    char temp[80];

    if (argc == 2)
        sscanf (argv[1],"%d",&drive);
    else {
        deflag = TRUE;
        drive = 1;
    }
    if (argc > 2) {
        printf ("Usage: maxinit [drive number]\n");
    }
}

```

```
    exit (100);
  }
  if ((drive>2) || (drive<1))
    abort ("Argument should be MAXTOR drive number [1 or 2], not %s.", argv[1]);
  if ((ConfirmMAXInstalled() == 2) && (deflag))
    do {
      do {
        DosInput("which drive? [1 or 2]",temp);
        } while (ValidNumber(temp) == FALSE);
        sscanf (temp,"%d",&drive);
        } while (drive>2 || drive<1);
      CreatePatternBuffers();
      curdrive = drive;
      intrinit (ControlBreak,1000,0x23);
      CursorOff();
      InitializeDrive (drive);
      EndInit (rc);
    }
```

Formatted by SCRIPT from file 'MAXPART PRSHELL A1'.

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```

/*-----
;
;   MAXTOR Partition Record Manipulation Utility
;   Program Property of IBM
;
;   Author:          L K Raper   8-363-6775   CMULKR at PGHVM1
;   Version:         2.1 06/21/84
;   DOS Required:    DOS 2.0 or later
;   Classification:  IBM Internal Use Only
;
;   (C) Copyright IBM Corporation, 1984
;   Developed for the Information Technology Center at
;   Carnegie-Mellon University
;
;-----*/

```

```

#define MAINPROG
#include "maxhdr.h"

```

```

/*
 * Program to manipulate MANTOR Partition Records
 *
 */

```

```

main (argc,argv)
int   argc;
char *argv[];
{
    int drive;
    char deflag = FALSE;
    char temp[80];

    if (argc == 2)
        sscanf (argv[1],"%d",&drive);
    else {
        deflag = TRUE;
        drive = 1;
    }
    if (argc > 2) {
        printf ("Usage: maxpart [drive number]\n");
        exit (100);
    }
    if ((drive>2) || (drive<1))
        abort ("Argument should be MANTOR drive number [1 or 2], not %s.", argv[1]);
    if ((ConfirmMAXInstalled() == 2) && (deflag))
        do {
            do {
                DosInput("Which drive? [1 or 2]",temp);
            } while (ValidNumber(temp) == FALSE);
            sscanf (temp,"%d",&drive);
        }

```

```

    } while (drive>2 || drive<1);
return (UpdateMAXPart(drive));
}

```

```

PRIVATE int    Valnum(key)
int    key;
{
    if ((key<'0') || (key>'9')) {
        ShowError("Numeric value required");
        return (INVALID);
    }
    return (VALID);
}

```

```

PRIVATE int    YesNo(key)
int    key;
{
    if ((key=='Y') || (key=='N'))
        return (VALID);
    ShowError("Only Y for YES or N for NO allowed");
    return (INVALID);
}

```

```

PRIVATE int    StConsis(buf,part)
struct partrec *buf;
int    part;
{
    int    scyl;
    scyl = buf->pe[part].startcyl & 0x7FFF;
    if ((scyl>916) ||
        (scyl+(buf->pe[part].cylcount)>917)) {
        ShowError ("Partition extends beyond 917 cylinders");
        return (INVALID);
    }
    if (DosPartition(buf,part))
        return (DosOverlap(buf,part,scyl,buf->pe[part].cylcount));
    else
        return (VALID);
}

```

```

PRIVATE int    CtConsis(buf,part)
struct partrec *buf;
int    part;
{
    int    scyl;
    int    dp;
    scyl = buf->pe[part].startcyl & 0x7FFF;
    if ((buf->pe[part].cylcount>917) ||

```

```

    ( (scyl+(buf->pe[part].cylcount)) >917)) {
    ShowError ("Partition extends beyond 917 cylinders");
    return (INVALID);
    }
    dp = DosPartition(buf,part);
    if ((buf->pe[part].cylcount>128) && dp) {
    ShowError ("DOS partitions cannot exceed 128 cylinders");
    return (INVALID);
    }
    if (dp)
    return (DosOverlap(buf,part,scyl,buf->pe[part].cylcount));
    else
    return (VALID);
    }

```

```

PRIVATE int    DosConsis(buf,part)
struct partrec *buf;
int    part;
{
    int    dp;
    dp = DosPartition(buf,part);
    if ((buf->pe[part].cylcount>128) && dp) {
    ShowError ("DOS partitions cannot exceed 128 cylinders");
    return (INVALID);
    }
    if (dp)
    return (DosOverlap(buf,part,buf->pe[part].startcyl&0x7FFF,
    buf->pe[part].cylcount));
    else
    return (VALID);
    }

```

```

PRIVATE int    Updtint(p,valstr)
int    *p;
char    *valstr;
{
    int    temp;
    sscanf(valstr,"%d",&temp);
    *p = (temp & 0x7FFF) | (*p & 0x8000);
    return 0;
    }

```

```

PRIVATE int    Updtflg(p,valstr)
int    *p;
char    *valstr;
{
    int    temp;
    *p &= 0x7FFF;
    if (strcmp(valstr,"Y")==0)

```



```

    *p |= 0x8000;
    return 0;
}

```

```

PRIVATE int    DosOverlap(buf,part,start,cyllen)
struct partrec *buf;
int    part,start,cyllen;
{
    int    i,j,istart,ilen,inv;
    if (cyllen==0)
        return (VALID);
    inv = FALSE;
    for (i=0;i<PARTCNT;i++) {
        if (i != part) {
            if (DosPartition(buf,i)) {
                ilen    = buf->pe[i].cylcount;
                if (ilen != 0) {
                    istart = buf->pe[i].startcyl & 0x7FFF;
                    if ((start >= istart) && (start <= (istart+ilen-1))) {
                        inv = TRUE;
                        break;
                    }
                    j = start+cyllen-1;
                    if ((j >= istart) &&
                        (j <= istart+ilen-1)) {
                        inv = TRUE;
                        break;
                    }
                }
            }
        }
    }
    if (inv) {
        ShowError ("Overlapping DOS partitions not allowed");
        return (INVALID);
    }
    else
        return (VALID);
}

```

```

PRIVATE struct ftabentry {
    int    fc,flen;
    int    (*ivalfn)(),(*iconfn)(),(*updatef)();
    int    *realfield;
}    ftab[3] = {33,3,Valnum,StConsis,Updtint,NULL,
                46,3,Valnum,CtConsis,Updtint,NULL,
                59,1,YesNo,DosConsis,Updtflg,NULL};

```

```

/*

```

```

* Routine to update the MANTOR Partition Record
*
*/

```

```
UpdateMAXPart (drive)
```

```

int drive;
{
    struct partrec *buf;
    unsigned char tempf[4];
    unsigned char defstrg[4];
    int i,j,k,l;
    unsigned char GetDispChar();

    if ((buf = GetMAXPartRecord(drive)) == NULL)
        abort ("MANTOR drive %d does not respond.", drive);
    HomeMAX(drive);

    CursorOff();
    ShowMAXPartRecord(drive,buf);
    ftab[0].realfield = &(buf->pe[0].startcyl);
    ftab[1].realfield = &(buf->pe[0].cylcount);
    ftab[2].realfield = &(buf->pe[0].startcyl);
    j=0; k=0;
    for (;;) {
        for(l=0;l<ftab[k].flen;l++) {
            defstrg[l]=GetDispChar(j+9,ftab[k].fc+l);
        }
        defstrg[ftab[k].flen]=0;
        do {
            i = GetInputField(j+9,ftab[k].fc,ftab[k].flen,tempf,
                defstrg,ftab[k].ivalfn);
            if (i==ESC) break;
            (*(ftab[k].updatef))(ftab[k].realfield+(j*2),tempf);
        } while ((*(ftab[k].iconfn))(buf,j)==INVALID);
        if ((i==ESC) || (i==F3)) break;
        if ((i==RIGHT) || (i==CR) || (i==TAB)) {
            k++;
            if (k>2) {
                k=0;
                j++;
            }
        }
        else if ((i==LEFT) || (i==BACKTAB)) {
            k--;
            if (k<0) {
                k=2;
                j--;
            }
        }
        else if (i==UP)
            j--;
        else if (i==DOWN)

```

```
        j++;
    else if (i==HOME) {
        j=0; k=0;
    }
    if (j<0)
        j=7;
    else if (j>7)
        j=0;
    }
    if (i==F3) {
        PutMAXPartRecord(drive,buf);
        HomeMAX(drive);
        ShowString("Reboot for updates to take effect",20,23,INTENSE);
    }
    PositionCursor(23,0);
    CursorOn();
}

/*
 * Routine to display the MAXTOR Partition Record
 */

ShowMAXPartRecord (drive,buf)
int drive;
struct partrec *buf;
{
    int i;
    ShowPartHeader (drive,buf);
    for (i=0;i<PARTCNT;i++)
        ShowPartition (buf,i);
}

/*
 * Routine to display the MAXTOR Partition Record Header
 */

PRIVATE ShowPartHeader (drive,buf)
int drive;
struct partrec *buf;
{
    char temp[2];
    sprintf(temp,"%d",drive);
    ClearDisplay();
    ShowDoubleBox(1,4,22,75,NORMAL);
    ShowString("Partition Record for MAXTOR Drive",3,22,NORMAL);
    ShowString(temp,3,56,INTENSE);
    ShowString("Total capacity is",4,24,NORMAL);
    ShowString("917",4,42,INTENSE);
}
```

```

ShowString("cylinders",4,46,NORMAL);
ShowString("Partition Starting Cylinder PC-DOS",6,17,NORMAL);
ShowString(" Id Cylinder Count Access",7,17,NORMAL);
ShowString("Press",19,17,NORMAL);
ShowString("Esc",19,23,INTENSE);
ShowString("to exit without update,",19,27,NORMAL);
ShowString("F3",19,51,INTENSE);
ShowString("to update",19,54,NORMAL);
}

```

```

/* *-----*
|
|           Partition Record for MANTOR Drive 1
|           Total capacity is 917 cylinders
|
|           Partition Starting Cylinder PC-DOS
|           Id Cylinder Count Access
|
|           a           0           0           N
|           b           0           0           N
|           c           0           0           N
|           d           0           0           N
|           e           0           0           N
|           f           0           0           N
|           g           0           0           N
|           h           0           0           N
|
|           Press Esc to exit without update, F3 to update
|           <----- Error messages appear here ----->
|
|-----* */

```

```

/*
* Routine to display the information for a single partition
*
*/

```

```

PRIVATE ShowPartition (buf,part)
struct partrec *buf;
int part;
{
char temp[7],partid;
int row;
row=part+9;
partid = 'a'+part;
PositionCursor(row,21);
ShowChar(partid,NORMAL);
sprintf(temp,"%6d",(buf->pe[part].startcyl & 0x7FFF));
ShowString(&temp[3],row,33,NORMAL);
}

```

```
printf(temp,"%6d",buf->pe[part].cylcount);
ShowString(&temp[3],row,46,NORMAL);
PositionCursor(row,59);
if (buf->pe[part].startcyl & 0x8000)
    ShowChar('Y',NORMAL);
else
    ShowChar('N',NORMAL);
}
```

Formatted by SCRIPT from file 'MAXSUBS PRSHELL A1'.

Genuine even without omega

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```

/*-----
;
;   Subroutine Package for MANTOR C Utilities
;   Program Property of IBM
;
;   Author:      L K Raper   8-363-6775   CMULKR at PGHVM1
;   Version:     2.0 05/24/84
;   DOS Required:  DOS 2.0 or later
;   Classification: IBM Internal Use Only
;
;   (C) Copyright IBM Corporation, 1984
;   Developed for the Information Technology Center at
;   Carnegie-Mellon University
;
;-----*/

```

```
#include "maxhdr.h"
```

```

/*
 * Routine to allocate an I/O buffer of requested length [<32K]
 * guaranteed safe for DMA [ie, does not cross a 64K boundary].
 */

char *GetIOBuffer (length)
int length;
{
    extern char *malloc();
    extern int free();
    char *buf,*buf2;
    struct {int CSseg, SSseg, DSseg, ESseg;} segregs;

    segread (&segregs);
    buf = malloc (length);

    if ( ((((((int)buf)+length-1)>>4) & 0x0FFF) + (segregs.SSseg & 0x0FFF))
        & 0xF000) {
        buf2 = malloc (length);
        free (buf);
        buf = buf2;
    }

    if (buf == NULL)
        abort ("Insufficient memory to allocate %d byte I/O buffer", length);
    return (buf);
}

/*
 * Routine to Confirm that the MANTOR Device Support is Installed

```



```

*
*/

int    ConfirmMAXInstalled()
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;}    regs;
    int    flags;

    regs.AX = 0x1700;                /* Identify driver ----- */
    flags = sysint (0x13,&regs,&regs);
    if (flags & CARRY)
        abort ("MAXTOR device support not installed.");
    return (regs.AX & 0x00FF);        /* return number of drives */
}

/*
*   Routine to Read n MAXTOR Sectors
*
*/

int    ReadMAXSectors (buf,drive,cyl,hd,sec,n)
char    *buf;
int    drive,cyl,hd,sec,n;
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;}    regs;
    struct {int CSseg, SSseg, DSseg, ESseg;} segregs;
    int    i,flags;

    segread (&segregs);
    drive += 0xA0-1;

    i = (cyl & 0x0300)>>2;
    i += (cyl & 0x00FF)<<8;

    regs.AX = 0x0200+n;                /* --reg H--- --reg L--- */
    regs.CX = i+sec;                    /* Read      n Sectors */
    regs.DX = 256*hd+drive;              /* on Cyl x  Sector y */
    regs.BX = buf;                       /* at Hd  z  Drive [var]*/
    regs.ES = segregs.SSseg;            /* Heap is in stack segment */
    flags = sysint (0x13,&regs,&regs);

    if (flags & CARRY)
        return FAIL;
    else
        return SUCCEED;
}

/*
*   Routine to Write n MAXTOR Sectors
*
*/

```

```

*/
int WriteMAXSectors (buf,drive,cyl,hd,sec,n)
char *buf;
int drive,cyl,hd,sec,n;
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;} regs;
    struct {int CSseg, SSseg, DSseg, ESseg;} segregs;
    int i,flags;

    segread (&segregs);
    drive += 0xA0-1;

    i = (cyl & 0x0300)>>2;
    i += (cyl & 0x00FF)<<8;

    regs.AX = 0x0300+n; /* --reg H--- --reg L--- */
    regs.CX = i+sec; /* Write n Sectors */
    regs.DX = 256*hd+drive; /* on Cyl x Sector y */
    regs.BX = buf; /* at Hd z Drive [var]*/
    regs.ES = segregs.SSseg; /* Heap is in stack segment */
    flags = sysint (0x13,&regs,&regs);

    if (flags & CARRY)
        return FAIL;
    else
        return SUCCEED;
}

/*
* Routine to Verify n MANTOR Sectors
*
*/
int VerifyMAXSectors (drive,cyl,hd,sec,n)
int drive,cyl,hd,sec,n;
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;} regs;
    struct {int CSseg, SSseg, DSseg, ESseg;} segregs;
    int i,flags;

    segread (&segregs);
    drive += 0xA0-1;

    i = (cyl & 0x0300)>>2;
    i += (cyl & 0x00FF)<<8;

    regs.AX = 0x0400+n; /* --reg H--- --reg L--- */
    regs.CX = i+sec; /* Verify n Sectors */
    regs.DX = 256*hd+drive; /* on Cyl x Sector y */
    flags = sysint (0x13,&regs,&regs); /* at Hd z Drive [var]*/
}

```

```

    if (flags & CARRY)
        return FAIL;
    else
        return SUCCEED;
}

/*
 * Routine to Format a MANTOR track
 *
 */

int      FormatMAXTrack (drive,cyl,hd,bba)
int      drive,cyl,hd;
char     bba[];
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;} regs;
    struct {int CSseg, SSseg, DSseg, ESseg;} segregs;
    int    i,flags;

    segread (&segregs);
    drive += 0xA0-1;

    i = (cyl & 0x0300)>>2;
    i += (cyl & 0x00FF)<<8;

    regs.AX = 0x1600;          /* --reg H---  --reg L--- */
    regs.CX = i;              /* Max Format  ----- */
    regs.DX = 256*hd+drive;    /* on Cyl x   ----- */
    regs.ES = segregs.SSseg;  /* at Hd z    Drive [var]*/
    regs.BX = bba;           /* Heap is in stack segment */
    flags = sysint (0x13,&regs,&regs);

    if (flags & CARRY)
        return FAIL;
    else
        return SUCCEED;
}

/*
 * Routine to read a MANTOR Partition Record
 *
 */

struct partrec *GetMAXPartRecord (drive)
int drive;
{
    struct partec *buf;
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;} regs;
    struct {int CSseg, SSseg, DSseg, ESseg;} segregs;

```

```

int    i,flags;

segread (&segregs);
buf = (struct partrec *) GetIOBuffer (SECSIZE);
drive += 0xA0-1;

regs.AX = 0x0800;          /* --reg H---  --reg L--- */
regs.DX = drive;          /* Get parms  ----- */
flags = sysint (0x13,&regs,&regs);
if (flags & CARRY) return NULL;

regs.AX = 0x0201;          /* --reg H---  --reg L--- */
regs.CX = PARTRECCYL+PARTRECSEC; /* Read      1 Sector */
regs.DX = 256*PARTRECHD+drive; /* on Cyl x   Sector y */
regs.BX = buf;            /* at Hd  z   Drive [var]*/
regs.ES = segreg.sseg;    /* Heap is in stack segment */
flags = sysint (0x13,&regs,&regs);

if (flags & CARRY)
    abort ("Unable to read MANTOR Partition Record. Status = %02x",
           regs.AX>>8);
if (strncmp(buf->signature, MAXSIG, SIGLEN) != 0) {
    strncpy (buf->signature, MAXSIG, SIGLEN);
    for (i=0;i<PARTCNT;i++) {
        buf->pe[i].startcyl = 0;
        buf->pe[i].cylcount = 0;
    }
}
return (buf);
}

/*
 * Routine to write the MANTOR Partition Record
 */

PutMAXPartRecord (drive,buf)
int    drive;
struct partrec *buf;
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;} regs;
    struct {int CSseg, SSseg, DSseg, ESseg;} segreg;
    int    i,ok,flags;

    if (strncmp(buf->signature, MAXSIG, SIGLEN) != 0)
        abort ("Invalid signature in MANTOR Partition Record");

    drive += 0xA0-1;

    segread (&segreg);

```

```

ok = FALSE;
for (i=0;i<5;i++) {
    /* --reg H--- --reg L--- */
    regs.AX = 0x0301;          /* Write      1 Sector */
    regs.CX = PARTRECCYL+PARTRECSEC; /* on Cyl x  Sector y */
    regs.DX = 256*PARTRECHD+drive; /* at Hd z   Drive [var]*/
    regs.BX = buf;
    regs.ES = segregs.SSseg;    /* Heap is in stack segment */
    flags = sysint (0x13,&regs,&regs);

    if (flags & CARRY)
        abort ("Unable to write MANTOR Partition Record. Status = %02x",
            regs.AX>>8);

    /* --reg H--- --reg L--- */
    regs.AX = 0x0401;          /* Verify     1 Sector */
    regs.CX = PARTRECCYL+PARTRECSEC; /* on Cyl x  Sector y */
    regs.DX = 256*PARTRECHD+drive; /* at Hd z   Drive [var]*/
    flags = sysint (0x13,&regs,&regs);

    if (flags & CARRY)
        ;
    else {
        ok = TRUE;
        break;                /* Quit on 1st successful verify */
    }
}
if (ok == FALSE)
    abort ("Verify failed for MANTOR Partition Record. Status = %02x",
        regs.AX>>8);
}

```

```

/*
 * Function to determine if a MANTOR partition is accessible to PC DOS
 */
*/

```

```

int DosPartition(buf,part)
struct partrec *buf;
int part;
{
    if (buf->pe[part].startcyl & 0x8000)
        return (TRUE);
    else
        return (FALSE);
}

```

```

/*
 * Routine to leave the MANTOR positioned at cylinder 0
 */
*/

```

```

HomeMAX(drive)
int    drive;
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;}    regs;
    drive += 0xA0-1;

    regs.AX = 0x0401;           /* --reg H---  --reg L--- */
    regs.CX = 0x0001;           /* Verify      1 Sector   */
    regs.DX = drive;           /* on Cyl 0    Sector 1   */
    sysint (0x13,&regs,&regs);  /* at Track 0  Drive [var]*/
}

int    currow,curcol;          /* Current cursor location */

ClearDisplay()
{
    if (QueryVideoMode()==7)
        ClearWindow(0,0,24,79,NORMAL);
    else {
        SetVideoMode(3);
        ClearWindow(0,0,24,79,BLUEBACK+REDFORE);
    }
}

PositionCursor(r,c)
int    r,c;
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;}    regs;

    regs.AX = 0x0200;           /* --reg H---  --reg L--- */
    regs.BX = 0x0000;           /* Cursor Pos  ----- */
    regs.DX = (r<<8)+c;        /* page 0     ----- */
    sysint (0x10,&regs,&regs);  /* row        column   */
    currow = r; curcol = c;
}

QueryCursorPosition()
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;}    regs;

    regs.AX = 0x0300;           /* --reg H---  --reg L--- */
    regs.BX = 0x0000;           /* Read Cursor ----- */
    sysint (0x10,&regs,&regs);  /* page 0     ----- */
    currow = regs.DX>>8; curcol = regs.DX & 0x00FF;
}

```

```

int    CursorRow()
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;}    regs;
                                           /* --reg H---  --reg L--- */
    regs.AX = 0x0300;                       /* Read Cursor ----- */
    regs.BX = 0x0000;                       /* page 0      ----- */
    sysint (0x10,&regs,&regs);
    return (regs.DX>>8);
}

```

```

CursorOff()
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;}    regs;
                                           /* --reg H---  --reg L--- */
    regs.AX = 0x0100;                       /* Cursor Type ----- */
    regs.CX = 0x2506;                       /* means invisible cursor */
    sysint (0x10,&regs,&regs);
}

```

```

CursorOn()
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;}    regs;
    if (QueryVideoMode()==7)               /* --reg H---  --reg L--- */
        regs.CX = 0x0C0D;                 /* top line  bottom line*/
    else
        regs.CX = 0x0607;

    regs.AX = 0x0100;                       /* Cursor Type ----- */
    sysint (0x10,&regs,&regs);
}

```

```

int    QueryVideoMode ()
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;}    regs;
                                           /* --reg H---  --reg L--- */
    regs.AX = 0x0F00;                       /* Video State ----- */
    sysint (0x10,&regs,&regs);
    return (regs.AX & 0x00FF);
}

```

```

SetVideoMode(mode)
int    mode;
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;}    regs;
                                           /* --reg H---  --reg L--- */
    regs.AX = mode & 0x00FF;               /* Set Mode      [mode]  */
    sysint (0x10,&regs,&regs);
}

```

```

ClearWindow (r1,c1,r2,c2,attr)
int    r1,c1,r2,c2,attr;
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;}    regs;
    regs.AX = 0x0600;                        /* --reg H--- --reg L--- */
    regs.BX = attr<<8;                       /* Clear entire window */
    regs.CX = (r1<<8)+c1;                    /* attr ----- */
    regs.DX = (r2<<8)+c2;                    /* from r1  c1      */
    sysint (0x10,&regs,&regs);               /* to  r2  c2      */
}

```

```

ShowChar (c,attr)
unsigned char  c;
int    attr;
{
    struct {int AX,BX,CX,DX,SI,DI,DS,ES;}    regs;
    regs.AX = 0x0900+c;                      /* --reg H--- --reg L--- */
    regs.BX = 0x0000+attr;                   /* Write Char  Char      */
    regs.CX = 0x0001;                        /* page 0    Attr      */
    sysint (0x10,&regs,&regs);               /* repeat count for Char */
}

```

```

ShowString(s,r,c,attr)
char    *s;
int    r,c,attr;
{
    unsigned char x;

    while (x = *s++) {
        PositionCursor (r,c++);
        ShowChar(x,attr);
    }
}

```

```

/*
 * Routine to display a box outlined with double lines
 *
 */

```

```

ShowDoubleBox (ulr,ulc,lrr,lrc,attr)
int    ulr,ulc,lrr,lrc,attr;
{
    int    i;
    PositionCursor(ulr,ulc);
}

```



```

ShowChar(0xC9,attr);
PositionCursor(lrr,ulc);
ShowChar(0xC8,attr);
for (i=ulc+1;i<lrc;i++) {
    PositionCursor(ulr,i);
    ShowChar(0xCD,attr);
    PositionCursor(lrr,i);
    ShowChar(0xCD,attr);
}
PositionCursor(ulr,lrc);
ShowChar(0xBB,attr);
PositionCursor(lrr,lrc);
ShowChar(0xBC,attr);
for (i=ulr+1;i<lrr;i++) {
    PositionCursor(i,ulc);
    ShowChar(0xBA,attr);
    PositionCursor(i,lrc);
    ShowChar(0xBA,attr);
}
}

```

```

int    GetKey()
{
    int temp;
    struct {unsigned int AX,BX,CX,DX,SI,DI,DS,ES;} regs;
                                /* --reg H--- --reg L--- */
    regs.AX = 0;                 /* Get key   ----- */
    sysint (0x16,&regs,&regs);
    temp = regs.AX & 0x00FF;
    return temp ? temp : (regs.AX>>8)+256;
}

```

```

#define ASCIICHAR(i) ((i>0x1F) && (i<256))

```

```

int    GetValidKey(ivalfn)
int    (*ivalfn)();
{
    int temp;
    for (;;) {
        temp = GetKey();
        if (ASCIICHAR(temp)) {
            temp = toupper(temp);
            if ((*ivalfn)(temp)==VALID)
                break;
        }
        else
            break;
    }
    ClearError();
}

```

```
    return (temp);
}

int    GetKeyWithEcho(attr)
int    attr;
{
    int temp;
    temp = GetKey();
    if (ASCIICHAR(temp)) {
        QueryCursorPosition();
        ShowChar(temp,attr);
        BumpCursor();
    }
    return (temp);
}

int    DosInput (promptmsg,buf)
char    *promptmsg,*buf;
{
    char  inpbuf[80];
    int   i;
    inpbuf[0] = 78;
    inpbuf[1] = 0;
    while (inpbuf[1] == 0) {
        printf ("%s: ",promptmsg);
        bdos (10,inpbuf);
    }
    printf("\n");
    for (i=0;i<inpbuf[1];i++)
        buf[i]=inpbuf[i+2];
    buf[inpbuf[1]] = 0;
    return (inpbuf[1]);
}

BumpCursor()
{
    if (curcol<79)
        curcol++;
    else {
        curcol=0;
        currow++;
        if (currow>24)
            currow = 0;
    }
}

unsigned char  GetDispChar(r,c)
int            r,c;
```

```

{
  int  tempr,tempc;
  struct {int AX,BX,CX,DX,SI,DI,DS,ES;}  regs;
  tempr = currow;
  tempc = curcol;
  PositionCursor(r,c);

  regs.AX = 0x0800;          /* --reg H---  --reg L--- */
  regs.BX = 0x0000;          /* Read Char  ----- */
                               /* page 0     ----- */
  sysint (0x10,&regs,&regs);
  PositionCursor(tempr,tempc);
  return (regs.AX & 0x00FF);
}

```

```

unsigned char  GetDispAttr(r,c)
int  r,c;
{
  int  tempr,tempc;
  struct {int AX,BX,CX,DX,SI,DI,DS,ES;}  regs;
  tempr = currow;
  tempc = curcol;
  PositionCursor(r,c);

  regs.AX = 0x0800;          /* --reg H---  --reg L--- */
  regs.BX = 0x0000;          /* Read Char  ----- */
                               /* page 0     ----- */
  sysint (0x10,&regs,&regs);
  PositionCursor(tempr,tempc);
  return ((regs.AX & 0xFF00)>>8);
}

```

```
PRIVATE int ErrorFlag = FALSE;
```

```

PRIVATE ClearError()
{
  int  tempr,tempc,i;
  if (!ErrorFlag) return;
  tempr = currow;
  tempc = curcol;
  for (i=6;i<73;i++) {
    PositionCursor(20,i);
    ShowChar(' ',NORMAL);
  }
  PositionCursor(tempr,tempc);
  ErrorFlag = FALSE;
}

```

```

ShowError(s)
char *s[];

```

```

{
  int  sc;
  sc = 36-(strlen(s)/2);
  ShowString(">>>",20,sc,BLINK+INTENSE);
  ShowString(s,20,sc+4,INTENSE);
  ShowString("<<<",20,sc+5+strlen(s),BLINK+INTENSE);
  ErrorFlag = TRUE;
}

```

```

int  GetInputField(r,c,len,field,defstrg,ivalfn)
int  r,c,len;
unsigned char  field[],defstrg[];
int  (*ivalfn)();
{
  int  i,j,attr;
  attr = GetDispAttr(r,c);
  for(j=0;j<len;j++) {
    field[j]=GetDispChar(r,c+j);
  }
  field[len]=0;
  ShowString(field,r,c,REVERSE);
  i = GetValidKey(ivalfn);
  if (!ASCIICHAR(i)&&(i!=BS))
    {}
  else {
    int  resetflag;
    attr = INTENSE;
    resetflag = TRUE;
    while (ASCIICHAR(i)||i==BS) {
      if (resetflag) {
        for (j=0;j<len;j++)
          field[j]=' ';
        resetflag = FALSE;
      }
      if (i==BS) {
        for (j=len-1;j>0;j--)
          field[j]=field[j-1];
        field[0]=' ';
      }
      else {
        for (j=0;j<len-1;j++)
          field[j]=field[j+1];
        field[len-1] = i;
      }
      if (strncmp(field," ",len)==0) {
        strncpy(field,defstrg,len);
        resetflag = TRUE;
      }
      ShowString(field,r,c,REVERSE);
      i = GetValidKey(ivalfn);
    }
  }
}

```

```
    }
    for(j=0;j<len;j++) {
        field[j]=GetDispChar(r,c+j);
    }
    ShowString(field,r,c,attr);
    return (i);
}
```

```
int    ValidNumber (s)
char   *s;
{
    int  i,j;
    j = strlen(s);
    for (i=0;i<j;i++)
        if (isspace(s[i]) == FALSE)
            break;
    if (i==j)
        return (FALSE);
    for (;i<j;i++)
        if (isdigit(s[i]) == FALSE)
            break;
    if (i==j)
        return (TRUE);
    for (;i<j;i++)
        if (isspace(s[i]) == FALSE)
            return (FALSE);
    return (TRUE);
}
```